



arm
DevSummit

OCTOBER 19-21, 2021

Introducing Keil Studio Cloud

Introducing Keil Studio and cloud-based
development for IoT and Embedded applications

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Arm

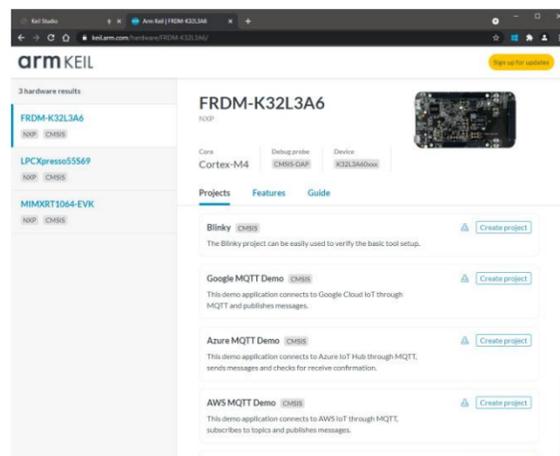
Seamless Support for All Development Phases

DISCOVER
POSSIBILITIES

EXPLORE
REFERENCE DESIGNS

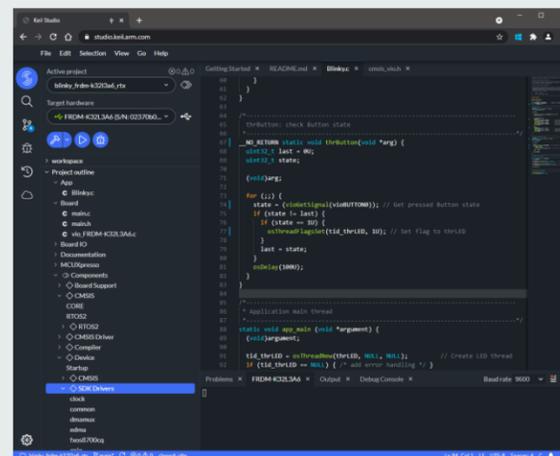
DEVELOP
APPLICATION

DEPLOY TO
CUSTOM DESIGN



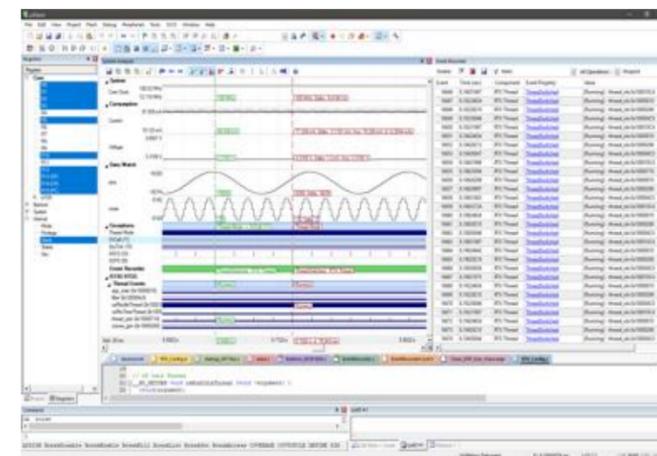
Enter parameters of your application

- Compare devices
- Evaluation boards
- Reference code examples



Use online tools for testing

- Explore code
- Zero installation hassle
- Always up to date



Download reference code and use classic tooling

- Develop and verify custom application functionality
- Extend software framework with additional functionality

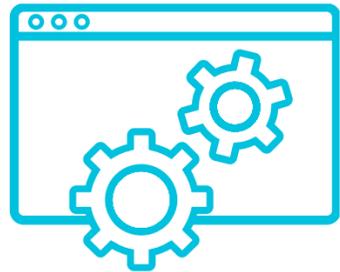


Optimize application for mass production

- Retarget device pinout
- Verify system behavior
- Analyze power consumption

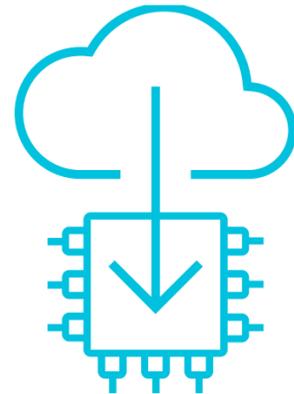
Key advantages of cloud-based embedded development

Software as a Service



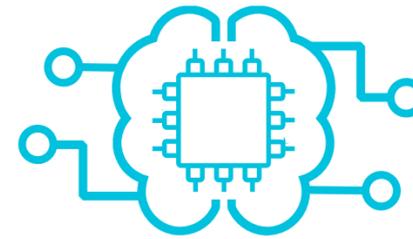
Zero-installation environments, already setup by the provider. Use multiple development platforms with pre-built example to test performance.

Software Updates



Over-the-air (OTA) programming offers methods to provision and update software of devices that are already in the field.

Data Analytics



Monitor devices to spot anomalies and collect training data for ML algorithms that can be deployed to IoT endpoints.

Continuous Integration



A server running in the cloud contains a tool environment with simulation models and settings specific to your project.

Learn more » www.arm.com/blogs/blueprint/cloud-based-embedded-development

Workflow for CI: Develop Application Code or Test Cases

Flexible workflows addresses the needs of every developer

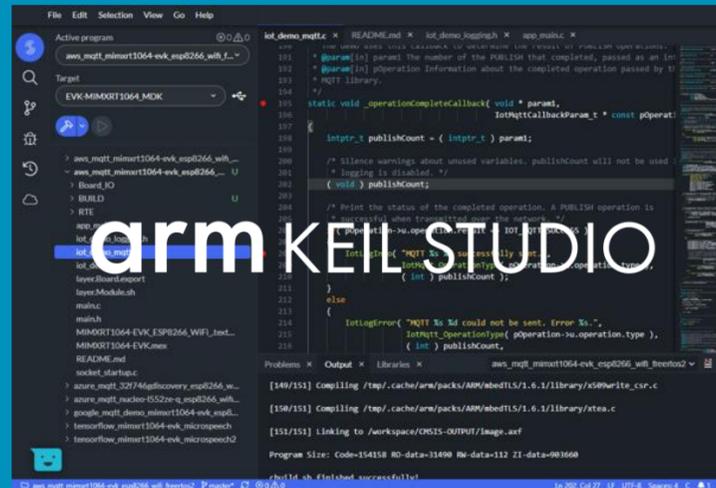
CI hosted in the Cloud

GitHub – Runners

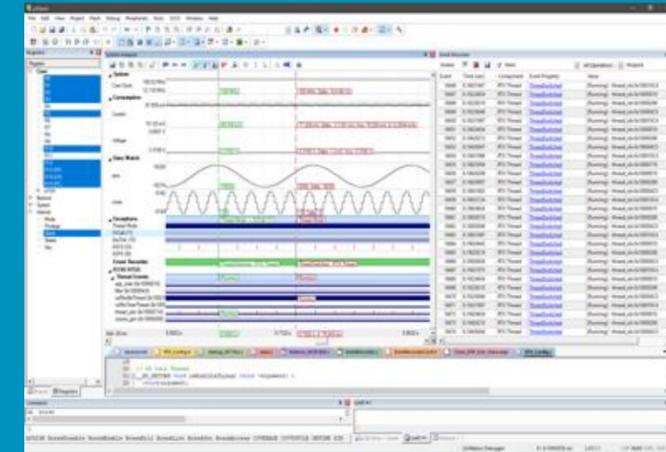
Commit triggers **GitHub Actions** that starts CI using Arm Compiler for build and/or Arm VHT for testing.

GitHub Commit

Cloud flow with IDE in Browser



Classic Tools on Desktop (MDK, DS)



Test Results

S	W	Name	Last Success	Last Failure	Last Duration	Fav	# Issues	Robo
0		Commit Pipeline	19 days - #159	3 hr 27 min - #168	6 min 57 sec			
0		Nightly Pipeline	7 days 17 hr - #478	17 hr - #488	1 hr 14 min			
1		GenPack	4 days 22 hr - #161	3 hr 27 min - #166	12 sec			
2		Prepare	3 days 10 hr - #1891	10 hr - #1900	7 min 10 sec			
3.1		Build RTX Validation	7 days 16 hr - #1240	3 days 15 hr - #1242	51 min		110	
3.2		Build FreeRTOS Validation	3 days 10 hr - #828	N/A	6 min 19 sec		530	
4.1		Run RTX Validation	8 days 15 hr - #1186	N/A	12 min			
4.2		Run FreeRTOS Validation	4 days 10 hr - #792	3 days 10 hr - #793	4 min 22 sec			

Hardware boards on your Desk



Evaluation Board



MPS3 with FPGA image

Develop Test cases Deploy to custom hardware



Simulation



Target Hardware

All environments generate Event Log files for off-line analysis

Introducing Keil Studio Cloud

- Steps to get started with Keil Studio:
 - **search for and find** relevant examples for the NXP IMXRT1050-EVKB.
 - **import** and **build** an example project.
 - **deploy** the project to the target.
 - **debug** the application via the web browser.
- Example projects:
 - Import a **Blinky** example to get started.
 - Open a **TFLu MicroSpeech** application from GitHub.
 - Run an **MQTT demo application** connecting to AWS.

Please make sure to finish the pre-work first »
github.com/MDK-Packs/KeilStudioWorkshopDevSummit21

arm
DevSummit

Getting Started

Key take-aways

In this part you will learn how to:

- Find and import a project from keil.arm.com.
- Use Keil Studio.
- Debug an application on target hardware connected to your PC.

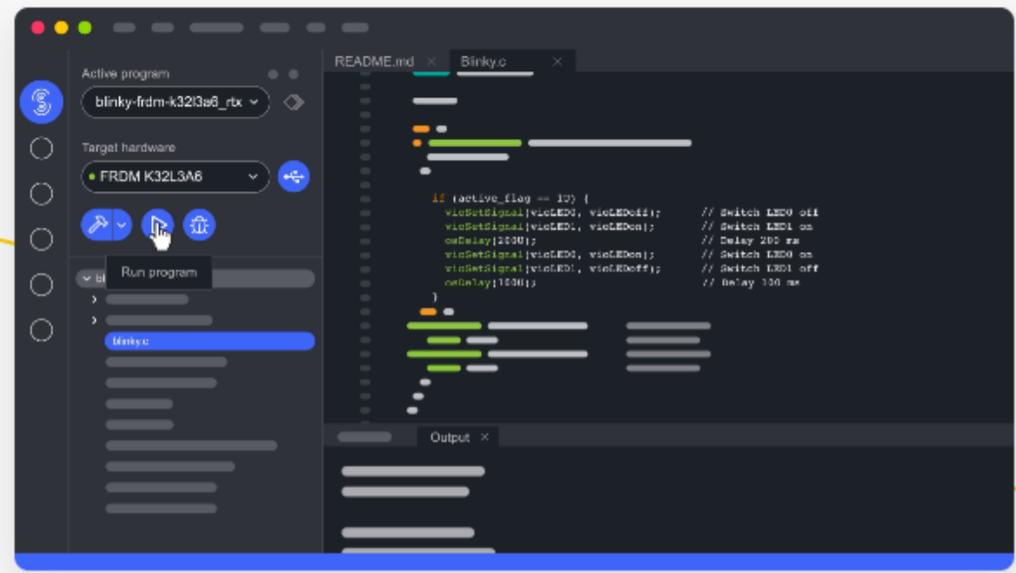
Open Beta

Keil Studio Cloud

Introducing Keil Studio Cloud, a browser-based IDE for IoT, ML and embedded development. Accelerate your next project with zero-installation tools, ready-to-run examples, git integration and web debugging.

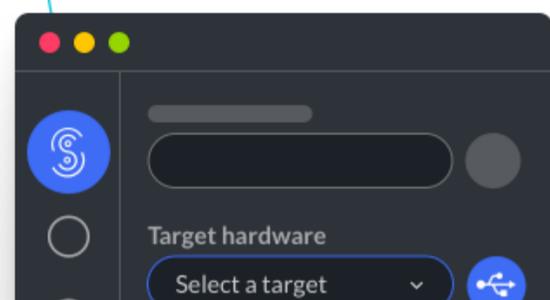
Join the Beta

What's next? [See our roadmap](#)



Go to keil.arm.com

A Zero-Installation Environment That Runs in Your Browser



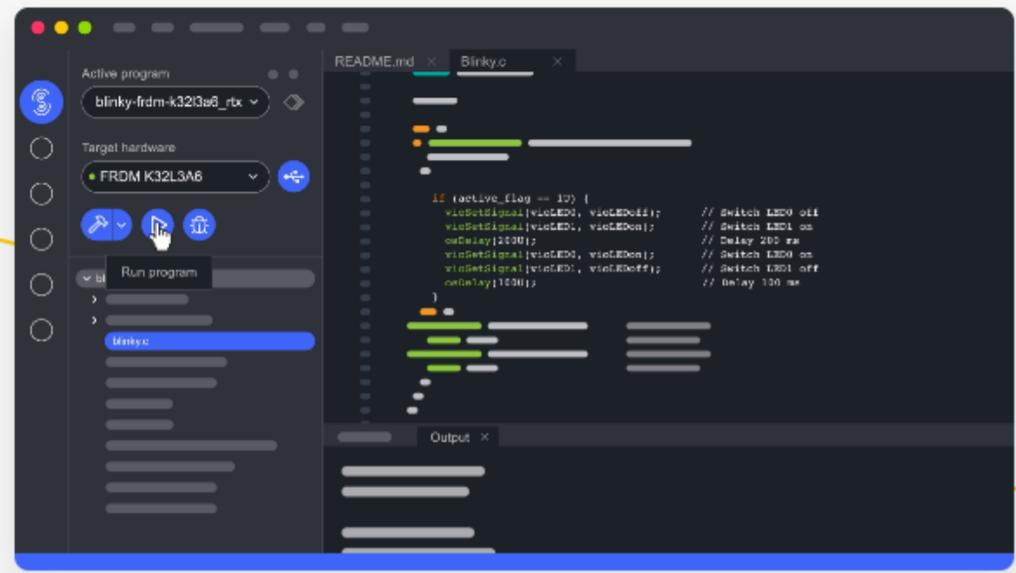
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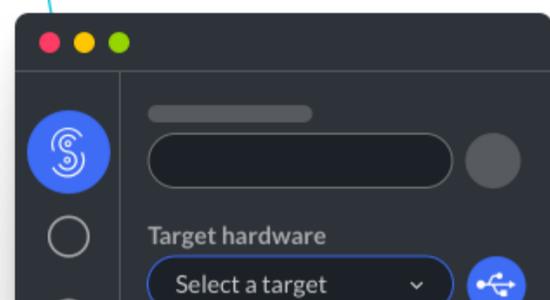
Join the Beta

What's next? [See our roadmap](#)



Click on Hardware to find the board pages

A Zero-Installation Environment That Runs in Your Browser



- Hardware (408)
- Search by name or vendor
- Only show boards with example projects
- STK_HC32F120_LQFP44_080_V10
HDSC
 - STK_HC32M120_LQFP48_050_V11
HDSC
 - STM32F334-Discovery
STMicroelectronics
 - STM32L4R9I-EVAL
STMicroelectronics

STK_HC32F120_LQFP44_080_V10

HDSC

Core	Debug probe	Device
Cortex-M0+	JTAG/SW	HC32F120H8TA



- Projects
- Features
- Documentation

We don't have any projects for this board yet.

In the search box, enter "1050" and then select the **EVKB-IMXRT1050_MDK**

Hardware (2)

1050

Only show boards with example projects

EVKB-IMXRT1050
NXP

EVKB-IMXRT1050_MDK
NXP

EVKB-IMXRT1050_MDK Rev. A1

NXP

Core	Debug probe	Device
Cortex-M7	JTAG/SW JTAG/SW	MIMXRT1052DVL6B



Projects Features Documentation

- AWS MQTT Demo** RTX Ethernet Socket (MW-Network) [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- AWS MQTT Demo** FreeRTOS [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Azure MQTT Demo** ESP8266 RTX WiFi Socket [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Blinky** RTX [Create project](#)
Simple example
- Google MQTT Demo** ESP8266 FreeRTOS WiFi Socket [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Paho MQTT Demo** ESP8266 FreeRTOS WiFi Socket [Create project](#)

With the Blinky project, click **Create project** to import it into Keil Studio

arm KEIL Studio

Log in with your Arm or Mbed account

Email

Don't have an Arm or Mbed account? [Sign up](#)

By accessing this website and using Arm Keil Studio Cloud, you confirm that you agree to comply with and be bound by Arm's [Terms of Use](#) and the [Keil Studio Cloud End User License Agreement](#). Arm does not charge for use of Arm Keil Studio Cloud and as such, your attention is drawn to the restrictions in the end user license agreement relating to free-of-charge licenses.

Use your credentials
to log in

Active project
No project selected

Target hardware
No target selected

Start your next project
Create a new project from an example, or import from a Git hosting service or the Mbed website

+ New project

Import project

Your Keil Studio IDE

Let's get started

- New project
You can create a new project from a list of examples.
- Supported Development Boards
Find out supported boards
- Documentation
Studio documentation

Welcome to Keil Studio

- Meet Keil Studio
- Source Control with Git
- Editing with IntelliSense

The latest release notes
Fix for GitHub connection flow.

Import project

Blinky IMXRT1050 EVKB RTX

Project name
blinky_imxrt1050-evkb_rtx

Make this the active project

Cancel Add Project

Choose an appropriate project name or accept the prepopulated one and click **Add Project**

Overview

Debug

Keil Studio Cloud flashing and debug utilises Keil MDK (CMSIS) [flashing algorithms](#) and DS debugger RDDI layer.

Detection

Keil Studio device and debug probe detection is undertaken via listing and interrogation of local devices via [WebUSB](#).

Board and MCU data

Board and device data is provided by Arm's **ecosystem API** and is underpinned by [CMSIS](#) and [Mbed OS](#) data.

Source control

Easy integration with [CI workflows](#) and source control via [git](#) (best with GitHub).

Build

Keil Studio Cloud uses a hosted build service, allowing software to be built rapidly using [Arm Compiler 6](#) for small, efficient binaries.

IntelliSense

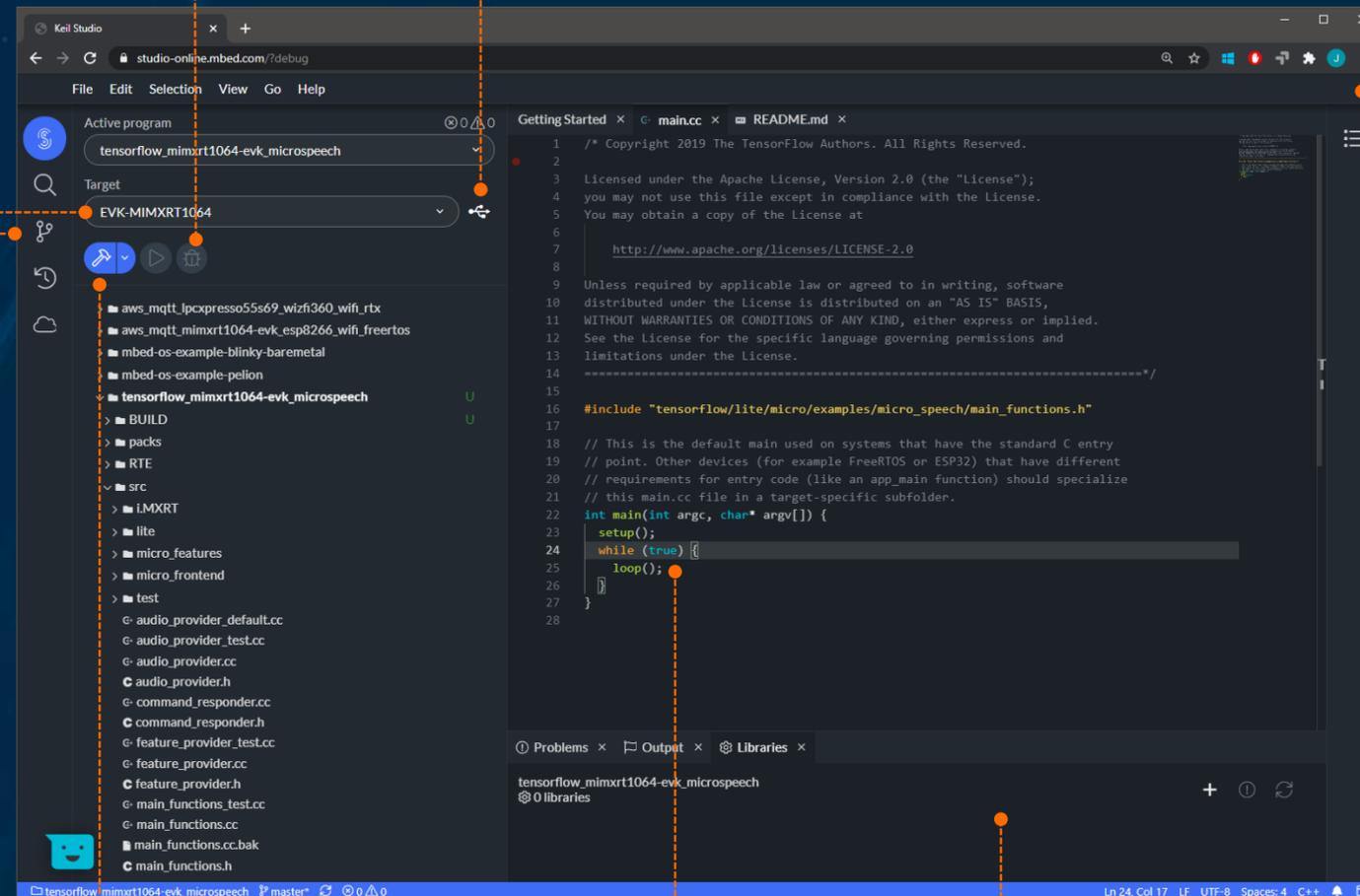
[Clangd](#) is used to generate the C/C++ [IntelliSense](#) for autocompletion and syntax hinting.

Runtime

[Software components \(from CMSIS-Packs\)](#) are configured and managed through a hosted runtime environment in Keil Studio Cloud, and locally for Keil Studio desktop.

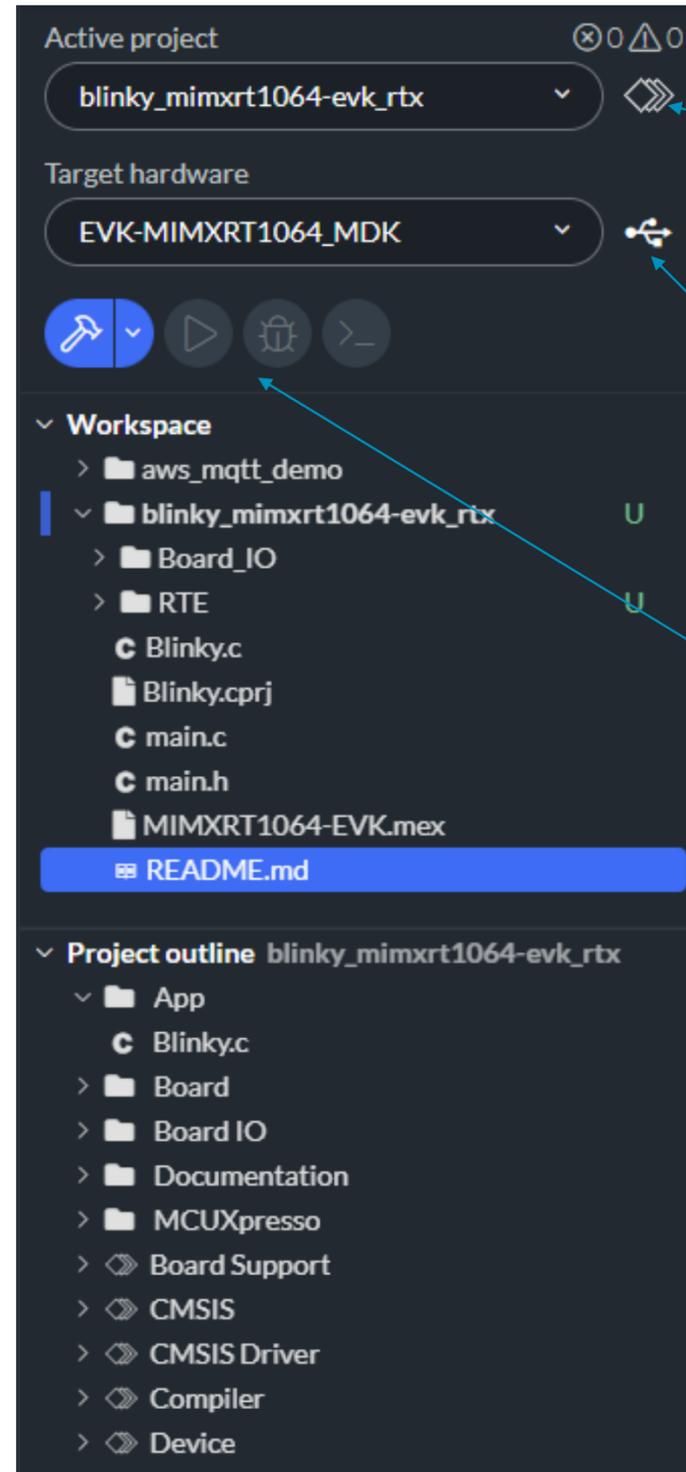
IDE

Built on the open source [Theia IDE](#) for desktop and browser deployment, and incorporating the [Monaco editor](#).



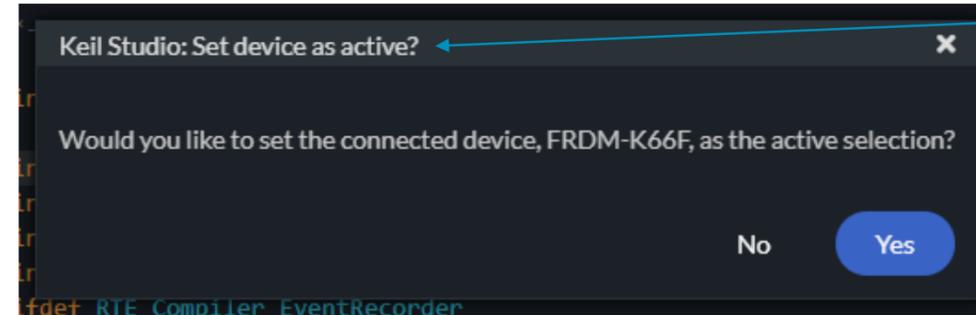
Project explorer

- The project explorer is the control panel for your projects and allows you to select the **active project** (the project that will be built/flushed etc)
- You can also select the active project from the context menu (right click)
- The project explorer shows you errors and warnings for your project
- **Target hardware** (e.g. a development board, custom hardware or MCU) can be selected, but CPRJ format supports only one compatible development board per project
- **Project outline** shows you the logical outline specified in the underlying project file, including the software components used in the project. Keil Studio Cloud uses the new CPRJ format
- **Workspace** lists your folders and files. A user can choose to reveal hidden files (such as workspace settings or project files that are otherwise not visible)

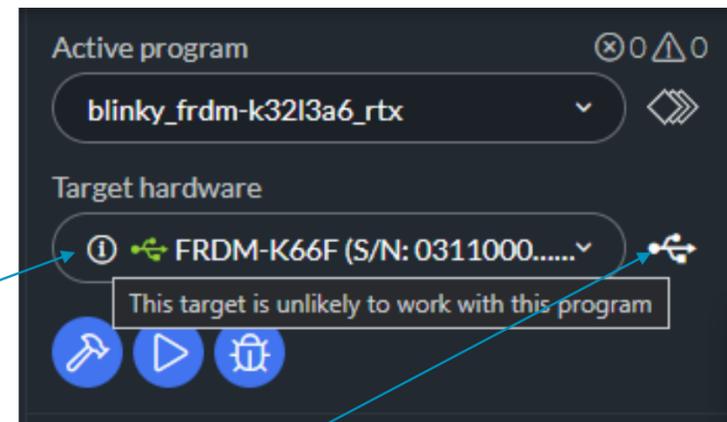


- **Manage software components** launches a panel showing the runtime environment for your application (e.g. CMSIS APIs, software components and associated settings). This is read only in the initial release of Keil Studio Cloud, with the ability to modify software components coming soon
- **USB icon** launches the ability for a supported browser to pair with a development board connected over USB. This launches a native Chrome window to select
- **Build, run and debug** the active project using these controls. Options are enabled or disabled based on the target hardware and whether it is plugged in. You can also open the serial window.

Target hardware

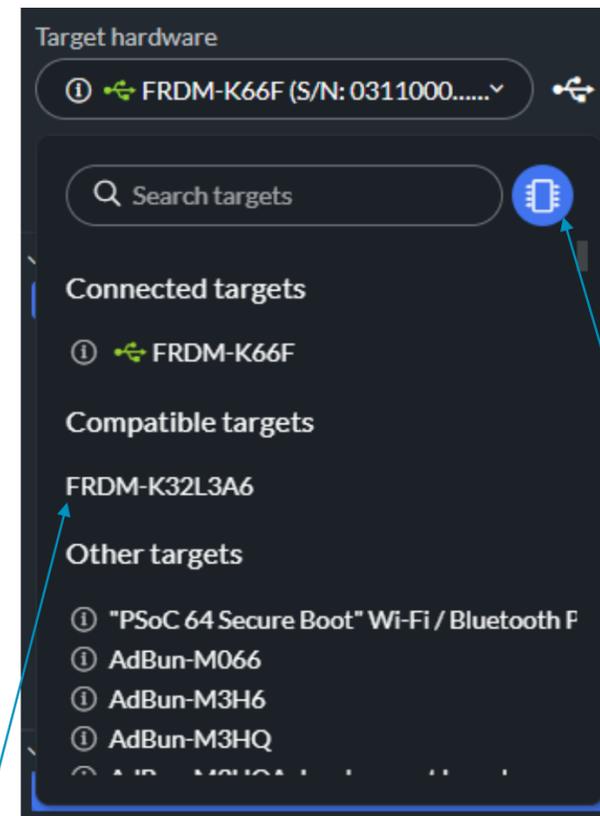


- Supported boards that are already paired appear with a modal when you plug the board in allowing you to select it for the active project



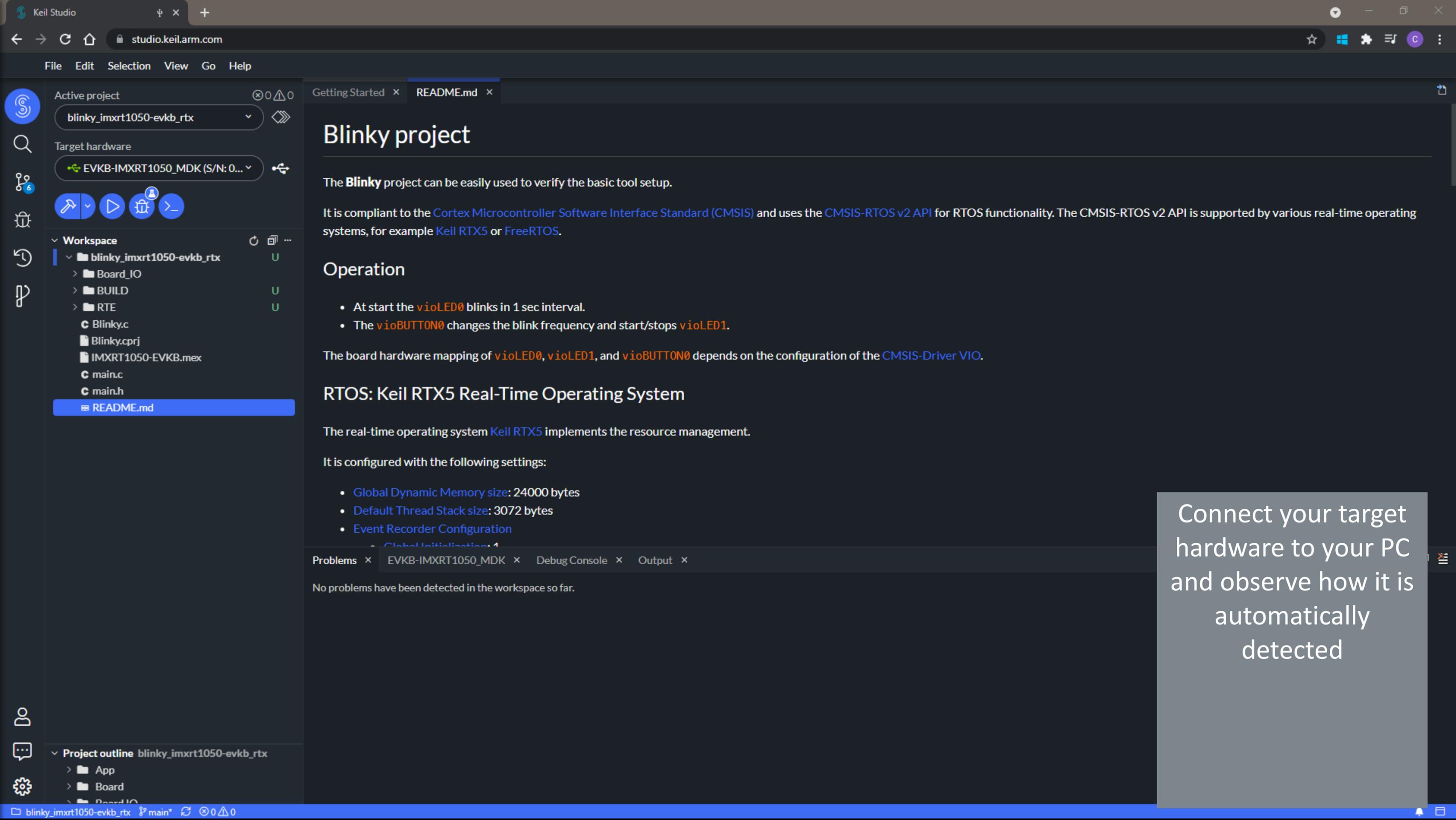
- Warnings or information (such as lack of compatibility) are indicated by i

- Pair with a supported board using the USB icon and selecting CMSIS-DAP



- Selecting the MCU icon allows you to configure a custom target – shown here is an example of the on-board DAPLink device, but the ULINKplus debug probe is also valid

- For CMSIS/CPRJ only the compatible target will result in a successful build/run/debug operation



Blinky project

The **Blinky** project can be easily used to verify the basic tool setup.

It is compliant to the [Cortex Microcontroller Software Interface Standard \(CMSIS\)](#) and uses the [CMSIS-RTOS v2 API](#) for RTOS functionality. The CMSIS-RTOS v2 API is supported by various real-time operating systems, for example [Keil RTX5](#) or [FreeRTOS](#).

Operation

- At start the **vioLED0** blinks in 1 sec interval.
- The **vioBUTTON0** changes the blink frequency and start/stops **vioLED1**.

The board hardware mapping of **vioLED0**, **vioLED1**, and **vioBUTTON0** depends on the configuration of the [CMSIS-Driver VIO](#).

RTOS: Keil RTX5 Real-Time Operating System

The real-time operating system [Keil RTX5](#) implements the resource management.

It is configured with the following settings:

- [Global Dynamic Memory size: 24000 bytes](#)
- [Default Thread Stack size: 3072 bytes](#)
- [Event Recorder Configuration](#)

Connect your target hardware to your PC and observe how it is automatically detected

Problems x EVKB-IMXRT1050_MDK x Debug Console x Output x

No problems have been detected in the workspace so far.

Active project

blinky_imxrt1050-evkb_rtx

Target hardware

EVKB-IMXRT1050_MDK (S/N: 0...

Workspace

blinky_imxrt1050-evkb_rtx

Board_IO

BUILD

RTE

Blinky.c

Blinky.cprj

IMXRT1050-EVKB.mex

main.c

main.h

README.md

Project outline blinky_imxrt1050-evkb_rtx

App

Board

Board_IO

blinky_imxrt1050-evkb_rtx main* 0 0 0

CMSIS support

- Support for the CMSIS framework is currently limited to read-only, allowing users to create pre-defined projects based on a range of reference designs
- Each project lists the required software components which are supplied to the IDE and build system by a cache of **CMSIS-Packs**
- A user can view the included software components, configure them and view documentation, but they cannot add or remove software components (this will be a next step)

Manage components
Program: blinky_frdm-k32l3a6_rtx

Search [] Apply changes

Show selected only 31 of 137 selected

Component	Vendor	Variant	Version	
Board Support				
SDK Project Template > project_template	NXP	frdmk32l3a6	1.0.0	☑
CMSIS				
CORE	ARM		5.4.0	☑
RTOS2 > Keil RTX5	ARM	Source	5.5.2	☑
CMSIS Driver				
SPI > lpspi_cmsis	NXP		2.3.0	☑
USART > lpuart_cmsis	NXP		2.1.0	☑
VIO > Custom	ARM		1.0.0	☑
Compiler				
		ARM Compiler		
Event Recorder	Keil	DAP	1.4.0	☑
I/O (3)				
Device				
CMSIS (2)				
SDK Drivers (13)				
SDK Project Template > RTE_Device	NXP		1.0.0	☑
SDK Utilities (4)				

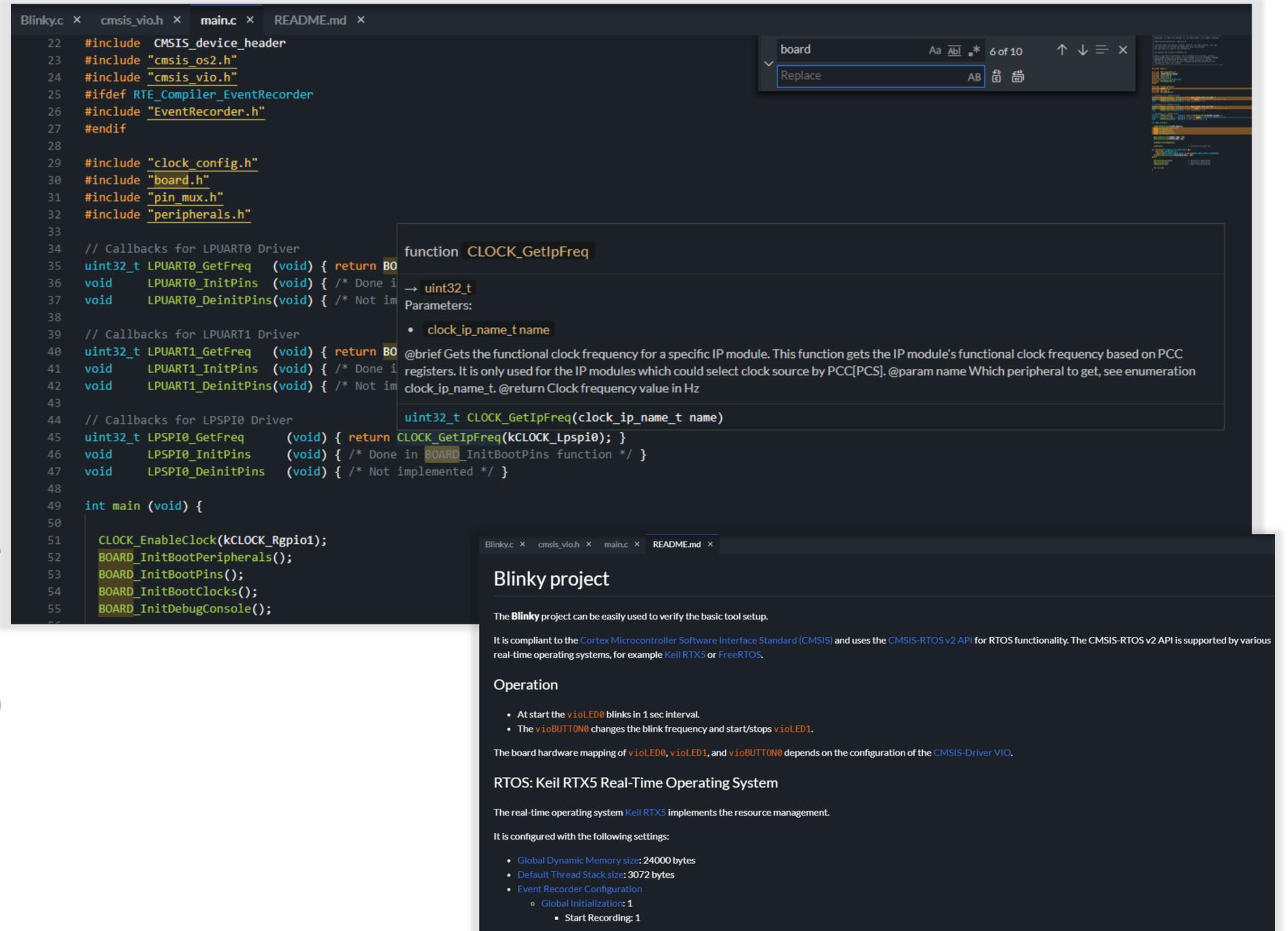
Dependencies of the application are listed, along with vendor, variant and version

Components can be expanded to view documentation and further details

Filter search through components

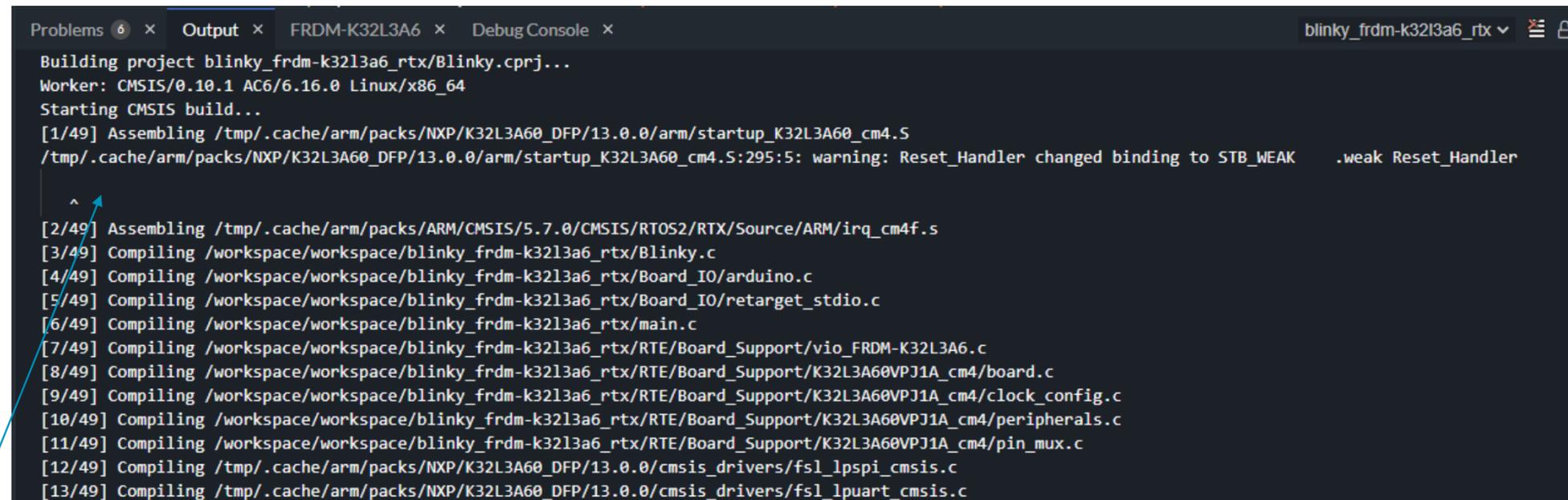
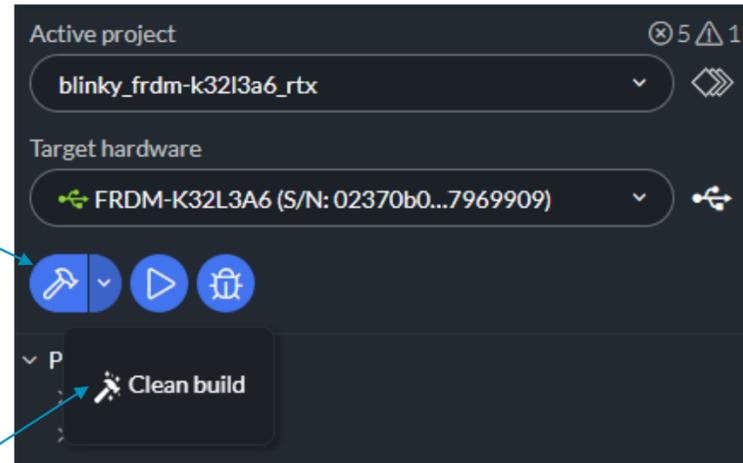
Editor

- Keil Studio is using the Monaco editor, developed by Microsoft for VSCode
- Code can be written with API hinting, syntax support for C/C++ and linting (which can be customised)
- Hover over includes, functions, variables etc in order to peek at their definition or docs. Click through to open referenced files
- Editor supports preview mode of markdown for readme or other content
- Editor minimap shows overall code structure
- Loops and functions can be collapsed for readability/clarity
- Code can be refactored (e.g. expand macros)
- In-file find and replace, and workspace-wide search are supported
- User can set preferences for editor (tabs, spaces etc)



Compiling projects

- Compilation is intended to be simple in Keil Studio Cloud – there is limited control over the flags and settings for the compiler
- We use a compiler service to build your project. The project files and dependencies are sent to a cloud based Arm Compiler 6, which returns a binary to your browser
- The default is to provide incremental builds, but the dropdown next to the build icon can be used to select clean builds
- The binary can then be flashed to compatible hardware targets, or downloaded (either use drag + drop programming or a partner programmer)
- At the moment, the compiler flags are taken from the CPRJ project file for CMSIS and are predefined
- Build output is displayed in the Output panel, which passes the information from the build system, including warnings and errors



Active project: blinky_imxrt1050-evkb_rtx

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Workspace:

- blinky_imxrt1050-evkb_rtx
 - Board_IO
 - BUILD
 - RTE
 - Blinky.c
 - Blinky.cprj
 - IMXRT1050-EVKB.mex
 - main.c
 - main.h
 - README.md

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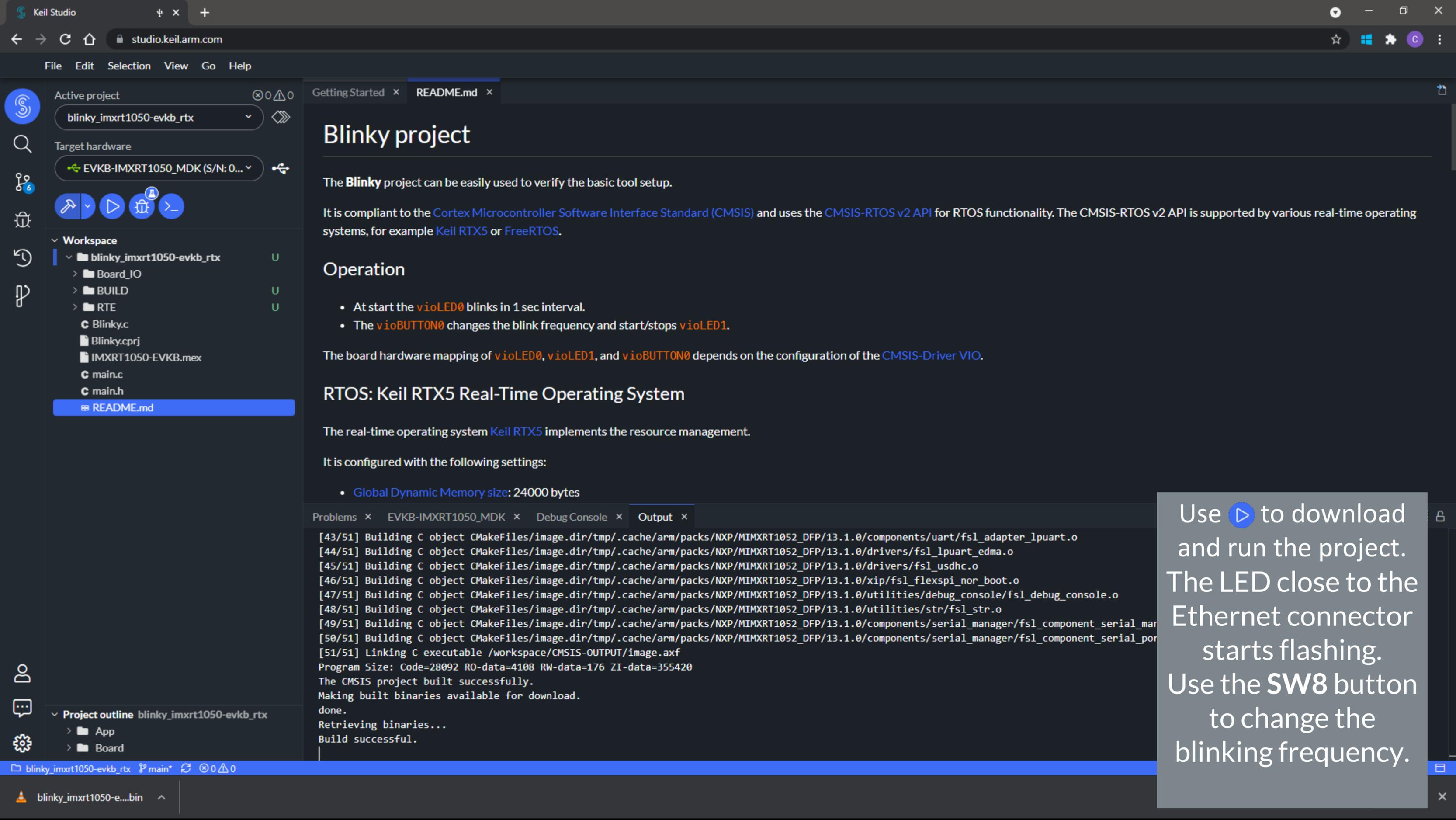
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It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes**

```
[43/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/uart/fsl_adapter_lpuart.o
[44/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_lpuart_edma.o
[45/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_usdhc.o
[46/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/xip/fsl_flexspi_nor_boot.o
[47/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/debug_console/fsl_debug_console.o
[48/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/str/fsl_str.o
[49/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_mar
[50/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_por
[51/51] Linking C executable /workspace/CMSIS-OUTPUT/image.axf
Program Size: Code=28092 RO-data=4108 RW-data=176 ZI-data=355420
The CMSIS project built successfully.
Making built binaries available for download.
done.
Retrieving binaries...
Build successful.
```

Use  to build the project



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Problems x EVKB-IMXRT1050_MDK x Debug Console x Output x
[43/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/uart/fsl_adapter_lpuart.o
[44/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_lpuart_edma.o
[45/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_usdhc.o
[46/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/xip/fsl_flexspi_nor_boot.o
[47/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/debug_console/fsl_debug_console.o
[48/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/str/fsl_str.o
[49/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_mar
[50/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_por
[51/51] Linking C executable /workspace/CMSIS-OUTPUT/image.axf
Program Size: Code=28092 RO-data=4108 RW-data=176 ZI-data=355420
The CMSIS project built successfully.
Making built binaries available for download.
done.
Retrieving binaries...
Build successful.
```

Use  to download and run the project. The LED close to the Ethernet connector starts flashing. Use the **SW8** button to change the blinking frequency.

Debug

- Debugging a device directly from the browser is a new feature in the embedded software space.
- Support is currently limited to CMSIS-DAP v2 and ST-Link devices
- Debug is intended to be simple – run control debug that allows a developer to step through code and gain a better understanding of program execution. We will gradually enhance debug and introduce new features incrementally
- You can set breakpoints in the UI

The screenshot displays the Visual Studio Code IDE interface for debugging an ARM device. The top-left sidebar shows the active project as 'ksc_debug_frdm-k32l3a6' and the target hardware as 'K32L3A60VPJ1A (S/N: 02370b0...7969909)'. Below this, there are icons for attaching, running, and debugging. The 'Project outline' and 'workspace' sections show the project structure, including 'Azure_MQTT_Demo_FRDM-K32L3A6_ESP8266_V', 'blinky_frdm-k32l3a6_rtx', 'blinky_mimxrt1064-evk_freertos', 'ksc_debug_frdm-k32l3a6', and 'mbed-os-example-blinky'. The main editor shows the 'main.c' file with a breakpoint set at line 81, which is a 'while (1)' loop. The 'Call Stack' shows the current frame is 'main' in 'main.c'. The 'Variables' section shows local variables: 'IVarU32: 255', 'IVarU16: 16', and 'IVarU8: 8'. The 'Registers' section shows the Core registers, with the Program Counter (PC) at 0x00000922. The 'Debug Console' at the bottom shows the output of the debug session, including messages like 'Configure debug probe for device connections...', 'Configure SWD...', 'Configure Debug Clock (10000000 Hz)...', 'Create RDDI device map...', 'RDDI Device 1: Name ARMCS-DP_0', 'RDDI Device 2: Name CSMEMAP_0', 'RDDI Device 3: Name Cortex-M4_0', 'Parsing DBGCONF string...', 'Halt...', 'Reset...', 'Reset completed', 'Device connected and halted.', 'Loading Application...', 'go...', and 'Halted'. The status bar at the bottom indicates the current state as 'clangd: idle'.

Set breakpoints and enter debug

- Open `main.c` by clicking on it
- Go to line 61 and set a breakpoint by clicking in the free area left of the line number:

```
51 // Enable ENET_REF_CLK output mode
52 IOMUXC_EnableMode(IOMUXC_GPR, kIOMUXC_GPR_ENET1TxClkOutputDir, true);
53
54 NVIC_SetPriority(ENET_IRQn, 8U);
55 NVIC_SetPriority(USDHC1_IRQn, 8U);
56 NVIC_SetPriority(LPUART3_IRQn, 8U);
57
58 SystemCoreClockUpdate();
59
60 #ifdef RTE_VIO_BOARD
61 vioInit(); // Initialize Virtual I/O
62 #endif
```

- Open `Blinky.c` and set a breakpoint at line 45:

```
39 for (;;) {
40     if (osThreadFlagsWait(1U, osFlagsWaitAny, 0U) == 1U) {
41         active_flag ^= 1U;
42     }
43
44     if (active_flag == 1U) {
45         vioSetSignal(vioLED0, vioLEDoff); // Switch LED0 off
46         vioSetSignal(vioLED1, vioLEDon); // Switch LED1 on
47         osDelay(100U); // Delay 100 ms
48         vioSetSignal(vioLED0, vioLEDon); // Switch LED0 on
49         vioSetSignal(vioLED1, vioLEDoff); // Switch LED1 off
50         osDelay(100U); // Delay 100 ms
51     }
```

- Use the  button to start a debug session
- The program is being flashed, and the debug view is entered

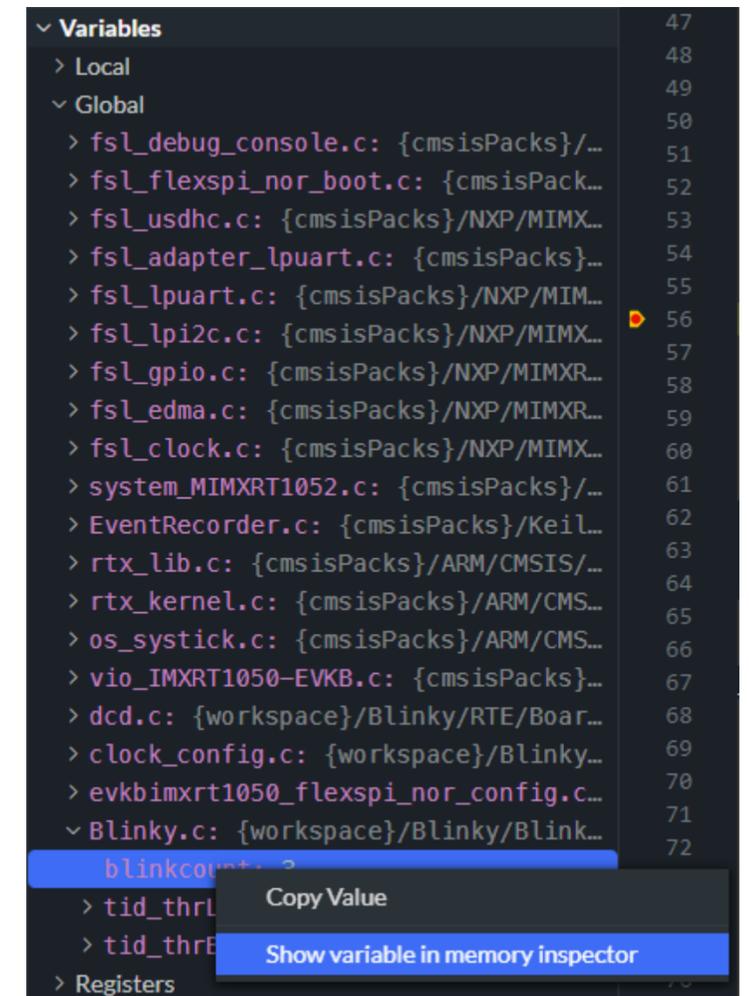
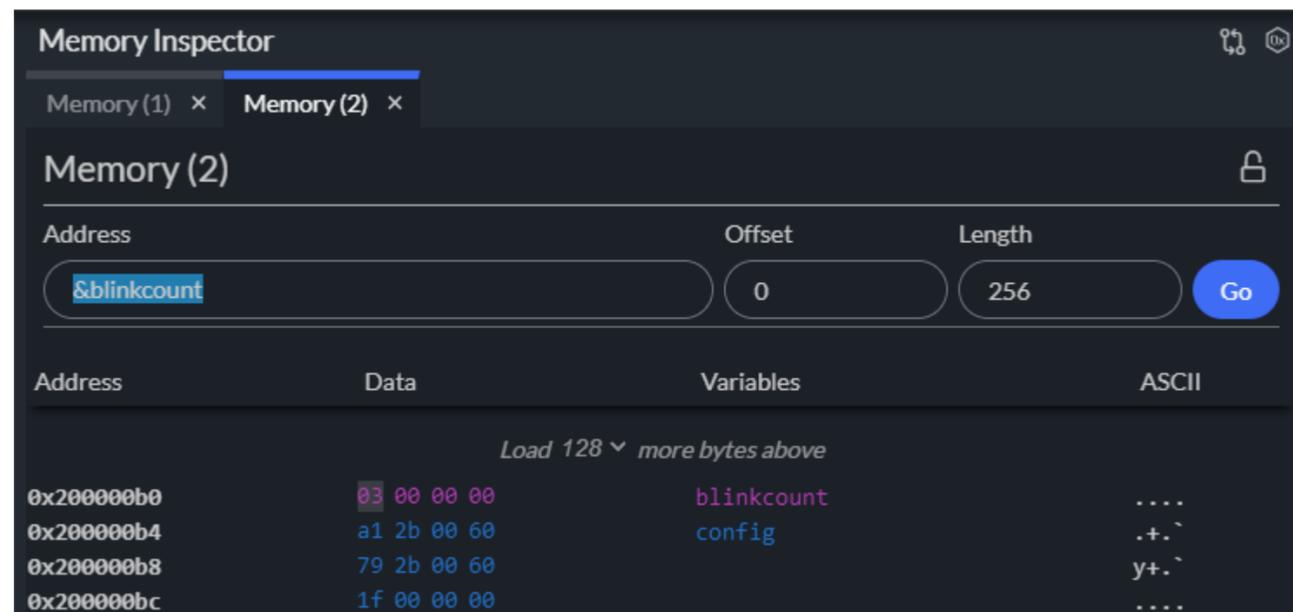
Enter debug mode

- Program execution stops at 'main'
- Use the debug controls to run/step through the program:
- Press **SW8** while the program executes, observe how the breakpoint is hit
- Next time the breakpoint is hit, use the **Step into** button to examine the operation of vioSetSignal
- Use the **Step out** button to go back some levels of hierarchy
- **Run** the program and press **SW8**
- Expand **Variables – Local** and observe the values of last and state
- Check the entries in **Variables – Registers** and then step to see the changed **R15 (PC)**
- Go to **Breakpoints** and disable the one for violnit (main.c, line 61)
- **Run** the program and press **SW8**
- **Exit** the debug mode



Using Memory Inspector

- In `Blinky.c` add:
 - At line 31: `int blinkcount = 0;`
 - At line 56: `blinkcount++;`
- Set a breakpoint at line 56, build, and run the project.
- Once stopped, go to **Variables – Globals – Blinky.c** and right-click on `blinkcount`. Select **Show variable in memory inspector**:



- Click on the **03** in the data field and enter a new value. Run the project and observe the change.

Advanced examples: TFLu Micro-speech

Key take-aways

In this part you will learn how to:

- Import a project from GitHub.
- Use Keil Studio features to work with your GitHub repo.
- Check printf debug output on the serial window.

main 1 branch 0 tags Go to file Add file Code

KeilChris	Revert "VSI folder removed" ...	a065096	4 minutes ago	10 commits
Board_IO	Initial commit			yesterday
Driver_Audio	Initial commit			yesterday
RTE	Initial commit			yesterday
VSI	Revert "VSI folder removed"			4 minutes ago
micro_speech/src	Initial commit			yesterday
.gitignore	Initial commit			yesterday
IMXRT1050-EVKB.mex	Initial commit			yesterday
LICENSE	Initial commit			yesterday
README.md	Update README.md			yesterday
main.c	Initial commit			yesterday
main.h	Initial commit			yesterday
microspeech.IMXRT1050-EVKB.cprj	Revert "VSI folder removed"			4 minutes ago
microspeech.c	Initial commit			yesterday

About

Speech example for TFLu
Readme
Apache-2.0 License

Releases

No releases published
Create a new release

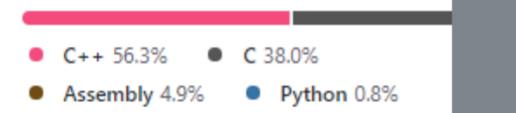
Packages

No packages published
Publish your first package

Contributors 2

- KeilChris Christopher Seidl
- thegecko Rob Moran

Languages



In the TFLmicrospeech repo in your GitHub profile, press **arm Keil Studio Import** to import the project into Keil Studio

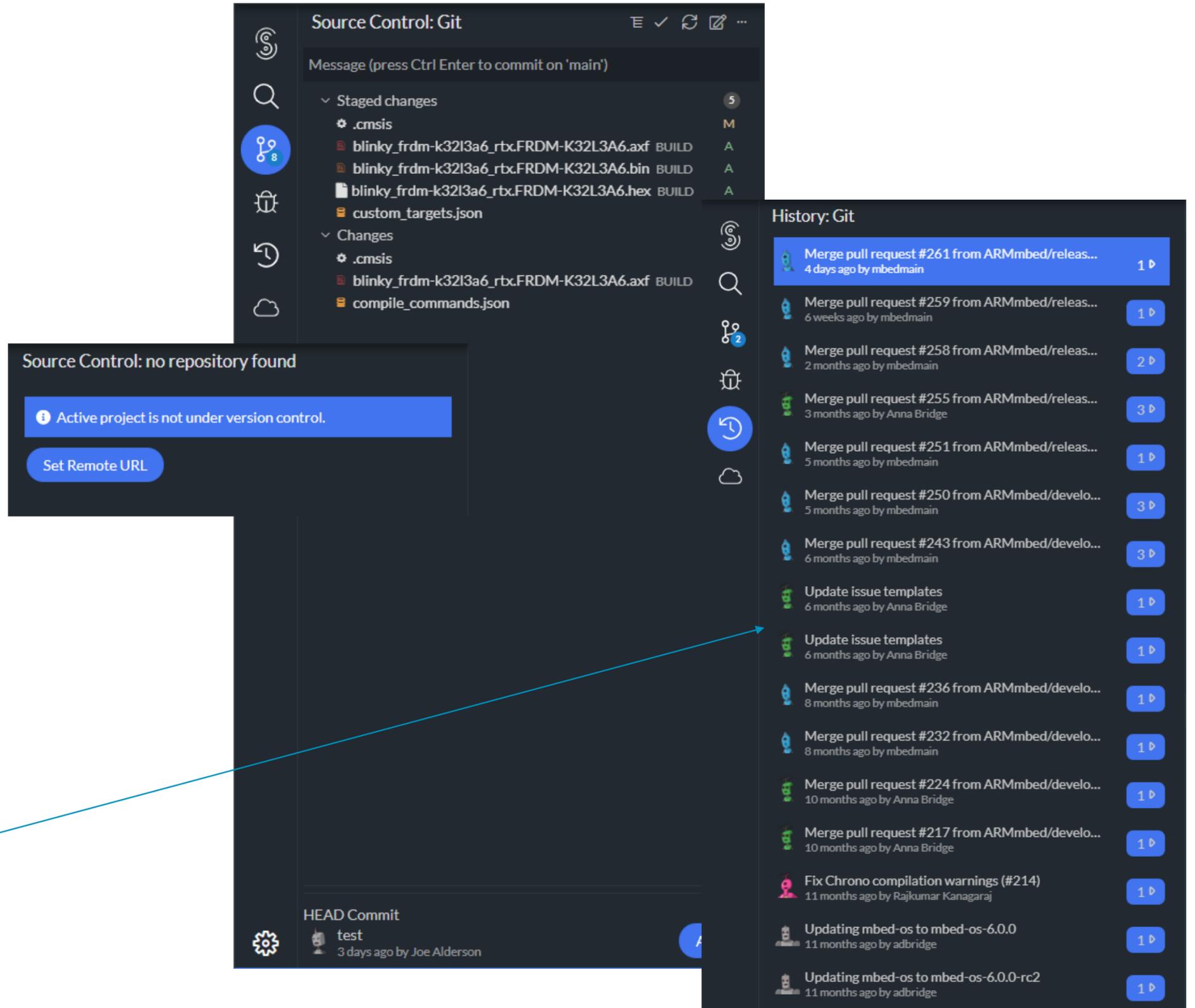
Alternatively, you can use **File – Import Project...** in Keil Studio to open the example

Micro Speech Example for NXP IMXRT1050-EVKB

This example runs a voice recognition model for two keywords ("ves" and "no") on the IMXRT1050-EVKB. It uses the

Source control

- Comprehensive source control integration allows you to carry out most common git actions directly from the IDE, allowing you to take advantage of GitHub integrations and actions
- Projects are not under version control by default unless they are imported into the workspace. You can choose to keep them under version control
- Track changes to files and see their status reflected in the workspace
- Commit changes with commit messages
- Switch branches
- Compare files between branches or commits
- View the history of a repository or file
- Create a new repository and publish committed code to GitHub



Active project: tflmicrospeech

Target hardware: MIMXRT1052DVL6B (S/N: 0227...)

Workspace:

- aws_mqtt_demo_imxrt1050-evkb_esp8...
- blinky_imxrt1050-evkb_rtx
- tflmicrospeech**

Micro Speech Example for NXP IMXRT1050-EVKB

This example runs a voice recognition model for two keywords ("yes" and "no") on the IMXRT1050-EVKB. It uses the EVK's built-in microphone (P1). The outcome of the speech recognition is shown in the serial monitor of Keil Studio Cloud.

RTOS: Keil RTX5 Real-Time Operating System

The real-time operating system Keil RTX5 implements the resource management.

It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes
- Default Thread Stack size: 3072 bytes
- Event Recorder Configuration
 - Global Initialization: 1
 - Start Recording: 1

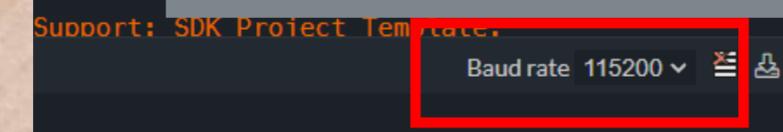
Refer to [Configure RTX v5](#) for a detailed description of all configuration options.

Board: NXP IMXRT1050-EVKB

The tables below list the device configuration for this board. The board layer f



Make sure that the baud rate of the serial window is set to 115200:



The Serial Monitor (here: MIMXRT1052DVL6B) shows the output of the application. Say yes or no to the microphone located at P1 on the board.

```

Problems 47 x Debug Console x Output x MIMXRT1052DVL6B x
Heard silence (161) @700ms
Heard silence (164) @800ms
Heard silence (148) @900ms
Heard silence (141) @1000ms
Heard silence (142) @1100ms
Heard yes (149) @4200ms
Heard no (145) @5700ms
Heard yes (145) @7600ms
Heard no (150) @9400ms
Heard unknown (141) @10600ms
Heard unknown (142) @12200ms
Heard unknown (141) @14300ms
Heard unknown (151) @15900ms
Heard unknown (178) @17500ms
Heard no (146) @18400ms
Heard unknown (146) @19000ms
Heard unknown (141) @21200ms
Heard unknown (152) @22900ms
  
```

Advanced examples: AWS MQTT

Using CMSIS-Packs from AWS

Under construction

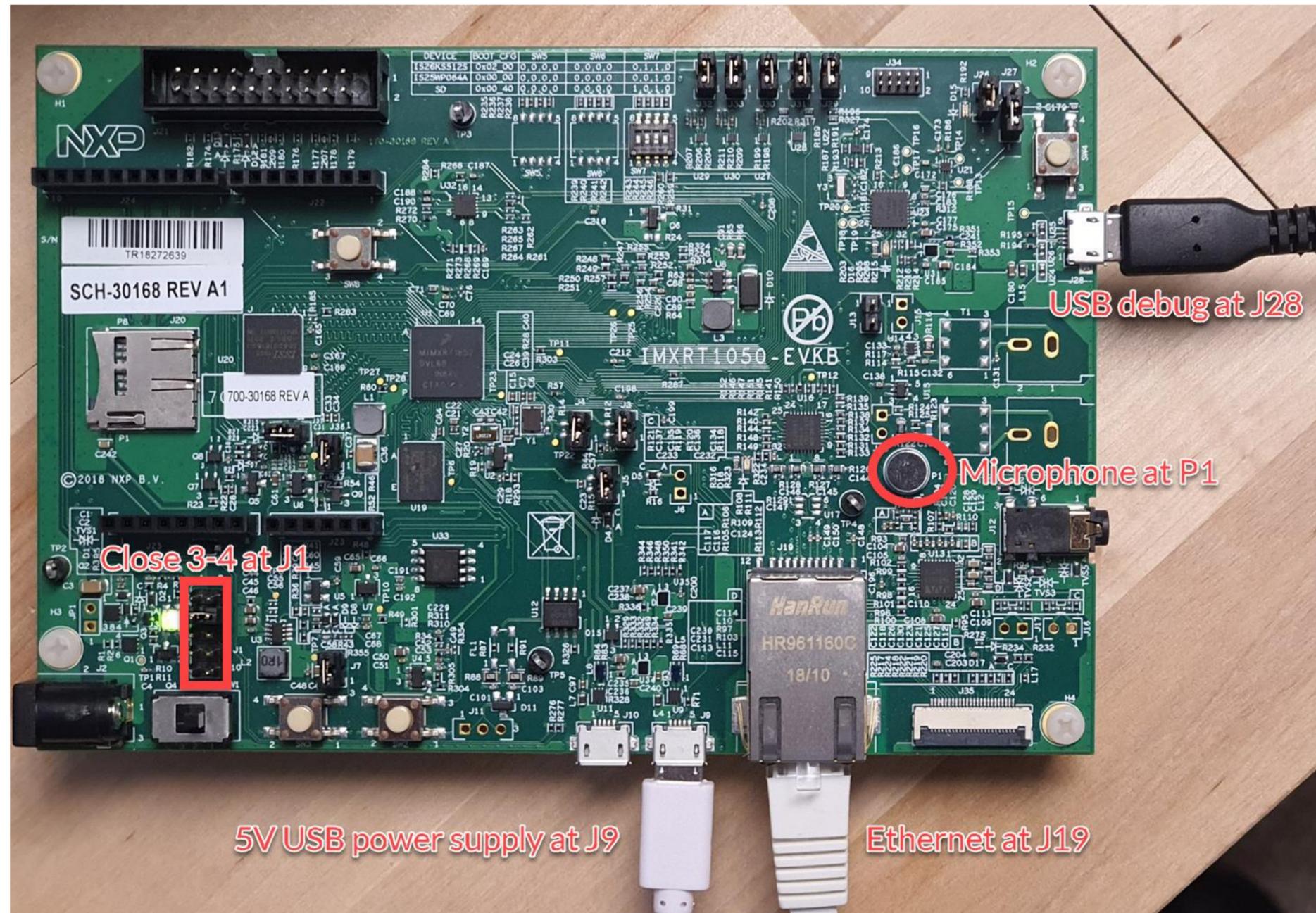
Key take-aways

In this part you will learn how to:

- Distinguish between example projects on keil.arm.com.
- Rapidly connect to the cloud.
- Check MQTT messages in the serial window and on the cloud server.

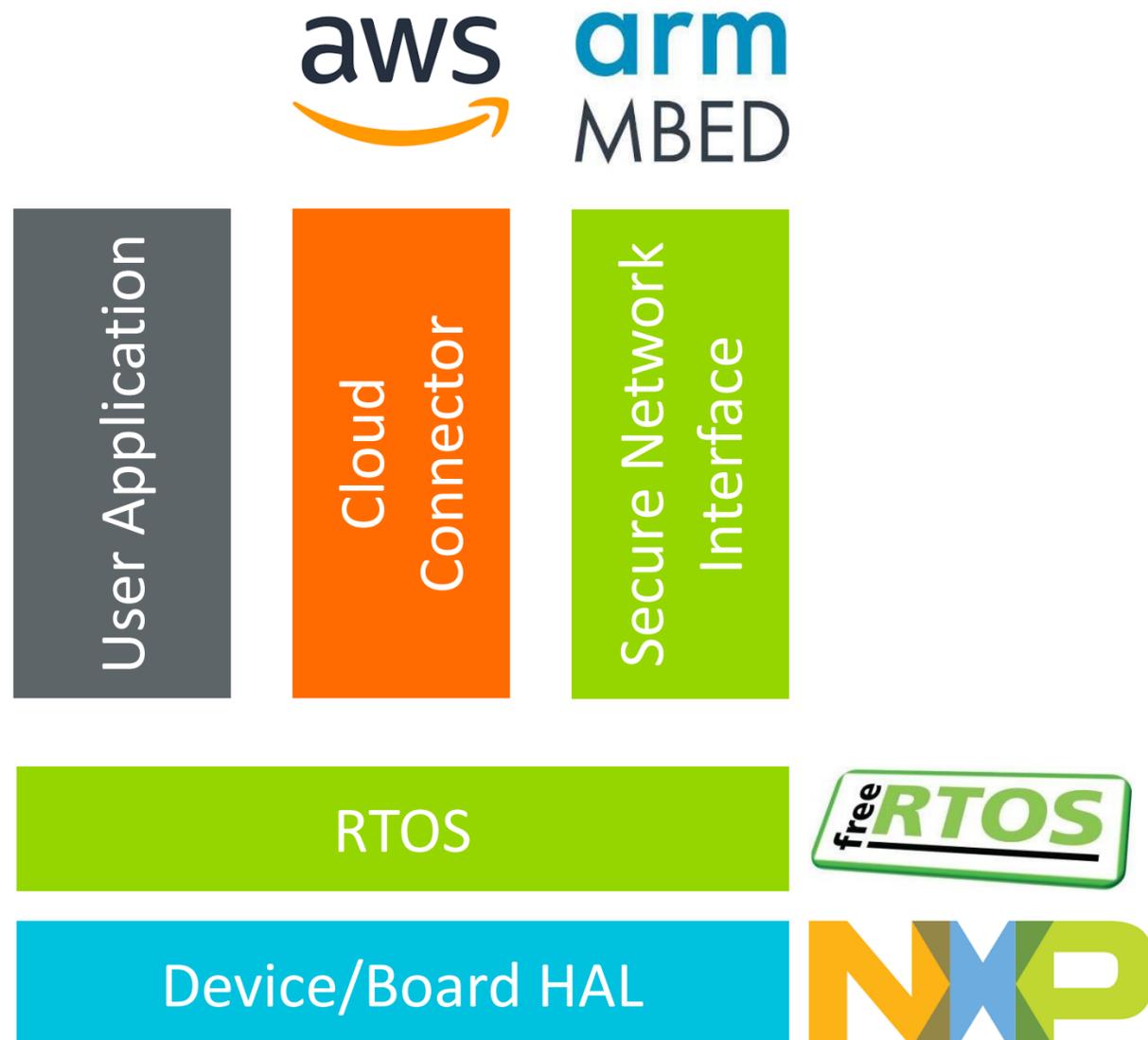
Hardware setup

- Connect your board with an Ethernet cable to your router:



Reference Code Examples for IoT on Cortex-M

Simplified view to the software building blocks for IoT endpoints



- **Device/Board HAL:** abstraction of processor and peripherals with hardware specific configuration
- **RTOS:** thread and resource management
- **Secure Network Interface:** encrypted internet connection using different interfaces (Ethernet, WiFi, ...)
- **Cloud Connector:** protocol interface to cloud provider; here, we are using CMSIS-Packs provided by AWS
- **User Application:** custom functionality of endpoints

- Hardware (411)
- Search by name or vendor
- Only show boards with example projects
- EVKB-IMXRT1050_MDK
NXP
 - FRDM-K20D50M
NXP
 - FRDM-K22F
NXP
 - FRDM-K28F
NXP

EVKB-IMXRT1050_MDK Rev. A1

NXP

Core	Debug probe	Device
Cortex-M7	JTAG/SW JTAG/SW	MIMXRT1052DVL6B



Projects Features Documentation

- AWS MQTT Demo** RTX Ethernet Socket (MW-Network) [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- AWS MQTT Demo** FreeRTOS [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Azure MQTT Demo** ESP8266 RTX WiFi Socket [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Blinky** RTX [Create project](#)
Simple example
- Google MQTT Demo** ESP8266 FreeRTOS WiFi Socket [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT
- Paho MQTT Demo** ESP8266 FreeRTOS WiFi Socket [Create project](#)
Demonstrates the subscribe-publish workflow of MQTT

With the AWS MQTT Demo (FreeRTOS) project, click **Create project** to import it into Keil Studio

Active project: AWS MQTT Demo FreeRTOS

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Workspace:

- AWS MQTT Demo
 - AWS MQTT Demo FreeRTOS
 - Blinky
 - Board_IO
 - RTE
 - Blinky.c
 - Blinky.cprj**
 - IMXRT1050-EVKB.mex
 - main.c
 - main.h
 - README.md
 - imxrt1050_freertos-tcp
 - tflmicspeech
 - Board_IO
 - Driver Audio

```
1 <?xml version="1.0" encoding="UTF-8" standalone="no" ?>
2 <cprj schemaVersion="0.0.9" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation="CPRJ.xsd">
3   <created timestamp="2021-10-17T09:54:37" tool="cbuilder 0.10.2"/>
4
5   <info isLayer="false">
6     <name>Blinky</name>
7     <description>Simple example</description>
8     <category>Blinky, Board, Example, RTOS</category>
9     <license>Apache 2.0, BSD 3-Clause</license>
10  </info>
11
12  <layers>
13    <layer name="App" title="Blinky">
14      <description>Simple example</description>
15      <category>Example, Blinky</category>
16      <license>Apache 2.0</license>
17      <interfaces>
18        <consumes id="C_VIO"/>
19        <consumes id="RTOS2"/>
20      </interfaces>
21    </layer>
22    <layer hasTarget="1" name="Bo
23      <description>Board setup wi
24      <category>Board</category>
25      <license>BSD 3-Clause, Apac
26      <interfaces>
27        <consumes id="RTOS2"/>
28        <provides id="C_ETH" valu
29        <provides id="C_MCI" valu
30        <provides id="A_UART" valu
31        <provides id="C_VIO"/>
```

Import project

<https://downloads.software.api.keil.arm.com/projects/7234a532-8806-49c7-bda3-251492beb6c6.zip>

Project name

AWS MQTT Demo

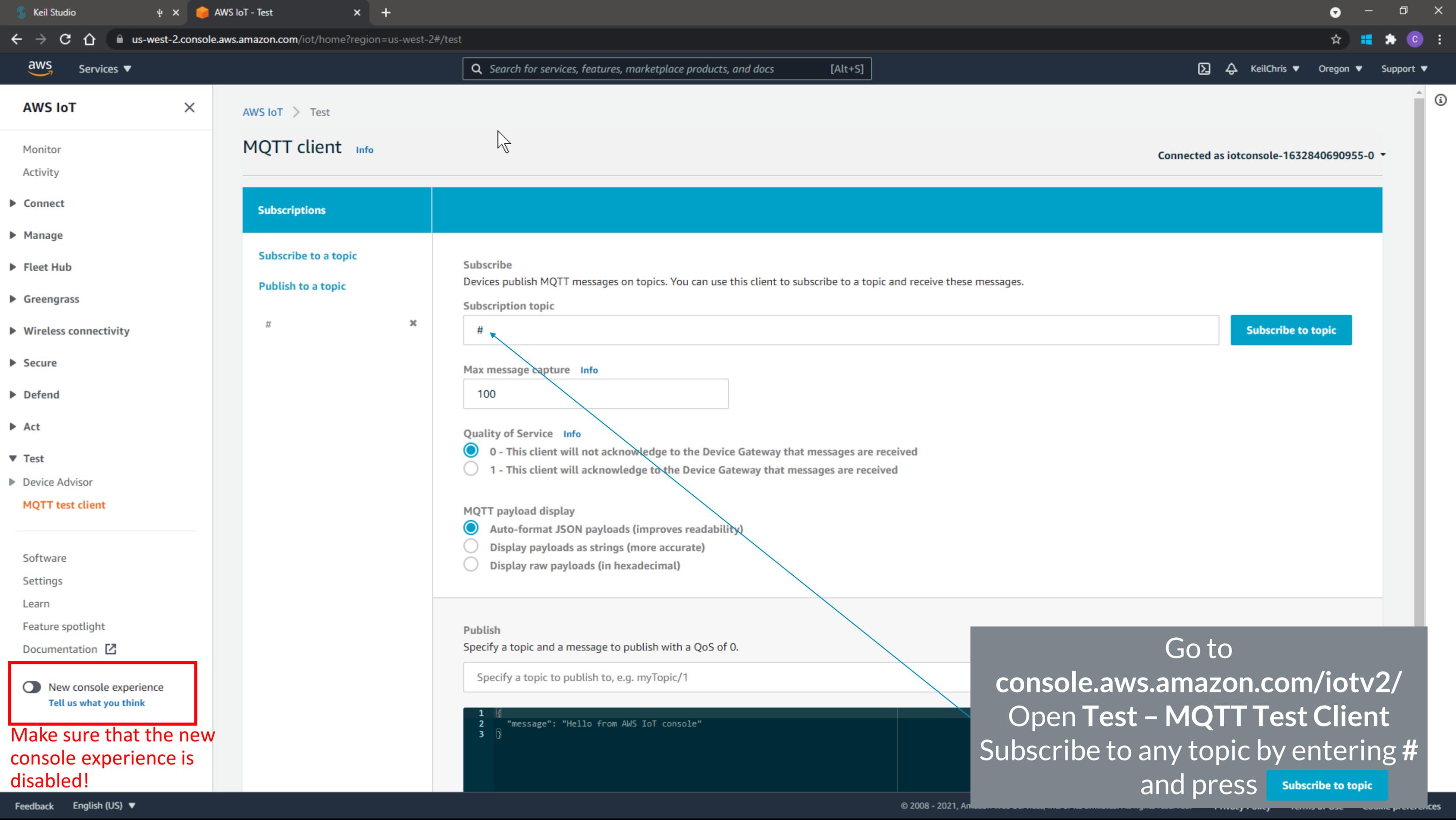
Make this the active project

Cancel Add Project

Choose an appropriate project name or accept the prepopulated one and click **Add Project**

Build the ready-to-run example

- For this pre-built example, you'll need:
 - Your AWS credentials as described here:
https://github.com/MDK-Packs/Documentation/tree/master/AWS_Thing
- Open the files:
 - `./amazon-freertos/demos/include/aws_clientcredential_keys.h` and enter:
 - `keyCLIENT_CERTIFICATE_PEM`
 - `keyCLIENT_PRIVATE_KEY_PEM`
 - `./amazon-freertos/demos/include/aws_clientcredential.h` and enter:
 - `clientcredentialMQTT_BROKER_ENDPOINT`
 - `clientcredentialIOT_THING_NAME`
- Build, download, and start a debug session



AWS IoT ✕

- Monitor
 - Activity
 - ▶ Connect
 - ▶ Manage
 - ▶ Fleet Hub
 - ▶ Greengrass
 - ▶ Wireless connectivity
 - ▶ Secure
 - ▶ Defend
 - ▶ Act
 - ▼ Test
 - ▶ Device Advisor
 - MQTT test client**
-
- Software
 - Settings
 - Learn
 - Feature spotlight
 - Documentation [↗](#)

New console experience
[Tell us what you think](#)

AWS IoT > Test

MQTT client Info

Connected as **iotconsole-1632840690955-0** ▼

Subscriptions

[Subscribe to a topic](#)

[Publish to a topic](#)

✕

Subscribe

Devices publish MQTT messages on topics. You can use this client to subscribe to a topic and receive these messages.

Subscription topic

Subscribe to topic

Max message capture Info

Quality of Service Info

- 0 - This client will not acknowledge to the Device Gateway that messages are received
- 1 - This client will acknowledge to the Device Gateway that messages are received

MQTT payload display

- Auto-format JSON payloads (improves readability)
- Display payloads as strings (more accurate)
- Display raw payloads (in hexadecimal)

Publish

Specify a topic and a message to publish with a QoS of 0.

```

1 |
2 | "message": "Hello from AWS IoT console"
3 |

```

Go to
console.aws.amazon.com/iotv2/
 Open Test – MQTT Test Client
 Subscribe to any topic by entering #
 and press **Subscribe to topic**

Make sure that the new console experience is disabled!

Active project: aws_mqtt_demo_imxrt1050-evkb_es...

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Run in progress

Workspace

- > _AWS_MQTT_Demo
- > Board_Support
- > CMSIS_Driver
- > Compiler
- > Device
- > IoT_Client
 - iot_config.h
- > IoT_Utility
- > RTOS
- > Security
- app_main.c
- AWS_MQTT_Demo.cprj
- IMXRT1050-EVKB.mex
- iot_demo_logging.h
- iot_demo_mqtt.c

```

127 /
128 ### NVIC Configuration
129
130 | NVIC Interrupt | Priority
131 | :-----|:-----
132 | ENET | 8
133 | USDC1 | 8
134 | LPUART3 | 8
135
136 **STDIO** is routed to debug console through Virtual COM port (DAP-Link, peripheral = LPUART1, baudrate = 115200)
137
138 ### CMSIS-Driver mapping
139
140 | CMSIS-Driver | Peripheral
141 | :-----|:-----
142 | ETH_MAC0 | ENET
143 | ETH_PHY0 | KSZ8081RNB (external)
144 | MCI0 | USDC1
145 | USART3 | LPUART3
146
147 | CMSIS-Driver VIO | Physical board hardware
148 | :-----|:-----
149 | vioBUTTON0 | User Button SW8 (WAKEUP)
150 | vioLED0 | User LED (GPIO_AD_B0_09)
151 | vioMotionAccelero | 3-Axis Accelerometer (FX0S8700CQ)
152 | vioMotionMagneto | 3-Axis Magnetometer (FX0S8700CQ)
153

```



Run the program
 Make sure that the
 baud rate of the
 serial window
 (EVKB-
 IMXRT1050_MDK)
 is set to 115200
 Observe the UART
 output

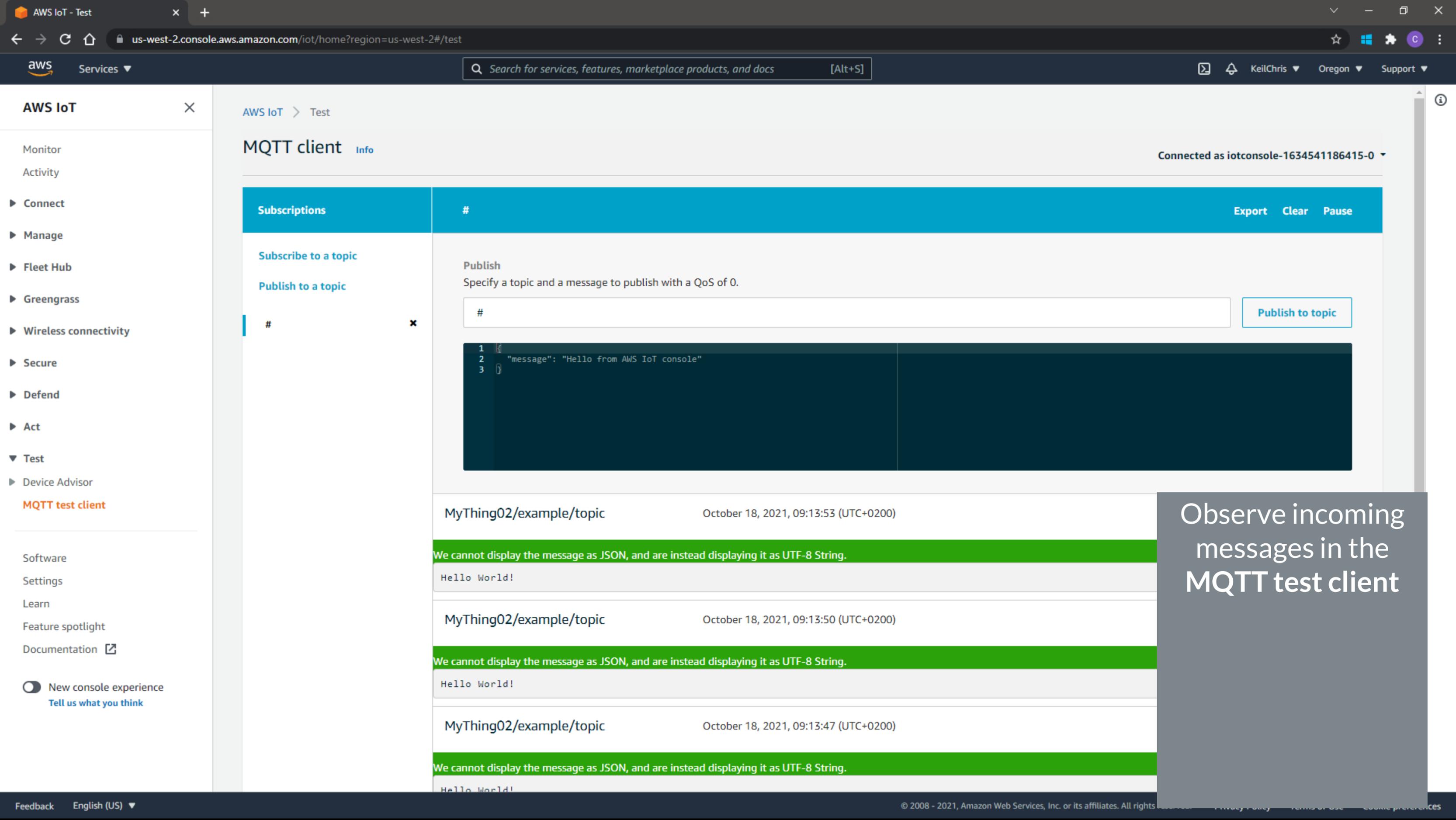
Problems 99+ x EVKB-IMXRT1050_MDK x Debug Console x Output x Baud rate 115200

```

Connecting to WiFi ...
WiFi network connection succeeded!
[INFO ][[INIT] SDK successfINFO ][MQTT] MQTT library successfully initialized.
[INFO ][[DEM[INFO ][[NET] (Network connection 2000c700) TLS handshake succeconnection established.
[INFO ][[MQTT] Establishing new MQTT connection.
[INFO ][[MQTT] Anonymous metrics (SDK language, SDK version) will be provided to AWS IoT. Recompile with AWS_IOT_MQTT_ENABLE_METRICS set to 0 to disable.
[INFO ][[MQTT] (MQTT connection 2000dbc0, CONNECT operation 2000dc68) Waiting for operation completion.
[INFO ][[MQTT] (MQTT connection 2000dbc0, CONNECT operation 2000dc68) Wait complete with result SUCCESS.
[INFO ][[MQTT] New MQTT connection 20006368 established.
[INFO ][[MQTT] (MQTT connection 2000dbc0) SUBSCRIBE operation scheduled.
[INFO ][[MQTT] (MQTT connection 2000dbc0, SUBSCRIBE operation 2000dc68) Waiting for operation completion.
[INFO ][[M[DEMO] All demo topic filter subscriptions accepted.
[INFO ][[Dued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
[INFO ][[MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.

```

Ln 1, Col 1 LF UTF-8 Spaces: 4 Plain Text Program 2



AWS IoT

- Monitor
- Activity
- ▶ Connect
- ▶ Manage
- ▶ Fleet Hub
- ▶ Greengrass
- ▶ Wireless connectivity
- ▶ Secure
- ▶ Defend
- ▶ Act
- ▼ Test
- ▶ Device Advisor
- MQTT test client**

AWS IoT > Test

MQTT client Info

Connected as iotconsole-1634541186415-0

Subscriptions Export Clear Pause

- Subscribe to a topic
- Publish to a topic

x

Publish
Specify a topic and a message to publish with a QoS of 0.

#

Publish to topic

```

1 {
2   "message": "Hello from AWS IoT console"
3 }

```

MyThing02/example/topic October 18, 2021, 09:13:53 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

MyThing02/example/topic October 18, 2021, 09:13:50 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

MyThing02/example/topic October 18, 2021, 09:13:47 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

Observe incoming messages in the MQTT test client

arm
DevSummit

Next steps

Learn more at DevSummit



TECH TALK WITH Q&A

CI/CD and MLOps Workflow for IoT endpoint development

Reinhard Keil, Arm

On-demand

TECH TALK

Transforming the IoT and Microcontroller Software Development Journey

Sam Taylor, Arm

On-demand

WORKSHOP

IoT DevOps made simple and scalable in the cloud

Jason Andrews, Arm

Thu, 9.15 PST, 21 Oct

Stay Connected

arm KEIL

Roadmap

The Next Generation of Arm Keil Tooling

Flexible new tools that support a dual cloud and desktop approach, as well as workflows both via an IDE and command line for continuous integration environments.

[Register for Updates](#)

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Software as a Service (SaaS)	Virtual Simulation Platforms	Fast deployment of new functionality	Neuronal Network Development
Ready-to-use tools and software ideal for product evaluation and embedded development teams.	Regression testing produces better quality products, faster.	Maintaining devices and deliver new functionality over time enables new business models.	Simplify ML development will enable innovations that seem today impossible.

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- # bot-commands

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Software Tools

Keil forum > Jump...

By date Descending

All recent questions

- Keil MDK 5 – useful links that help getting started
Latest 27 days ago by rkopsch
- Forum FAQs
ARM Community
Started 10 months ago by Annie
- Introducing Keil Studio Cloud at Arm DevSummit
Arm DevSummit Keil Studio Cloud
Started 14 days ago by Ronan Synnott
- Announcing Keil Studio Cloud, our next generation browser-based IDE
Keil Studio Cloud
Latest 2 months ago by willford

bit.ly/3igNl10



Take our survey » www.surveymonkey.co.uk/r/Keil_Studio

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