

SIEMENS

Microcomputer Components

8-Bit CMOS Microcontroller

C541U

Data Sheet 05.99

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C541U Data Sheet		
Revision History :		05.99
Previous Releases :		10.97(Original Version)
Page (10.97 version)	Page (05.99 version)	Subjects (changes since last revision)
All sections	All sections	All references to C540U is removed.
All sections	All sections	V_{CC} is changed to V_{DD} .
1	1	Compliant to USB Specification "Rev 1.0".
2	2	Power supply voltage range changed to 4.25V to 5.5V.
2	2	Line "* P-SDIP-52 package ..." is added.
2	2	Table 1 is removed and replaced by "Ordering Information".
4	4	Figure 3; pin 2 is changed to ECAP.
5	5	Figure 4 is removed.
6 to 9	5 to 8	Table 1; column P-SDIP-52 is deleted and any references to P-SDIP-52 is also removed, the definition of pin 2 is changed to ECAP.
21	20	Table 3; modified with addition of bit DRV1 in GEPIR register.
22	22	Table 4; modified with addition of bits DRVIE and XVREG in DPWDR register.
24	24	First sentence; reference to P-SDIP-52 is removed.
31	31	Figure 16 is modified to include DRV1 and DRVIE.
38	37	Figure 22 is removed.
39 to 40	38 to 39	Table 8; column P-SDIP-52 is removed.
43	42	"Absolute Maximum Ratings" is changed to tabular form.
43	42	Fifth line; "During overload conditions ..." changed to "During absolute maximum rating conditons ...".
43	42	"Operating Conditions" is added.
-	42	V_{DD} is changed to 4.25V to 5.5V (5V +10%, -15%)
44	43	" $V_{CC} = 5 V + 10\% \dots$ " is replaced by "(Operating Conditions apply)".
44	43	$V_{IH \min}$ of EA is changed to $0.6 V_{DD}$.
44	43	$V_{OL \max}$ of Port 0 is changed to $0.6 V$.
44	43	$I_{IL \max}$ is changed to $-60 \mu A$.
45	44	Values for I_{DD} (active and idle mode) and I_{PD}
45	44	Notes (6); modified.
46	45	" $V_{CC} = 5 V + 10\% \dots$ " is replaced by "(Operating Conditions apply)".
59	58	" $V_{CC} = 5 V + 10\% \dots$ " is replaced by "(Operating Conditions apply)".
61	60	Figure 37 is added.
63	61	Figure 40 is removed.

Edition 05.99

This edition was realized using the software system FrameMaker®.

**Published by Siemens AG,
Bereich Halbleiter, Marketing-
Kommunikation, Balanstraße 73,
81541 München**

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Advance Information

- Enhanced 8-bit C500 CPU
 - Full software/toolset compatible to standard 80C51/80C52 microcontrollers
- 12 MHz external operating frequency
 - 500 ns instruction cycle
- Built-in PLL for USB synchronization
- On-chip OTP program memory
 - 8K byte
 - Alternatively up to 64K byte external program memory
 - Optional memory protection
- On-chip USB module
 - Compliant to USB specification Rev1.0
 - Full speed or low speed operation
 - Five endpoints : one bidirectional control endpoint
four versatile programmable endpoints
 - Registers are located in special function register area
 - On-chip USB transceiver

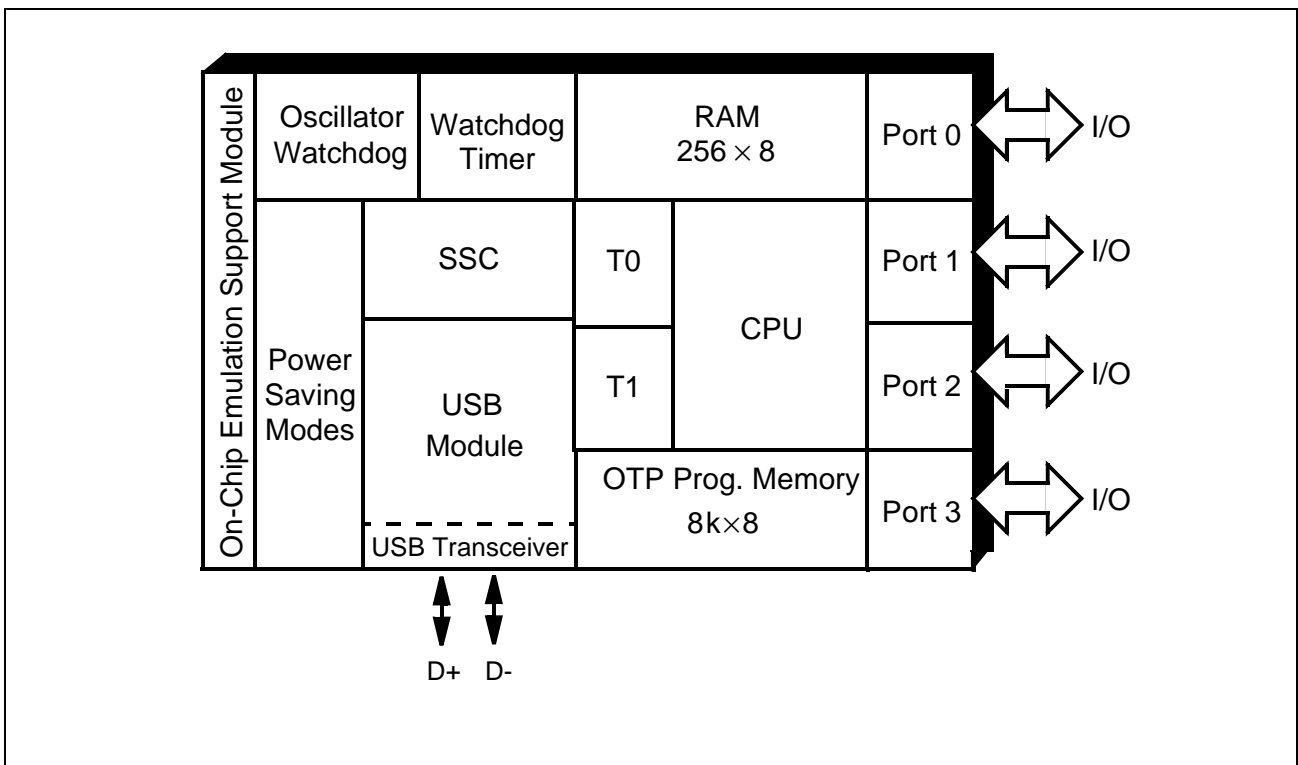


Figure 1
C541U Functional Units

Features (continued) :

- Up to 64K byte external data memory
- 256 byte on-chip RAM
- Four parallel I/O ports
 - P-LCC-44 package : three 8-bit ports and one 6-bit port
 - P-SDIP-52* package : four 8-bit ports
 - LED current drive capability for 3 pins (10 mA)
- Two 16-bit timer/counters (C501 compatible)
- SSC synchronous serial interface (SPI compatible)
 - Master and slave capable
 - Programmable clock polarity / clock-edge to data phase relation
 - LSB/MSB first selectable
 - 1.5 Mbaud transfer rate at 12 MHz operating frequency
- 7 interrupt sources (2 external, 5 internal with 2 USB interrupts) selectable at 2 priority levels
- Enhanced fail safe mechanisms
 - Programmable watchdog timer
 - Oscillator watchdog
- Power saving modes
 - idle mode
 - software power down mode with wake-up capability through $\overline{\text{INT0}}$ pin or USB
- On-chip emulation support logic (Enhanced Hooks Technology™)
- P-LCC-44 and P-SDIP-52* packages
- Power supply voltage range : 4.25V to 5.5V
- Temperature Range : $T_A = 0$ to 70 °C

* P-SDIP-52 package is available on specific request from customer

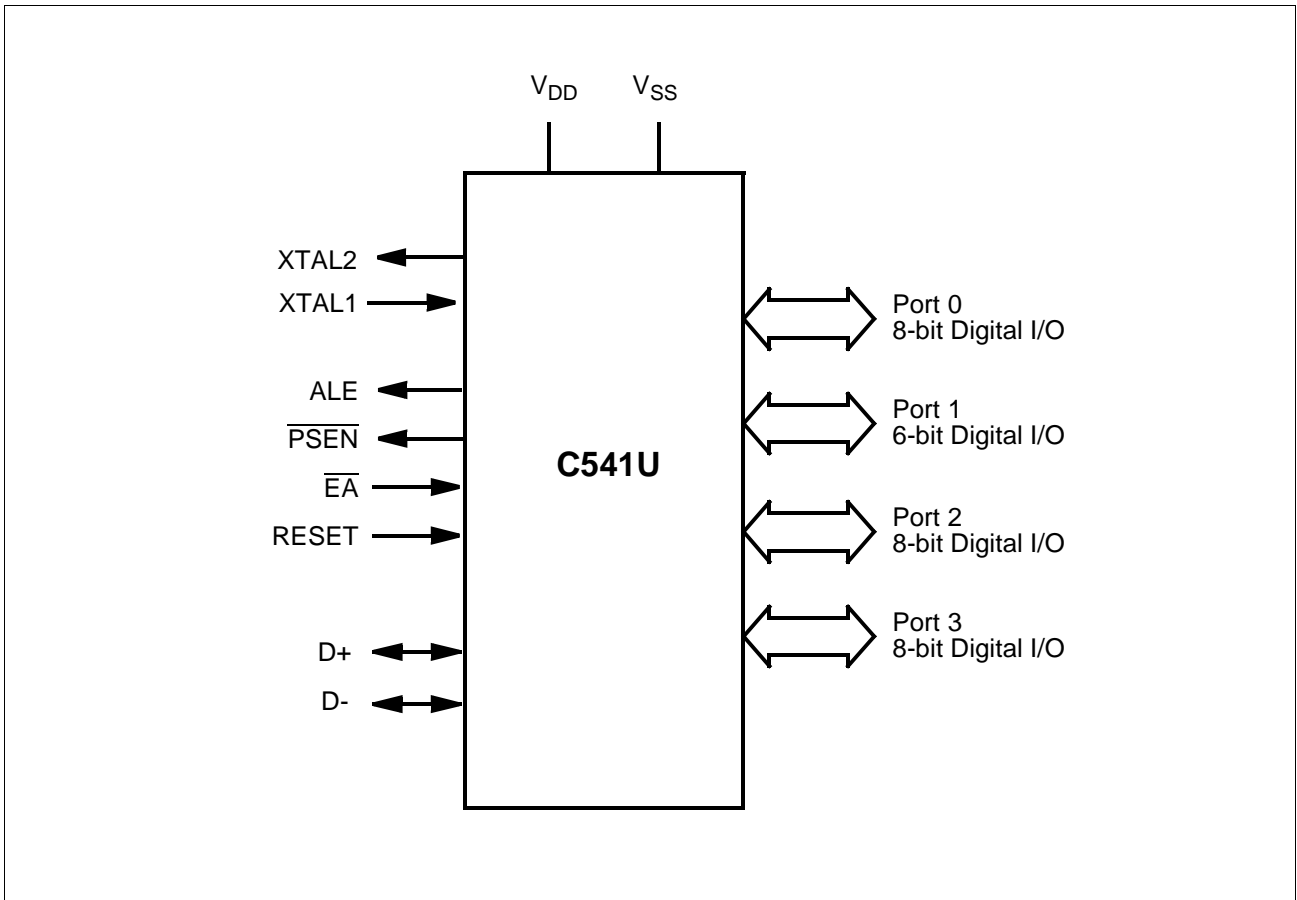


Figure 2
Logic Symbol

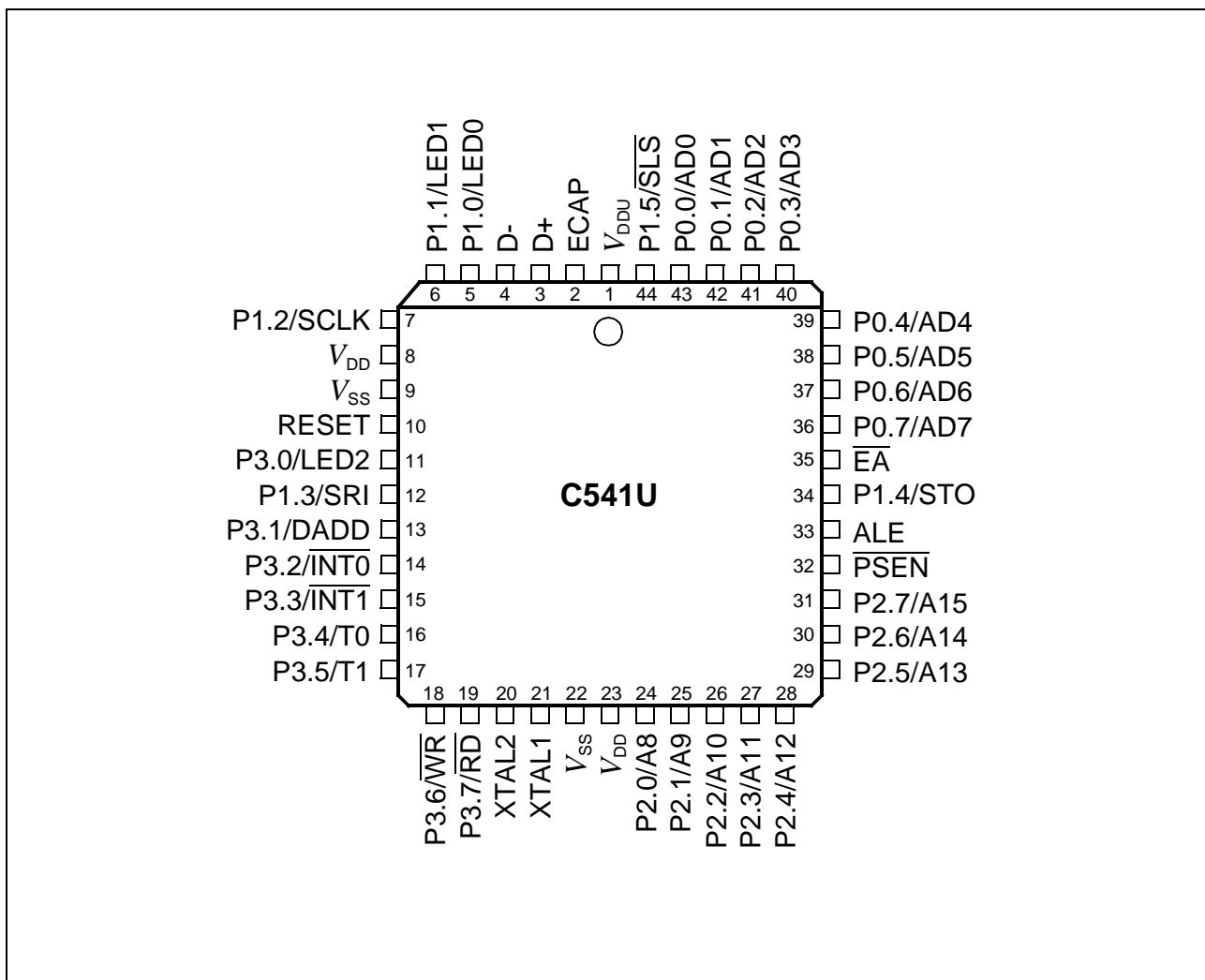


Figure 3
Pin Configuration (Top View)

Table 1
Pin Definitions and Functions

Symbol	Pin Numbers	I/O*)	Function
	P-LCC-44		
D+	3	I/O	USB D+ Data Line The pin D+ can be directly connected to USB cable (transceiver is integrated on-chip).
D-	4	I/O	USB D- Data Line The pin D- can be directly connected to USB cable (transceiver is integrated on-chip).
P1.0 - P1.4	5 - 7, 12, 34, 44	I/O	Port 1 is an 6-bit quasi-bidirectional I/O port with internal pullup resistors. Port 1 pins that have 1's written to them are pulled high by the internal pullup resistors, and in that state can be used as inputs. As inputs, port 1 pins being externally pulled low will source current (I_{IL} , in the DC characteristics) because of the internal pullup resistors. Port 1 also contains two outputs with LED drive capability as well as the four pins of the SSC. The pins with LED drive capability are able to sink current up to 10 mA. The output latch corresponding to a secondary function must be programmed to a one (1) for that function to operate (except when used for the compare functions). The secondary functions are assigned to the port 1 pins as follows : P1.0 / LED0 LED0 output P1.1 / LED1 LED1 output P1.2 / SCLK SSC Master Clock Output / SSC Slave Clock Input P1.3 / SRI SSC Receive Input P1.4 / STO SSC Transmit Output P1.5 / SLS SSC Slave Select Inp.
RESET	10	I	RESET A high level on this pin for the duration of two machine cycles while the oscillator is running resets the C541U. A small internal pulldown resistor permits power-on reset using only a capacitor connected to V_{DD} .

*) I = Input
O = Output

Table 1
Pin Definitions and Functions (cont'd)

Symbol	Pin Numbers	I/O*)	Function
	P-LCC-44		
P3.0 - P3.7	11, 13 - 19	I/O	<p>Port 3 is an 8-bit quasi-bidirectional I/O port with internal pullup resistors. Port 3 pins that have 1's written to them are pulled high by the internal pullup resistors, and in that state can be used as inputs. As inputs, port 3 pins being externally pulled low will source current (I_{IL}, in the DC characteristics) because of the internal pullup resistors. Port 3 also contains the interrupt, timer, serial port and external memory strobe pins that are used by various options. The pin with LED drive capability are able to sink current up to 10 mA. The output latch corresponding to a secondary function must be programmed to a one (1) for that function to operate. The secondary functions are assigned to the pins of port 3, as follows:</p> <p>11 13 14 15 16 17 18 19</p> <p>P3.0 / LED2 LED2 output P3.1 / DADD Device attached input P3.2 / $\overline{INT0}$ External interrupt 0 input / timer 0 gate control input P3.3 / $\overline{INT1}$ External interrupt 1 input / timer 1 gate control input P3.4 / T0 Timer 0 counter input P3.5 / T1 Timer 1 counter input P3.6 / \overline{WR} \overline{WR} control output; latches the data byte from port 0 into the external data memory P3.7 / \overline{RD} \overline{RD} control output; enables the external data memory</p>
XTAL2	20	–	<p>XTAL2 is the output of the inverting oscillator amplifier. This pin is used for the oscillator operation with crystal or ceramic resonator.</p>
XTAL1	21	–	<p>XTAL1 is the input to the inverting oscillator amplifier and input to the internal clock generator circuits. To drive the device from an external clock source, XTAL1 should be driven, while XTAL2 is left unconnected. Minimum and maximum high and low times as well as rise/fall times specified in the AC characteristics must be observed.</p>

*) I = Input
O = Output

Table 1
Pin Definitions and Functions (cont'd)

Symbol	Pin Numbers	I/O*)	Function
	P-LCC-44		
P2.0 - P2.7	24 - 31	I/O	<p>Port 2 is an 8-bit quasi-bidirectional I/O port with internal pullup resistors. Port 2 pins that have 1's written to them are pulled high by the internal pullup resistors, and in that state can be used as inputs. As inputs, port 2 pins being externally pulled low will source current (I_{IL}, in the DC characteristics) because of the internal pullup resistors.</p> <p>Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR). In this application it uses strong internal pullup resistors when issuing 1's. During accesses to external data memory that use 8-bit addresses (MOVX @Ri), port 2 issues the contents of the P2 special function register.</p>
$\overline{\text{PSEN}}$	32	O	<p>The Program Store Enable output is a control signal that enables the external program memory to the bus during external fetch operations. It is activated every three oscillator periods except during external data memory accesses. The signal remains high during internal program execution.</p>
ALE	33	O	<p>The Address Latch enable output is used for latching the address into external memory during normal operation. It is activated every three oscillator periods except during an external data memory access.</p>
$\overline{\text{EA}}$	35	I	<p>External Access Enable When held high, the C541U executes instructions from the internal OTP program memory as long as the PC is less than 2000_H for the C541U. When held low, the C541U fetches all instructions from external program memory. For the C541U-L this pin must be tied low.</p>
P0.0 - P0.7	43 - 36	I/O	<p>Port 0 is an 8-bit open-drain bidirectional I/O port. Port 0 pins that have 1's written to them float, and in that state can be used as high-impedance inputs. Port 0 is also the multiplexed low-order address and data bus during accesses to external program and data memory. In this application it uses strong internal pullup resistors when issuing 1's.</p>

*) I = Input
O = Output

Table 1
Pin Definitions and Functions (cont'd)

Symbol	Pin Numbers	I/O*)	Function
	P-LCC-44		
ECAP	2	–	External Capacitor This pin is required to be connected to an external capacitor which is connected to V_{SS} . The recommended value for the capacitor is 6.8 nF.
V_{DDU}	1	–	Supply voltage for the on-chip USB transceiver circuitry
V_{DD}	8, 23	–	Supply voltage for ports and internal logic circuitry during normal, idle, and power down mode.
V_{SS}	9, 22	–	Ground (0V) during normal, idle, and power down mode.

*) I = Input
 O = Output

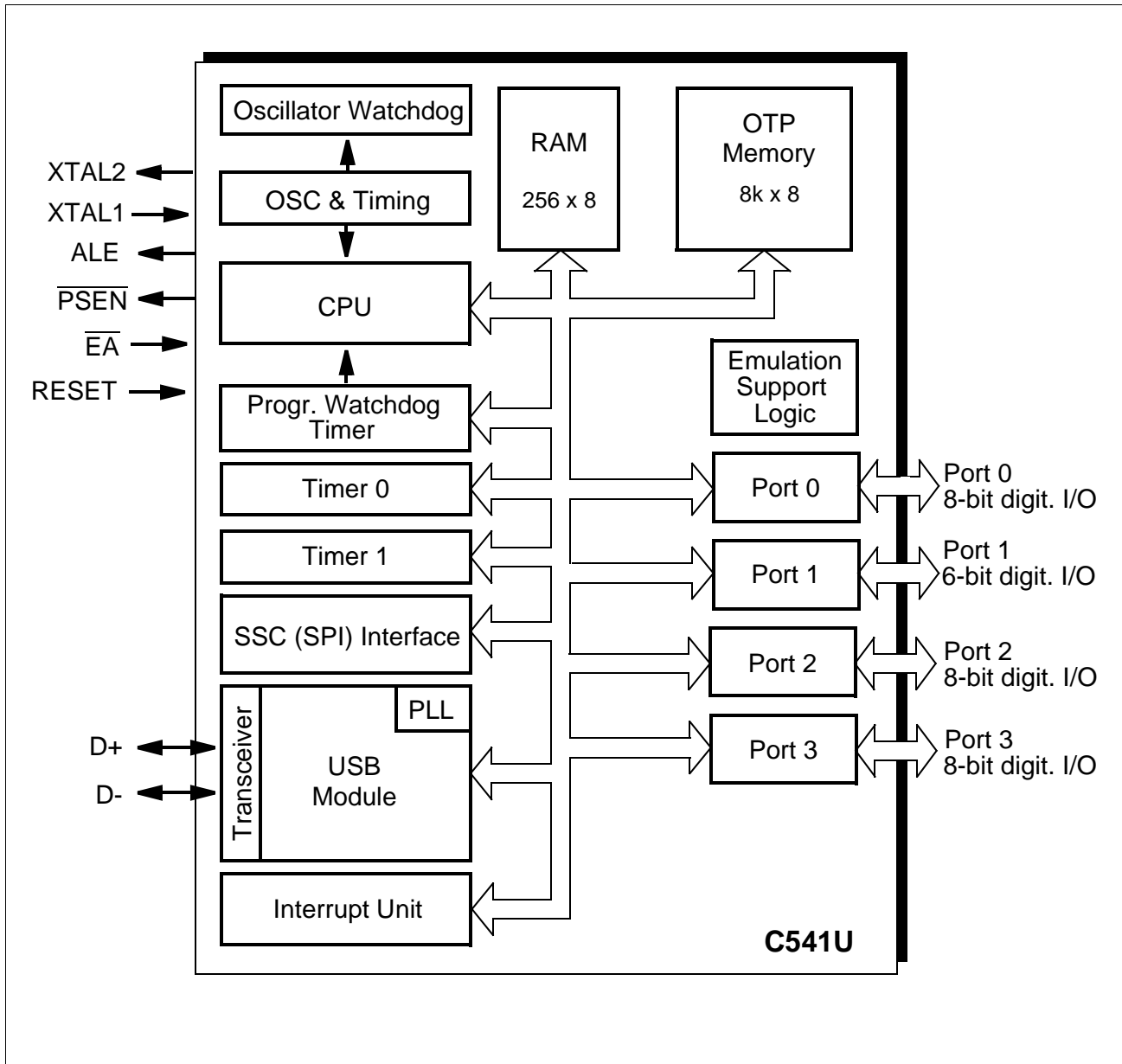


Figure 4
Block Diagram of the C541U

CPU

The C541U is efficient both as a controller and as an arithmetic processor. It has extensive facilities for binary and BCD arithmetic and excels in its bit-handling capabilities. Efficient use of program memory results from an instruction set consisting of 44 % one-byte, 41 % two-byte, and 15% three-byte instructions. With a 12 MHz crystal, 58% of the instructions are executed in 500ns.

Special Function Register PSW (Address D0_H)

Reset Value : 00_H

Bit No.	MSB								LSB
	D7 _H	D6 _H	D5 _H	D4 _H	D3 _H	D2 _H	D1 _H	D0 _H	
D0 _H	CY	AC	F0	RS1	RS0	OV	F1	P	PSW

Bit	Function															
CY	Carry Flag Used by arithmetic instruction.															
AC	Auxiliary Carry Flag Used by instructions which execute BCD operations.															
F0	General Purpose Flag															
RS1 RS0	Register Bank Select Control Bits These bits are used to select one of the four register banks. <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <thead> <tr> <th style="text-align: center;">RS1</th> <th style="text-align: center;">RS0</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0</td> <td style="text-align: center;">0</td> <td>Bank 0 selected, data address 00_H-07_H</td> </tr> <tr> <td style="text-align: center;">0</td> <td style="text-align: center;">1</td> <td>Bank 1 selected, data address 08_H-0F_H</td> </tr> <tr> <td style="text-align: center;">1</td> <td style="text-align: center;">0</td> <td>Bank 2 selected, data address 10_H-17_H</td> </tr> <tr> <td style="text-align: center;">1</td> <td style="text-align: center;">1</td> <td>Bank 3 selected, data address 18_H-1F_H</td> </tr> </tbody> </table>	RS1	RS0	Function	0	0	Bank 0 selected, data address 00 _H -07 _H	0	1	Bank 1 selected, data address 08 _H -0F _H	1	0	Bank 2 selected, data address 10 _H -17 _H	1	1	Bank 3 selected, data address 18 _H -1F _H
RS1	RS0	Function														
0	0	Bank 0 selected, data address 00 _H -07 _H														
0	1	Bank 1 selected, data address 08 _H -0F _H														
1	0	Bank 2 selected, data address 10 _H -17 _H														
1	1	Bank 3 selected, data address 18 _H -1F _H														
OV	Overflow Flag Used by arithmetic instruction.															
F1	General Purpose Flag															
P	Parity Flag Set/cleared by hardware after each instruction to indicate an odd/even number of "one" bits in the accumulator, i.e. even parity.															

Memory Organization

The C541U CPU manipulates operands in the following four address spaces:

- 8KByte on-chip OTP program memory
- Totally up to 64 Kbyte internal/external program memory
- up to 64 Kbyte of external data memory
- 256 bytes of internal data memory
- a 128 byte special function register area

Figure 5 illustrates the memory address spaces of the C541U.

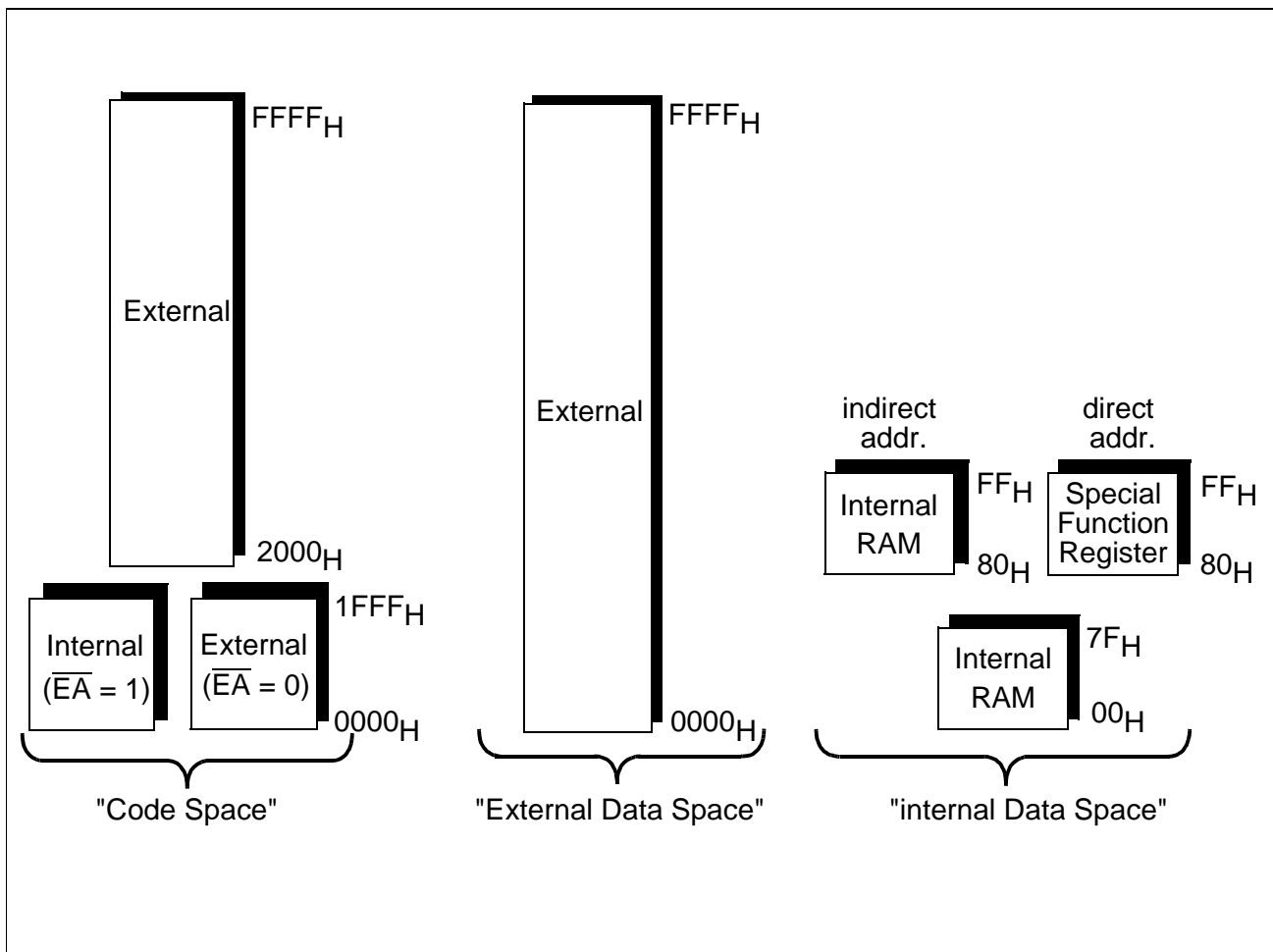


Figure 5
C541U Memory Map Memory Map

Reset and System Clock

The reset input is an active high input at pin RESET. Since the reset is synchronized internally, the RESET pin must be held high for at least two machine cycles (12 oscillator periods) while the oscillator is running. A pulldown resistor is internally connected to V_{SS} to allow a power-up reset with an external capacitor only. An automatic reset can be obtained when V_{DD} is applied by connecting the RESET pin to V_{DD} via a capacitor. **Figure 6** shows the possible reset circuitries.

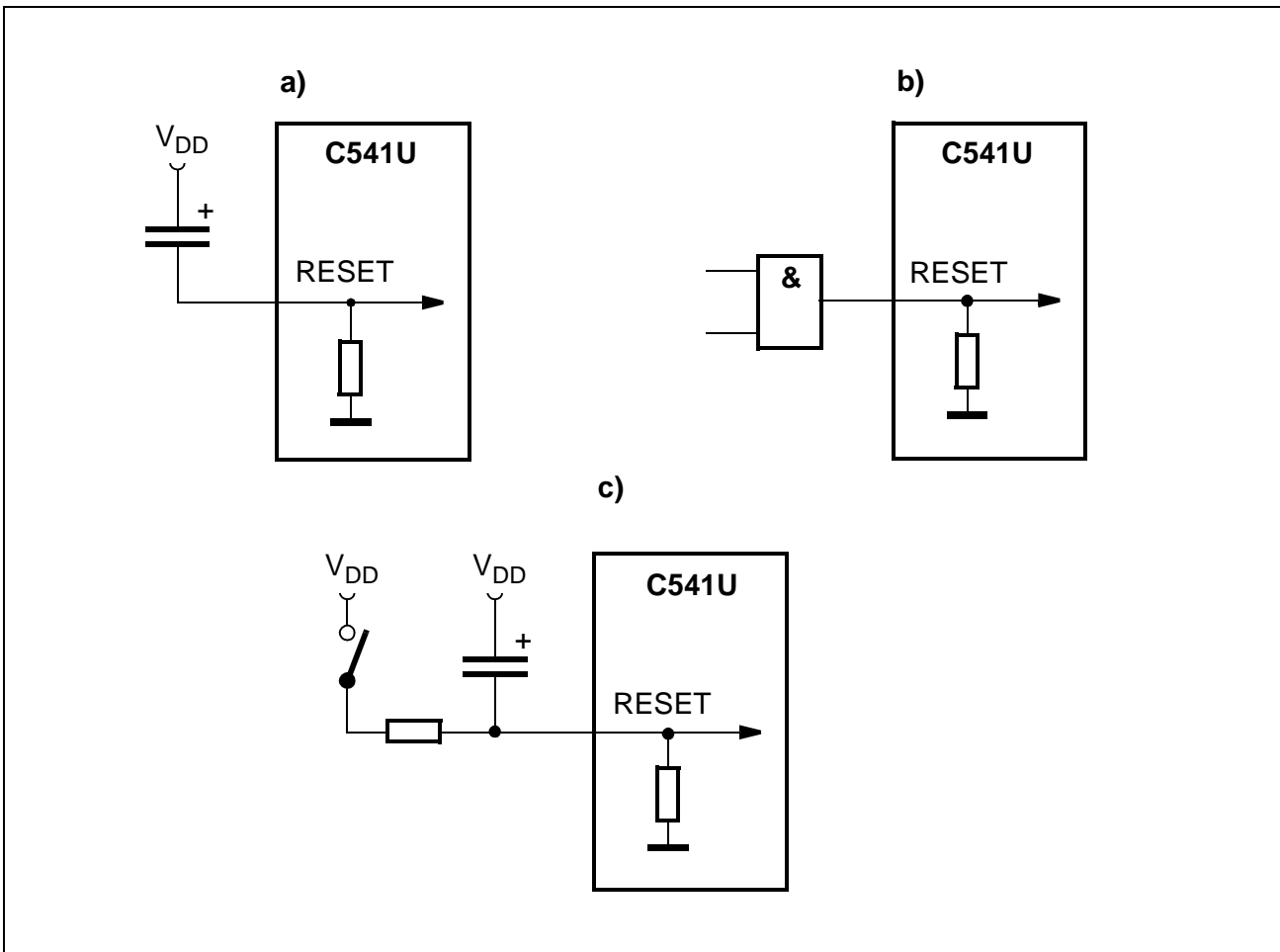


Figure 6
Reset Circuitries

The oscillator and clock generation circuitry of the C541U is shown in **figure 5-7**. The crystal oscillator generates the system clock for the microcontroller. The USB module can be provided with the following clocks :

- Full speed operation : 48 MHz with a data rate of 12 Mbit/s
- Low speed operation : 6 MHz with a data rate of 1.5 Mbit/s

The low speed clock is generated by a dividing the system clock by 2. The full speed clock is generated by a PLL, which multiplies the system clock by a fix factor of 4. This PLL can be enabled or disabled by bit PCLK of SFR DCR. Depending on full or low speed operation of the USB bit SPEED of SFR has to be set or cleared for the selection of the USB clock. Bit UCLK is a general enable bit for the USB clock.

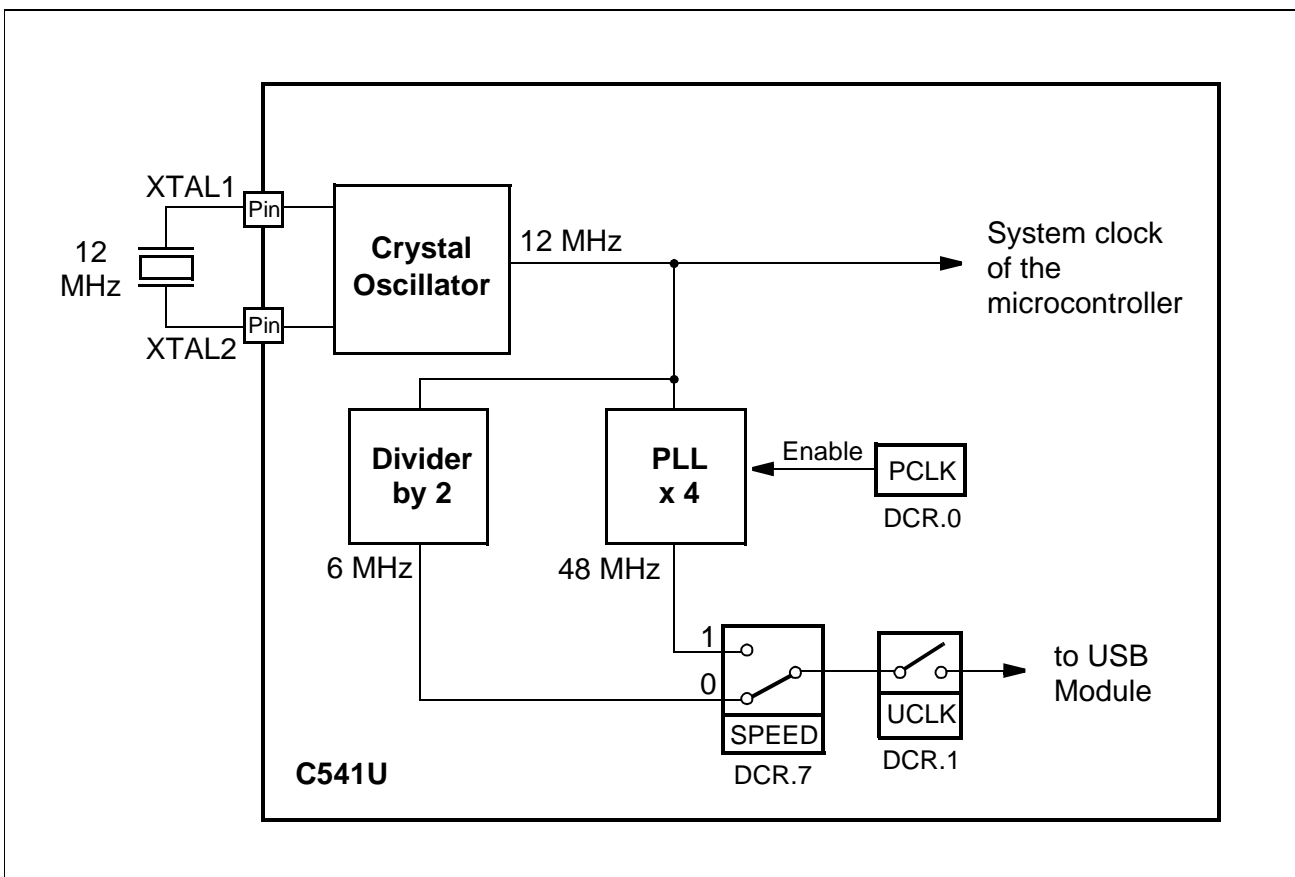


Figure 7
Block Diagram of the Clock Generation Circuitry

The clock generator provides the internal clock signals to the chip. These signals define the internal phases, states and machine cycles. **Figure 8** shows the recommended oscillator circuits for crystal and external clock operation.

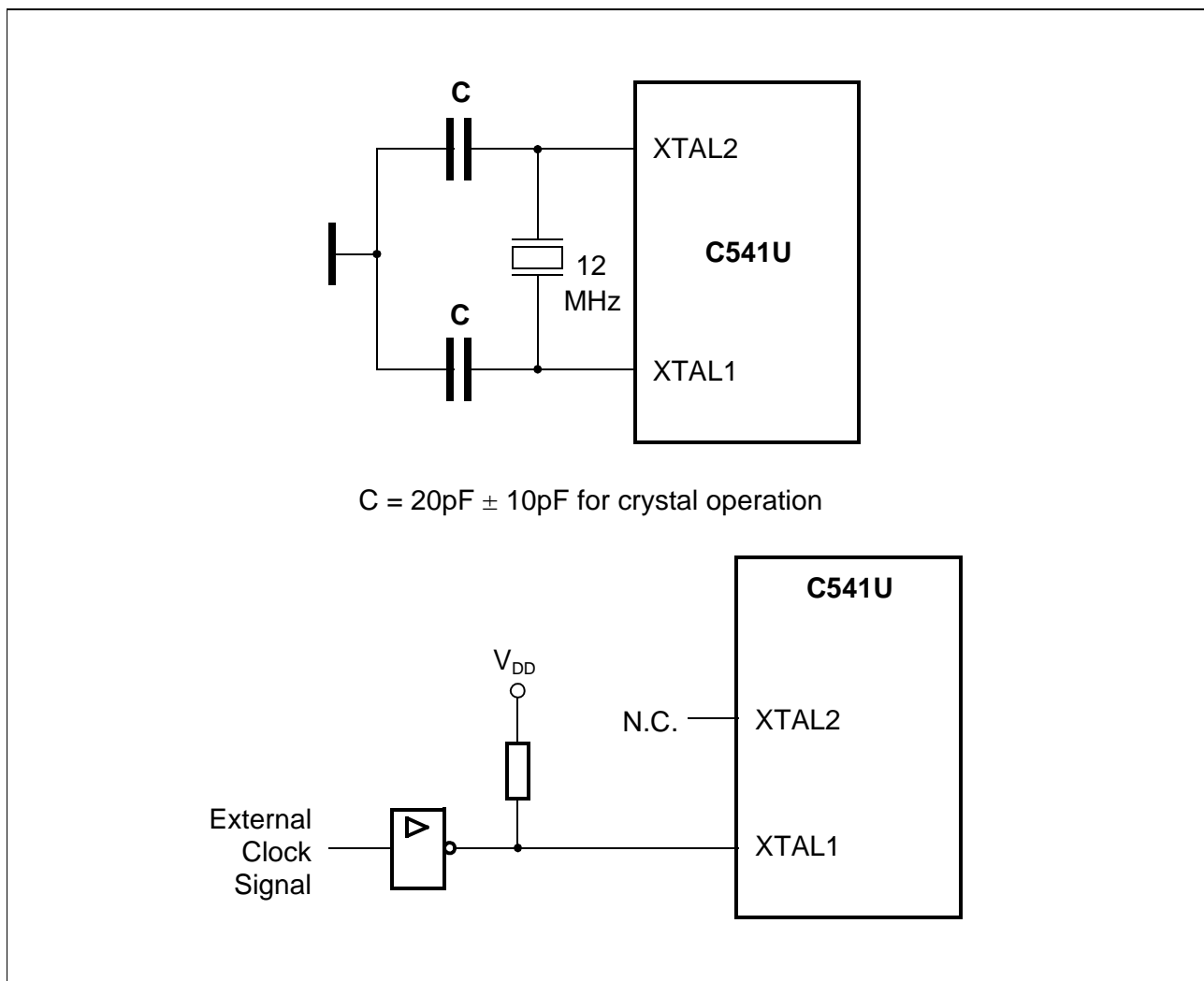


Figure 8
Recommended Oscillator Circuitries

Enhanced Hooks Emulation Concept

The Enhanced Hooks Emulation Concept of the C500 microcontroller family is a new, innovative way to control the execution of C500 MCUs and to gain extensive information on the internal operation of the controllers. Emulation of on-chip ROM based programs is possible, too.

Each production chip has built-in logic for the support of the Enhanced Hooks Emulation Concept. Therefore, no costly bond-out chips are necessary for emulation. This also ensures that emulation and production chips are identical.

The Enhanced Hooks Technology^{TM 1)}, which requires embedded logic in the C500 allows the C500 together with an EH-IC to function similar to a bond-out chip. This simplifies the design and reduces costs of an ICE-system. ICE-systems using an EH-IC and a compatible C500 are able to emulate all operating modes of the different versions of the C500 microcontrollers. This includes emulation of ROM, ROM with code rollover and ROMless modes of operation. It is also able to operate in single step mode and to read the SFRs after a break.

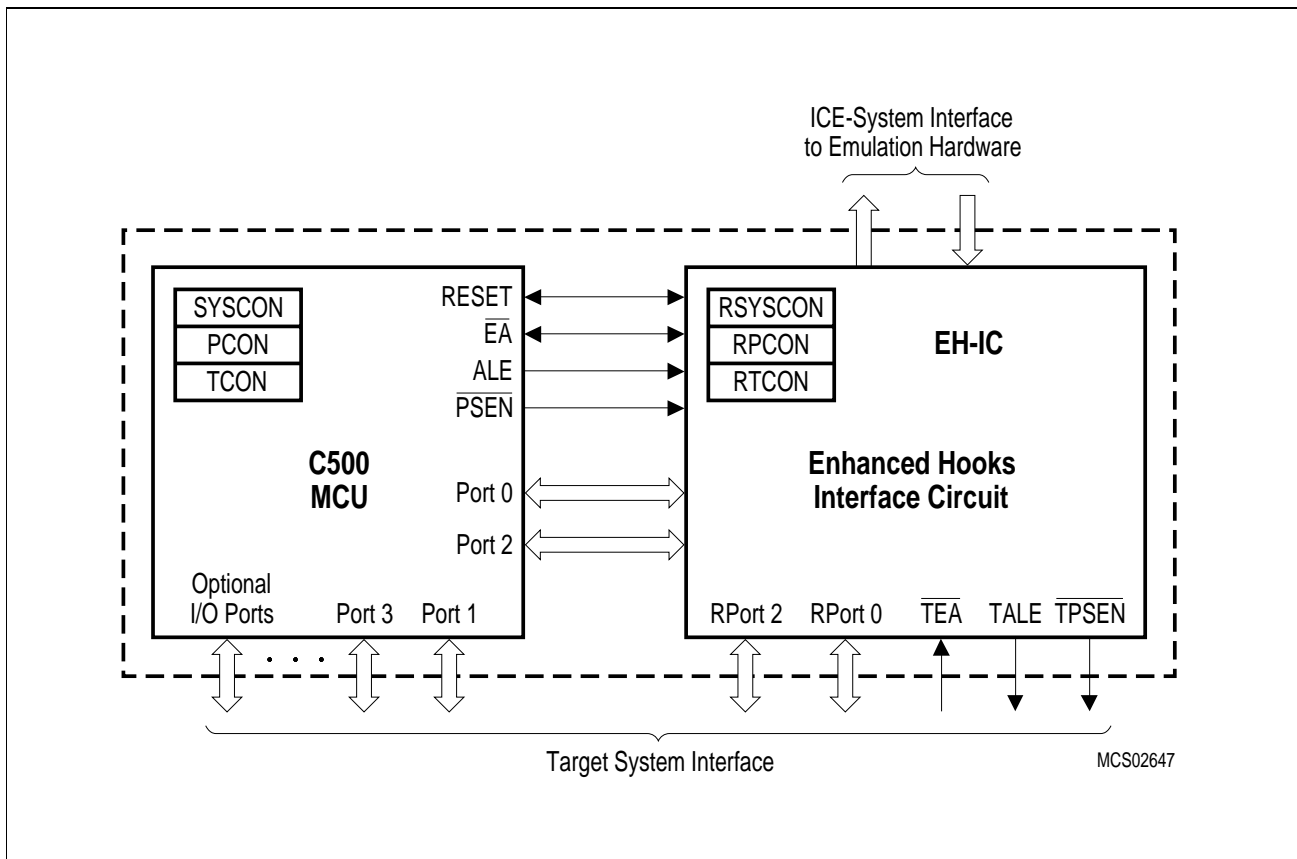


Figure 9
Basic C500 MCU Enhanced Hooks Concept Configuration

Port 0, port 2 and some of the control lines of the C500 based MCU are used by Enhanced Hooks Emulation Concept to control the operation of the device during emulation and to transfer informations about the programm execution and data transfer between the external emulation hardware (ICE-system) and the C500 MCU.

1 "Enhanced Hooks Technology" is a trademark and patent of Metalink Corporation licensed to Siemens.

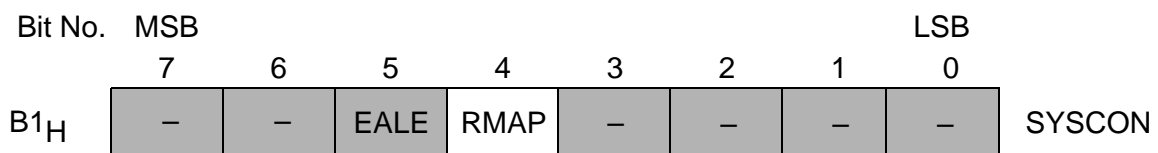
Special Function Registers

The registers, except the program counter and the four general purpose register banks, reside in the special function register area. The special function register area consists of two portions: the standard special function register area and the mapped special function register area. One special function register of the C541U (PCON1) is located in the mapped special function register area. All other SFRs are located in the standard special function register area.

For accessing PCON1 in the mapped special function register area, bit RMAP in special function register SYSCON must be set.

Special Function Register SYSCON (Address B1_H)

Reset Value : XX10XXXX_B



The functions of the shaded bits are not described in this section.

Bit	Function
RMAP	<p>Special function register map bit</p> <p>RMAP = 0 : The access to the non-mapped (standard) special function register area is enabled.</p> <p>RMAP = 1 : The access to the mapped special function register area (PCON1) is enabled.</p>

As long as bit RMAP is set, a mapped special function register can be accessed. This bit is not cleared by hardware automatically. Thus, when non-mapped/mapped registers are to be accessed, the bit RMAP must be cleared/set by software, respectively each.

The registers, except the program counter and the four general purpose register banks, reside in the special function register area. All SFRs with addresses where address bits 0-2 are 0 (e.g. 80_H, 88_H, 90_H, 98_H, ..., F8_H, FF_H) are bitaddressable.

The 75 special function registers (SFRs) in the SFR area include pointers and registers that provide an interface between the CPU and the other on-chip peripherals. The SFRs of the C541U are listed in **table 2** to **table 4**. In **table 2** they are organized in groups which refer to the functional blocks of the C541U. **Table 4 and table 4** illustrate the contents of the SFRs in numeric order of their addresses.

Table 2
Special Function Registers - Functional Blocks

Block	Symbol	Name	Address	Contents after Reset
CPU	ACC	Accumulator	E0H ¹⁾	00H
	B	B Register	F0H ¹⁾	00H
	DPH	Data Pointer, High Byte	83H	00H
	DPL	Data Pointer, Low Byte	82H	00H
	PSW	Program Status Word Register	D0H ¹⁾	00H
	SP	Stack Pointer	81H	07H
	VR0	Version Register 0	FC _H	C5 _H
	VR1	Version Register 1	FD _H	C1 _H
	VR2	Version Register 2	FE _H	YY _H ³⁾
	SYSCON	System Control Register	B1 _H	XX10XXXX _B ²⁾
Interrupt System	IEN0	Interrupt Enable Register 0	A8H ¹⁾	0XXX0000 _B ²⁾
	IEN1	Interrupt Enable Register 1	A9 _H	XXXXX000 _B ²⁾
	IPO	Interrupt Priority Register 0	B8H ¹⁾	XXXX0000 _B ²⁾
	IP1	Interrupt Priority Register 1	B9 _H	XXXXX000 _B ²⁾
	ITCON	External Interrupt Trigger Condition Register	9A _H	XXXX1010 _B ²⁾
Ports	P0	Port 0	80H ¹⁾	FF _H
	P1	Port 1	90H ¹⁾	FF _H
	P2	Port 2	A0H ¹⁾	FF _H
	P3	Port 3	B0H ¹⁾	FF _H
Timer 0 / Timer 1	TCON	Timer 0/1 Control Register	88H ¹⁾	00 _H
	TH0	Timer 0, High Byte	8C _H	00 _H
	TH1	Timer 1, High Byte	8D _H	00 _H
	TL0	Timer 0, Low Byte	8A _H	00 _H
	TL1	Timer 1, Low Byte	8B _H	00 _H
	TMOD	Timer Mode Register	89 _H	00 _H
SSC Interface	SSCCON	SSC Control Register	93 _H ¹⁾	07 _H
	STB	SSC Transmit Buffer	94 _H	XX _H ²⁾
	SRB	SSC Receive Register	95 _H	XX _H ²⁾
	SCF	SSC Flag Register	AB _H ¹⁾	XXXXXX00 _B ²⁾
	SCIEN	SSC Interrupt Enable Register	AC _H	XXXXXX00 _B ²⁾
	SSCMOD	SSC Mode Test Register	96 _H	00 _H
Watchdog	WDCON	Watchdog Timer Control Register	C0H ¹⁾	XXXX0000 _B ²⁾
	WDTREL	Watchdog Timer Reload Register	86 _H	00 _H

1) Bit-addressable special function registers

2) "X" means that the value is undefined and the location is reserved

3) The content of this SFR varies with the actual of the step C541U (eg. 01_H for the first step)

4) This SFR is located in the mapped SFR area. For accessing this SFR, bit RMAP in SFR SYSCON must be set.

Table 2
Special Function Registers - Functional Blocks (cont'd)

Block	Symbol	Name	Address	Contents after Reset
Pow. Sav. Modes	PCON	Power Control Register	87 _H	X00X0000 _B ²⁾
	PCON1	Power Control Register 1	88 _H ⁴⁾	0XX0XXXX _B ²⁾
USB Module	EPSEL	USB Endpoint Select Register	D2 _H	80 _H
	USBVAL	USB Data Register	D3 _H	00 _H
	ADROFF	USB Address Offset Register	D4 _H	00 _H ²⁾
	GEPIR	USB Global Endpoint Interrupt Request Reg.	D6 _H	00 _H
	DCR	USB Device Control Register	C1 _H	000X0000 _B
	DPWDR	USB Device Power Down Register	C2 _H	00 _H
	DIER	USB Device Interrupt Control Register	C3 _H	00 _H
	DIRR	USB Device Interrupt Request Register	C4 _H	00 _H
	FNRL	USB Frame Number Register, Low Byte	C6 _H	XX _H
	FNRH	USB Frame Number Register, High Byte	C7 _H	00000XXX _B
	EPBCn ¹⁾	USB Endpoint n Buffer Control Register	C1 _H	00 _H
	EPBSn ¹⁾	USB Endpoint n Buffer Status Register	C2 _H	20 _H
	EPIEn ¹⁾	USB Endpoint n Interrupt Enable Register	C3 _H	00 _H
	EPIRn ¹⁾	USB Endpoint n Interrupt Request Register	C4 _H	10 _H ³⁾
	EPBAn ¹⁾	USB Endpoint n Base Address Register	C5 _H	00 _H
	EPLEn ¹⁾	USB Endpoint n Buffer Length Register	C6 _H	0XXXXXXX _B
	USBPWD ⁴⁾	USB Power Down Register	E6 _H	00 _H
	USBDCR ⁴⁾	USB Control Register	E7 _H	00 _H
	USBDR0 ⁴⁾	USB Data Register 0	E8 _H	00 _H
	USBDR1 ⁴⁾	USB Data Register 1	E9 _H	00 _H
	USBDR2 ⁴⁾	USB Data Register 2	EA _H	00 _H
	USBDR3 ⁴⁾	USB Data Register 3	EB _H	00 _H
	USBDR4 ⁴⁾	USB Data Register 4	EC _H	00 _H
	USBDR5 ⁴⁾	USB Data Register 5	ED _H	00 _H
	USBDR6 ⁴⁾	USB Data Register 6	EE _H	00 _H
	USBDR7 ⁴⁾	USB Data Register 7	EF _H	00 _H

1) These register are multiple registers (n=0-4) with the same SFR address; selection of register “n” is done by SFR EPSEL.

2) The reset value of ADROFF is valid only if USBVAL has not been read or written since the last hardware reset.

3) The reset value of EPIR0 is 11_H.

4) These registers are only used in USB low-speed operation.

Table 3
Contents of the SFRs, SFRs in numeric order of their addresses

Addr	Register	Reset Value ¹⁾	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
80 _H ²⁾	P0	FF _H	.7	.6	.5	.4	.3	.2	.1	.0
81 _H	SP	07 _H	.7	.6	.5	.4	.3	.2	.1	.0
82 _H	DPL	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
83 _H	DPH	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
86 _H	WDTREL	00 _H	WDT PSEL	.6	.5	.4	.3	.2	.1	.0
87 _H	PCON	X00X- 0000 _B	–	PDS	IDLS	–	GF1	GF0	PDE	IDLE
88 _H ²⁾	TCON	00 _H	TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0
88 _H ^{2) 3)}	PCON1	0XX0- XXXX _B	EWPD	–	–	WS	–	–	–	–
89 _H	TMOD	00 _H	GATE	C/ \bar{T}	M1	M0	GATE	C/ \bar{T}	M1	M0
8A _H	TL0	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
8B _H	TL1	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
8C _H	TH0	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
8D _H	TH1	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
90 _H ²⁾	P1	FF _H	.7	.6	\overline{SLS}	STO	SRI	SCLK	LED1	LED0
93 _H	SSCCON	07 _H	SCEN	TEN	MSTR	CPOL	CPHA	BRS2	BRS1	BRS0
94 _H	STB	XX _H	.7	.6	.5	.4	.3	.2	.1	.0
95 _H	SRB	XX _H	.7	.6	.5	.4	.3	.2	.1	.0
96 _H	SSCMOD	00 _H	LOOPB	TRIO	0	0	0	0	0	LSBSM
9A _H	ITCON	XXXX- 1010 _B	–	–	–	–	I1ETF	I1ETR	I0ETF	I0ETR
A0 _H ²⁾	P2	FF _H	.7	.6	.5	.4	.3	.2	.1	.0
A8 _H ²⁾	IEN0	0XXX- 0000 _B	EA	–	–	–	ET1	EX1	ET0	EX0
A9 _H	IEN1	XXXX- X000 _B	–	–	–	–	–	EUDI	EUEI	ESSC
AB _H	SCF	XXXX- XX00 _B	–	–	–	–	–	–	WCOL	TC

1) X means that the value is undefined and the location is reserved

2) Bit-addressable special function registers

3) SFR is located in the mapped SFR area. For accessing this SFR, bit RMAP in SFR SYSCON must be set.

Table 3
Contents of the SFRs, SFRs in numeric order of their addresses (cont'd)

Addr	Register	Reset Value ¹⁾	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AC _H	SCIEN	XXXX- XX00 _B	–	–	–	–	–	–	WCEN	TCEN
B0 _H ²⁾	P3	FF _H	RD	WR	T1	T0	INT1	INT0	DADD	LED2
B1 _H	SYSCON	XX10- XXXX _B	–	–	EALE	RMAP	–	–	–	–
B8 _H ²⁾	IP0	XXXX- 0000 _B	–	–	–	–	PT1	PX1	PT0	PX0
B9 _H	IP1	XXXX- X000 _B	–	–	–	–	–	PUDI	PUEI	PSSC
C0 _H ²⁾	WDCON	XXXX- 0000 _B	–	–	–	–	OWDS	WDTS	WDT	SWDT
C1 _H to C7 _H	USB Device and Endpoint Register definition see table 3-3									
D0 _H ²⁾	PSW	00 _H	CY	AC	F0	RS1	RS0	OV	F1	P
D2 _H	EPSEL	80 _H	EPS7	0	0	0	0	EPS2	EPS1	EPS0
D3 _H	USBVAL	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
D4 _H	ADROFF	00 _H ⁶⁾	0	0	AO5	AO4	AO3	AO2	AO1	AO0
D6 _H	GEPIR	00 _H	DRVI	0	0	EPI4	EPI3	EPI2	EPI1	EPI0
E0 _H ²⁾	ACC	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
E6 _H ⁷⁾	USBPWD	00 _H	0	0	SUSPIE	DADDIE	SUSP	DADD	TPWD	RPWD
E7 _H ⁷⁾	USBDCR	00 _H	TYPE3	TYPE2	TYPE1	TYPE0	LEN3	LEN2	LEN1	LEN0
E8 _H ⁷⁾	USBDR0	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
E9 _H ⁷⁾	USBDR1	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
EA _H ⁷⁾	USBDR2	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
EB _H ⁷⁾	USBDR3	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
EC _H ⁷⁾	USBDR4	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
ED _H ⁷⁾	USBDR5	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
EE _H ⁷⁾	USBDR6	00 _H	.7	.6	.5	.4	.3	.2	.1	.0

1) X means that the value is undefined and the location is reserved

2) Bit-addressable special function registers

3) SFR is located in the mapped SFR area. For accessing this SFR, bit RMAP in SFR SYSCON must be set.

4) These are read-only registers

5) The content of this SFR varies with the actual step of the C541U (e.g. 01_H for the first step)

6) The reset value of ADROFF is valid only if USBVAL has not been read or written since the last hardware reset

7) These registers are only used in USB low-speed operation.

Table 3
Contents of the SFRs, SFRs in numeric order of their addresses (cont'd)

Addr	Register	Reset Value ¹⁾	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EF _H ⁷⁾	USBDR7	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
F0 _H ²⁾	B	00 _H	.7	.6	.5	.4	.3	.2	.1	.0
FC _H ³⁾ 4)	VR0	C5 _H	1	1	0	0	0	1	0	1
FD _H ^{3) 4)}	VR1	C1 _H	1	1	0	0	0	0	0	1
FE _H ³⁾ 4)	VR2	5)	.7	.6	.5	.4	.3	.2	.1	.0

1) X means that the value is undefined and the location is reserved

2) Bit-addressable special function registers

3) SFR is located in the mapped SFR area. For accessing this SFR, bit RMAP in SFR SYSCON must be set.

4) These are read-only registers

5) The content of this SFR varies with the actual step of the C541U (e.g. 01_H for the first step)

6) The reset value of ADROFF is valid only if USBVAL has not been read or written since the last hardware reset.

7) These registers are only used in USB low-speed operation.

Table 4
Contents of the USB Device and Endpoint Registers (Addr. C1_H to C7_H)

Addr	Register	Reset Value	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EPSEL = 1XXX.XXXX_B Device Registers										
C1 _H	DCR	000X. 0000 _B	SPEED	DA	SWR	SUSP	DINIT	RSM	UCLK	PCLK
C2 _H	DPWDR	00 _H	DRVIE	XVREG	0	0	0	0	TPWD	RPWD
C3 _H	DIER	00 _H	SE0IE	DAIE	DDIE	SBIE	SEIE	STIE	SUIE	SOFIE
C4 _H	DIRR	00 _H	SE0I	DAI	DDI	SBI	SEI	STI	SUI	SOFI
C5 _H	reserved									
C6 _H	FNRL	XX _H	FNR7	FNR6	FNR5	FNR4	FNR3	FNR2	FNR1	FNR0
C7 _H	FNRH	0000. 0XXX _B	0	0	0	0	0	FNR10	FNR9	FNR8
EPSEL = 0XXX.X000_B Endpoint 0 Registers										
C1 _H	EPBC0	00 _H	STALL0	0	0	GEPIE0	SOFDE0	INCE0	0	DBM0
C2 _H	EPBS0	20 _H	UBF0	CBF0	DIR0	ESP0	SETRD0	SETWR0	CLREP0	DONE0
C3 _H	EPIE0	00 _H	AIE0	NAIE0	RLEIE0	–	DNRIE0	NODIE0	EODIE0	SODIE0
C4 _H	EPIR0	11 _H	ACK0	NACK0	RLE0	–	DNR0	NOD0	EOD0	SOD0
C5 _H	EPBA0	00 _H	PAGE0	0	0	0	A06	A05	A04	A03
C6 _H	EPLEN0	0XXX. XXXX _B	0	L06	L05	L04	L03	L02	L01	L00
C7 _H	reserved									
EPSEL = 0XXX.X001_B Endpoint 1 Registers										
C1 _H	EPBC1	00 _H	STALL1	0	0	GEPIE1	SOFDE1	INCE1	0	DBM1
C2 _H	EPBS1	20 _H	UBF1	CBF1	DIR1	ESP1	SETRD1	SETWR1	CLREP1	DONE1
C3 _H	EPIE1	00 _H	AIE1	NAIE1	RLEIE1	–	DNRIE1	NODIE1	EODIE1	SODIE1
C4 _H	EPIR1	10 _H	ACK1	NACK1	RLE1	–	DNR1	NOD1	EOD1	SOD1
C5 _H	EPBA1	00 _H	PAGE1	0	0	0	A16	A15	A14	A13
C6 _H	EPLEN1	0XXX. XXXX _B	0	L16	L15	L14	L13	L12	L11	L10
C7 _H	reserved									

Table 4
Contents of the USB Device and Endpoint Registers (Addr. C1_H to C7_H) (cont'd)

Addr	Register	Reset Value	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EPSEL = 0XXX.X010_B Endpoint 2 Registers										
C1 _H	EPBC2	00 _H	STALL2	0	0	GEPIE2	SOFDE2	INCE2	0	DBM2
C2 _H	EPBS2	20 _H	UBF2	CBF2	DIR2	ESP2	SETRD2	SETWR2	CLREP2	DONE2
C3 _H	EPIE2	00 _H	AIE2	NAIE2	RLEIE2	–	DNRIE2	NODIE2	EODIE2	SODIE2
C4 _H	EPIR2	10 _H	ACK2	NACK2	RLE2	–	DNR2	NOD2	EOD2	SOD2
C5 _H	EPBA2	00 _H	PAGE2	0	0	0	A62	A52	A42	A32
C6 _H	EPLEN2	0XXX. XXXX _B	0	L62	L52	L42	L32	L22	L12	L02
C7 _H	reserved									
EPSEL = 0XXX.X011_B Endpoint 3 Registers										
C1 _H	EPBC3	00 _H	STALL3	0	0	GEPIE3	SOFDE3	INCE3	0	DBM3
C2 _H	EPBS3	20 _H	UBF3	CBF3	DIR3	ESP3	SETRD3	SETWR3	CLREP3	DONE3
C3 _H	EPIE3	00 _H	AIE3	NAIE3	RLEIE3	–	DNRIE3	NODIE3	EODIE3	SODIE3
C4 _H	EPIR3	10 _H	ACK3	NACK3	RLE3	–	DNR3	NOD3	EOD3	SOD3
C5 _H	EPBA3	00 _H	PAGE3	0	0	0	A63	A52	A43	A33
C6 _H	EPLEN3	0XXX. XXXX _B	0	L63	L53	L43	L33	L23	L13	L03
C7 _H	reserved									
EPSEL = 0XXX.X100_B Endpoint 4 Registers										
C1 _H	EPBC4	00 _H	STALL4	0	0	GEPIE4	SOFDE4	INCE4	0	DBM4
C2 _H	EPBS4	20 _H	UBF4	CBF4	DIR4	ESP4	SETRD4	SETWR4	CLREP4	DONE4
C3 _H	EPIE4	00 _H	AIE4	NAIE4	RLEIE4	–	DNRIE4	NODIE4	EODIE4	SODIE4
C4 _H	EPIR4	10 _H	ACK4	NACK4	RLE4	–4	DNR4	NOD4	EOD4	SOD4
C5 _H	EPBA4	00 _H	PAGE4	0	0	0	A64	A54	A44	A34
C6 _H	EPLEN4	0XXX. XXXX _B	0	L64	L54	L44	L34	L24	L14	L04
C7 _H	reserved									

Digital I/O Ports

The C541U has three 8-bit I/O ports and one 6-bit I/O port (Port 1). Port 0 is an open-drain bidirectional I/O port, while ports 1 to 3 are quasi-bidirectional I/O ports with internal pullup resistors. That means, when configured as inputs, ports 1 to 3 will be pulled high and will source current when externally pulled low. Port 0 will float when configured as input.

The output drivers of port 0 and 2 and the input buffers of port 0 are also used for accessing external memory. In this application, port 0 outputs the low byte of the external memory address, time multiplexed with the byte being written or read. Port 2 outputs the high byte of the external memory address when the address is 16 bits wide. Otherwise, the port 2 pins continue emitting the P2 SFR contents. In this function, port 0 is not an open-drain port, but uses a strong internal pullup FET.

Two port lines of port 1 (P1.0/LED0, P1.1/LED1) and one port line of port 3 (P3.0/LED2) have the capability of driving external LEDs in the output low state.

Timer / Counter 0 and 1

Timer/Counter 0 and 1 can be used in four operating modes as listed in **table 5** :

Table 5
Timer/Counter 0 and 1 Operating Modes

Mode	Description	TMOD		Input Clock	
		M1	M0	internal	external (max)
0	8-bit timer/counter with a divide-by-32 prescaler	0	0	$f_{osc}/6 \times 32$	$f_{osc}/12 \times 32$
1	16-bit timer/counter	1	1	$f_{osc}/6$	$f_{osc}/12$
2	8-bit timer/counter with 8-bit autoreload	1	0		
3	Timer/counter 0 used as one 8-bit timer/counter and one 8-bit timer Timer 1 stops	1	1		

In the “timer” function ($C/\bar{T} = '0'$) the register is incremented every machine cycle. Therefore the count rate is $f_{osc}/6$.

In the “counter” function the register is incremented in response to a 1-to-0 transition at its corresponding external input pin (P3.4/T0, P3.5/T1). Since it takes two machine cycles to detect a falling edge the max. count rate is $f_{osc}/12$. External inputs $\overline{INT0}$ and $\overline{INT1}$ (P3.2, P3.3) can be programmed to function as a gate to facilitate pulse width measurements. **Figure 10** illustrates the input clock logic.

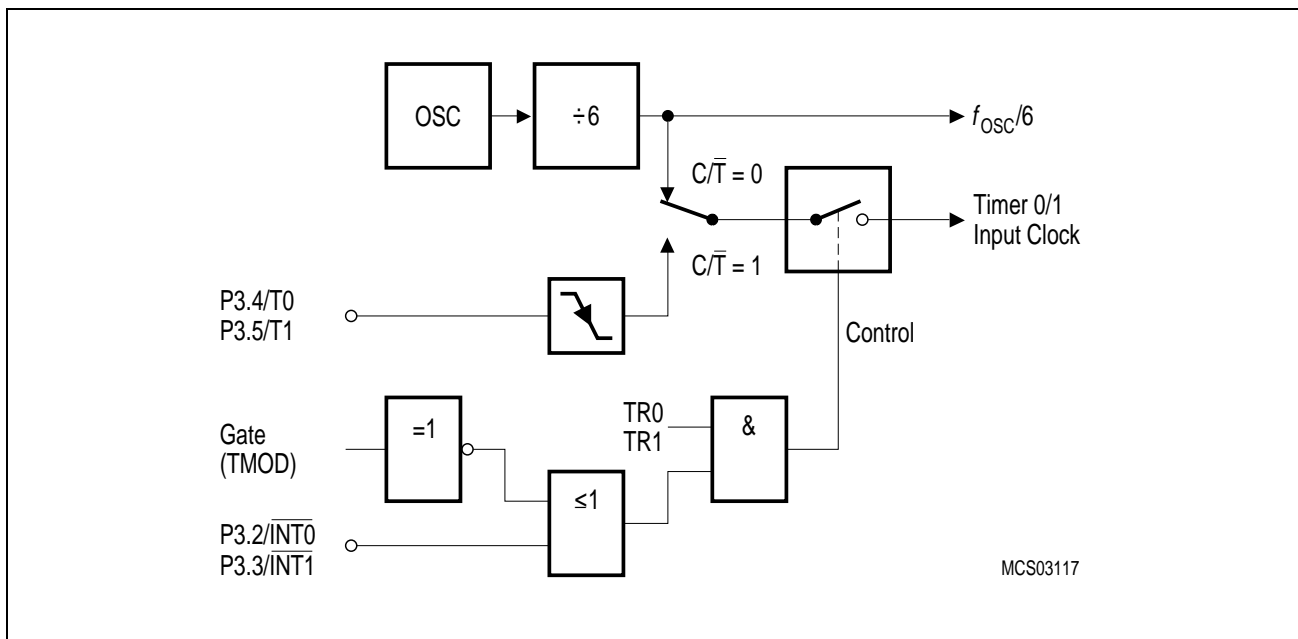


Figure 10
Timer/Counter 0 and 1 Input Clock Logic

SSC Interface

The C541U microcontroller provides a Synchronous Serial Channel unit, the SSC. This interface is compatible to the popular SPI serial bus interface. **Figure 11** shows the block diagram of the SSC. The central element of the SSC is an 8-bit shift register. The input and the output of this shift register are each connected via a control logic to the pin P1.3 / SRI (SSC Receiver In) and P1.4 / STO (SSC Transmitter Out). This shift register can be written to (SFR STB) and can be read through the Receive Buffer Register SRB.

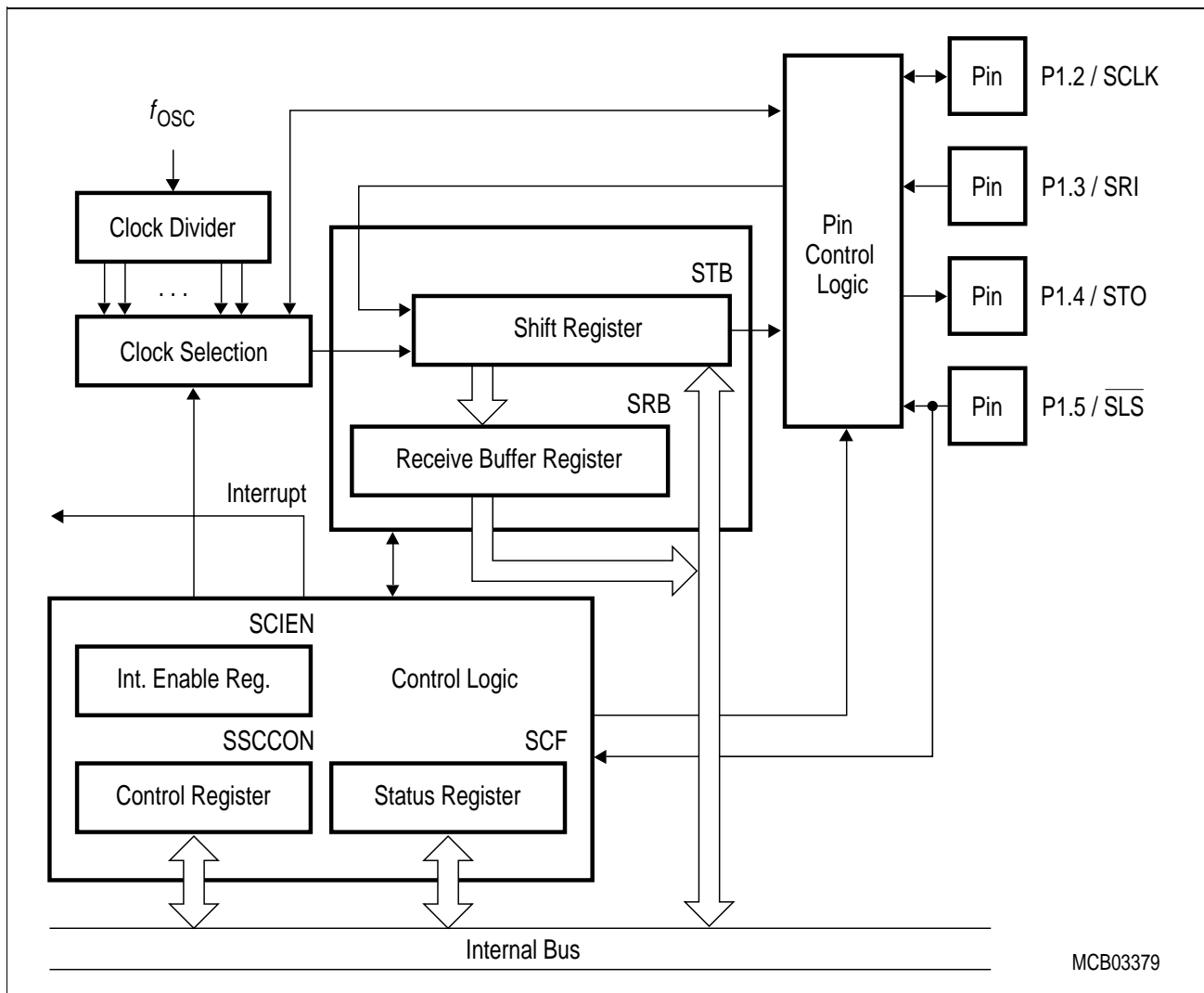


Figure 11
SSC Block Diagram

The SSC has implemented a clock control circuit, which can generate the clock via a baud rate generator in the master mode, or receive the transfer clock in the slave mode. The clock signal is fully programmable for clock polarity and phase. The pin used for the clock signal is P1.2/ SCLK. When operating in slave mode, a slave select input \bar{S} is provided which enables the SSC interface and also will control the transmitter output. The pin used for this is P1.5 / \overline{SLS} .

The SSC control block is responsible for controlling the different modes and operation of the SSC, checking the status, and generating the respective status and interrupt signals.

USB Module

The USB module in the C541U handles all transactions between the serial USB bus and the internal (parallel) bus of the microcontroller. The USB module includes several units which are required to support data handling with the USB bus : the on-chip USB bus transceiver, the USB memory with two pages of 128 bytes each, the memory management unit (MMU) for USB and CPU memory access control, the UDC device core for USB protocol handling, the microcontroller interface with the USB specific special function registers and the interrupt control logic. A clock generation unit provides the clock signal for the USB module for full speed and low speed USB operation. **Figure 12** shows the block diagram of the functional units of the USB module with their interfaces.

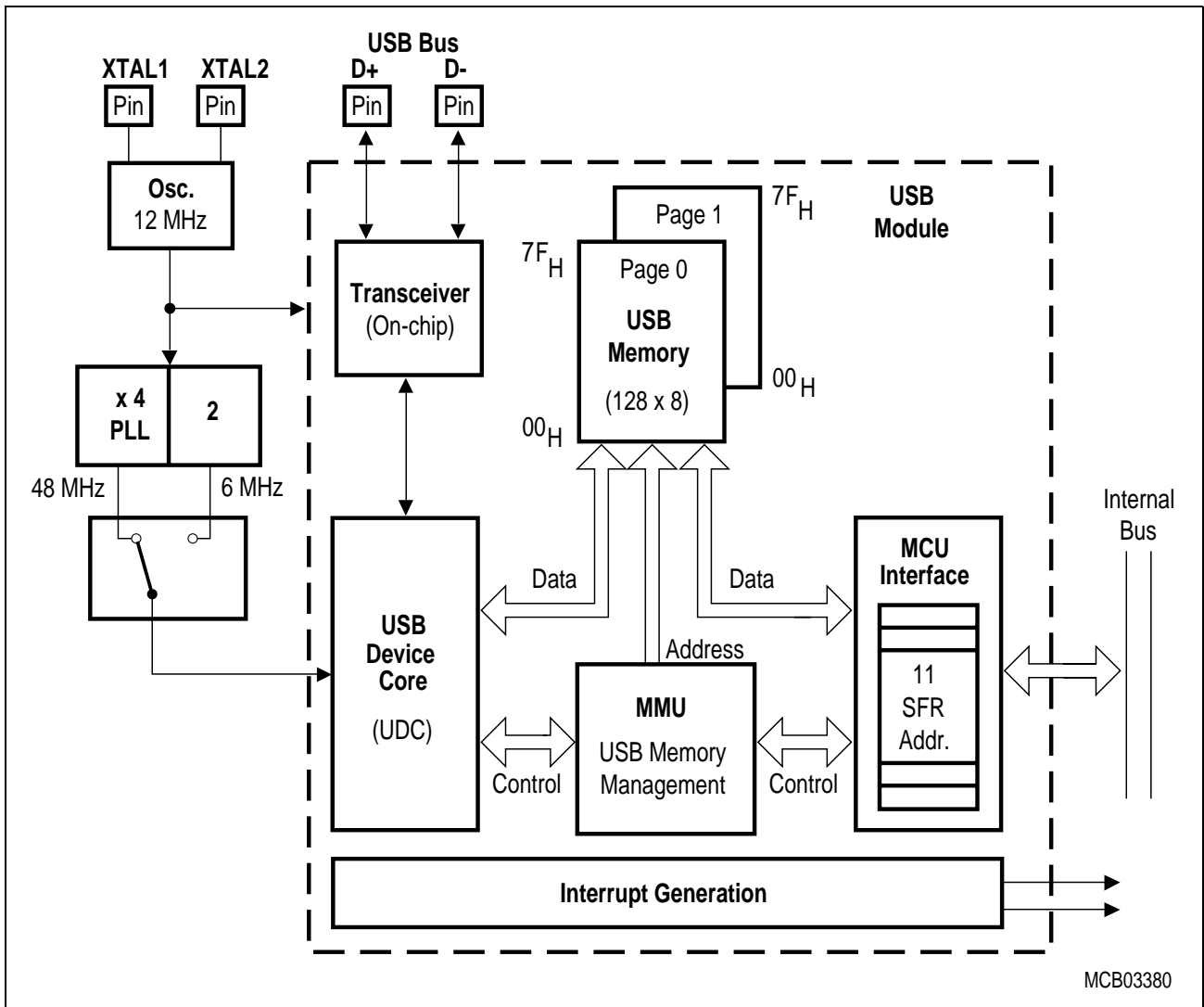


Figure 12
USB Module Block Diagram

USB Full-Speed Registers

Two different kinds of registers are implemented for full speed operation in the USB module. The global registers (GEPIR, EPSEL, ADROFF, USBVAL) describe the basic functionality of the complete USB module and can be accessed via unique SFR addresses. For reduction of the number of SFR addresses which are needed to control the USB module inside the C541U, device registers and endpoint registers are mapped into an SFR address block of seven SFR addresses (C1_H to C7_H). The endpoint specific functionality of the USB module is controlled via the device registers DCR, DPWDR, DIER, DIRR and the frame number registers. An endpoint register set is available for each endpoint (n=0..4) and describes the functionality of the selected endpoint. **Figure 13** explains the structure of the USB module registers.

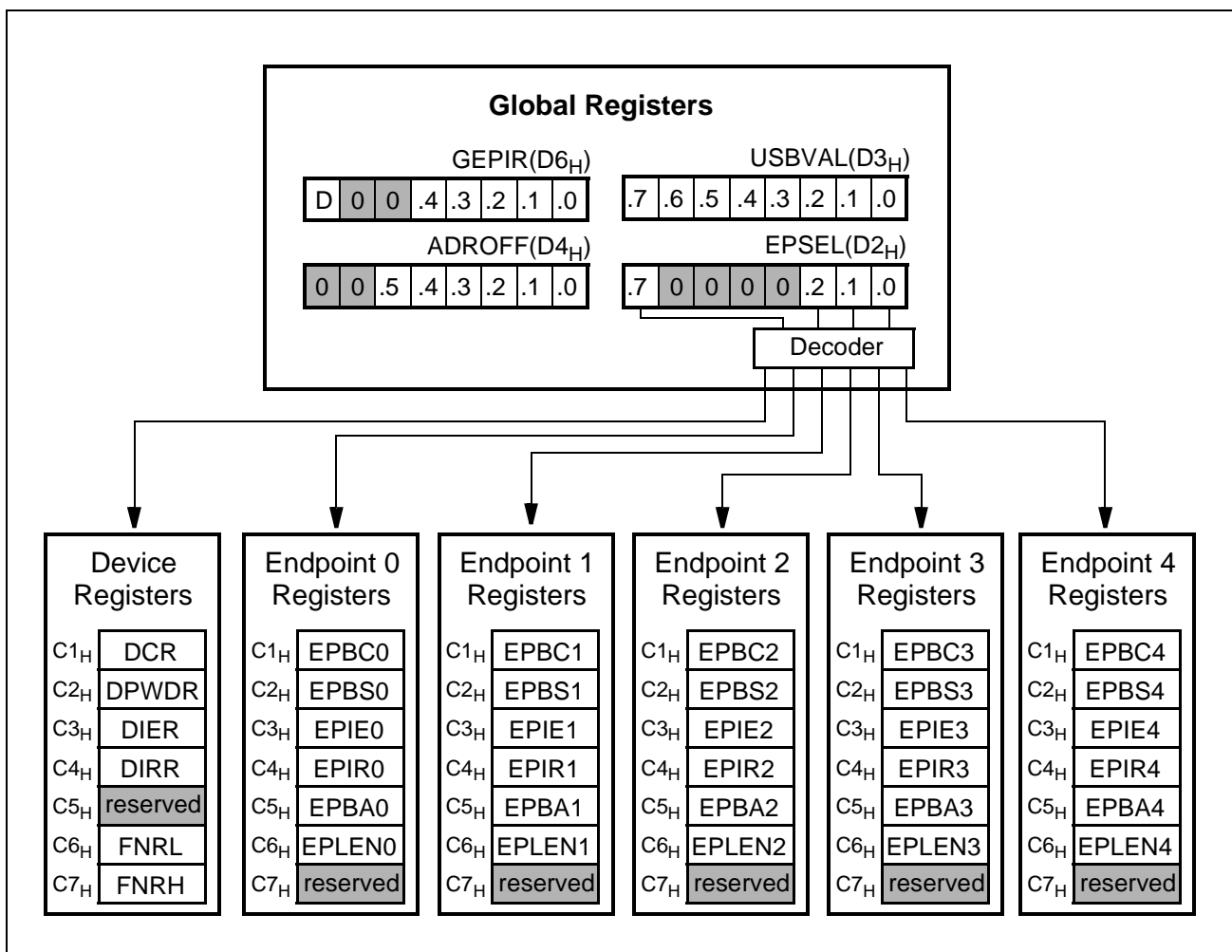


Figure 13
Register Structure of the USB Module

Interrupt System

The C541U provides seven interrupt sources with two priority levels. Five interrupts can be generated by the on-chip peripherals (timer 0, timer 1, SSC interface, and USB module), and two interrupts may be triggered externally (P3.2/ $\overline{\text{INT0}}$ and P3.3/ $\overline{\text{INT1}}$).

Figure 14 to 16 give a general overview of the interrupt sources and illustrate the request and control flags which are described in the next sections.

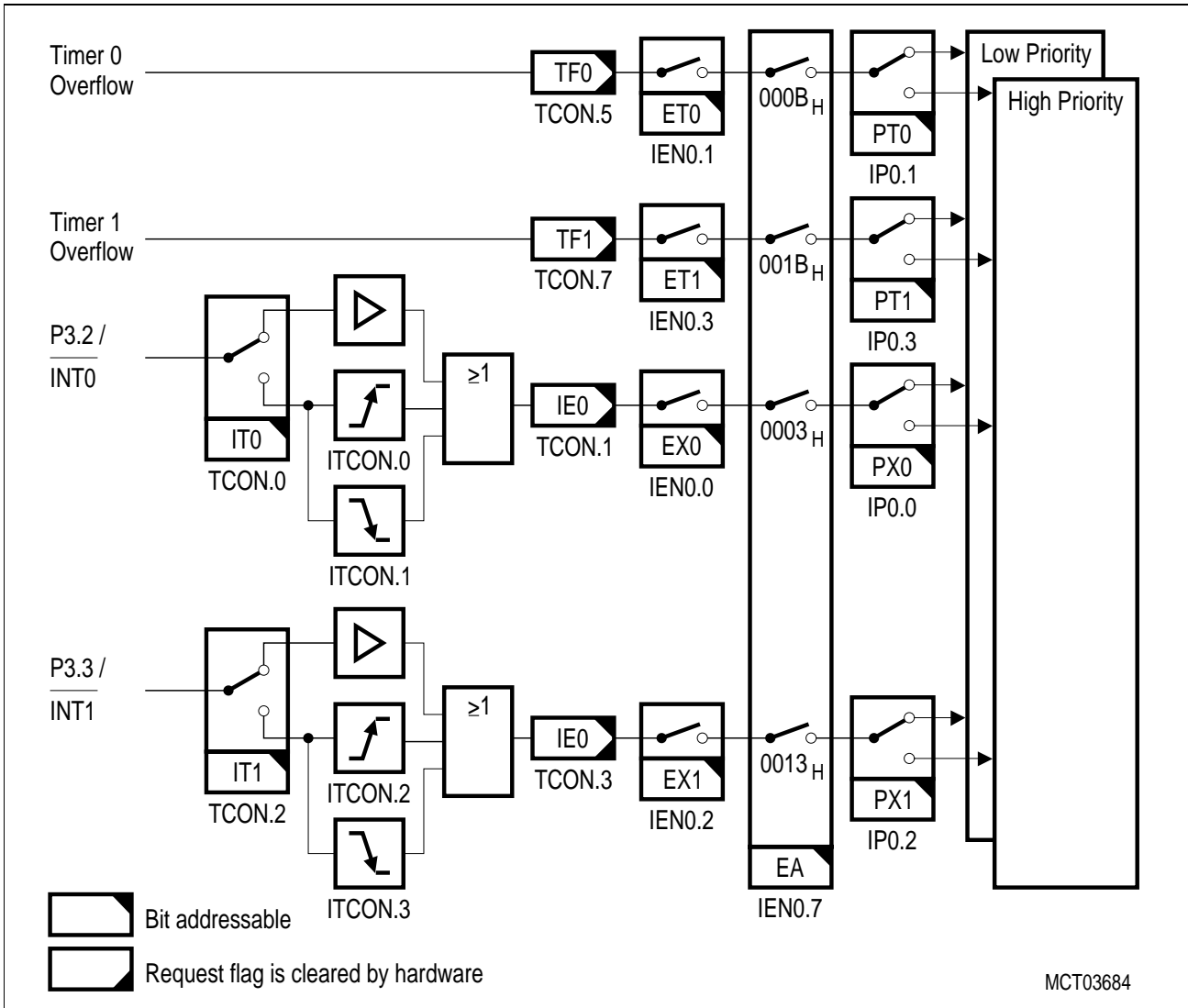


Figure 14
Interrupt Request Sources (Part 1)

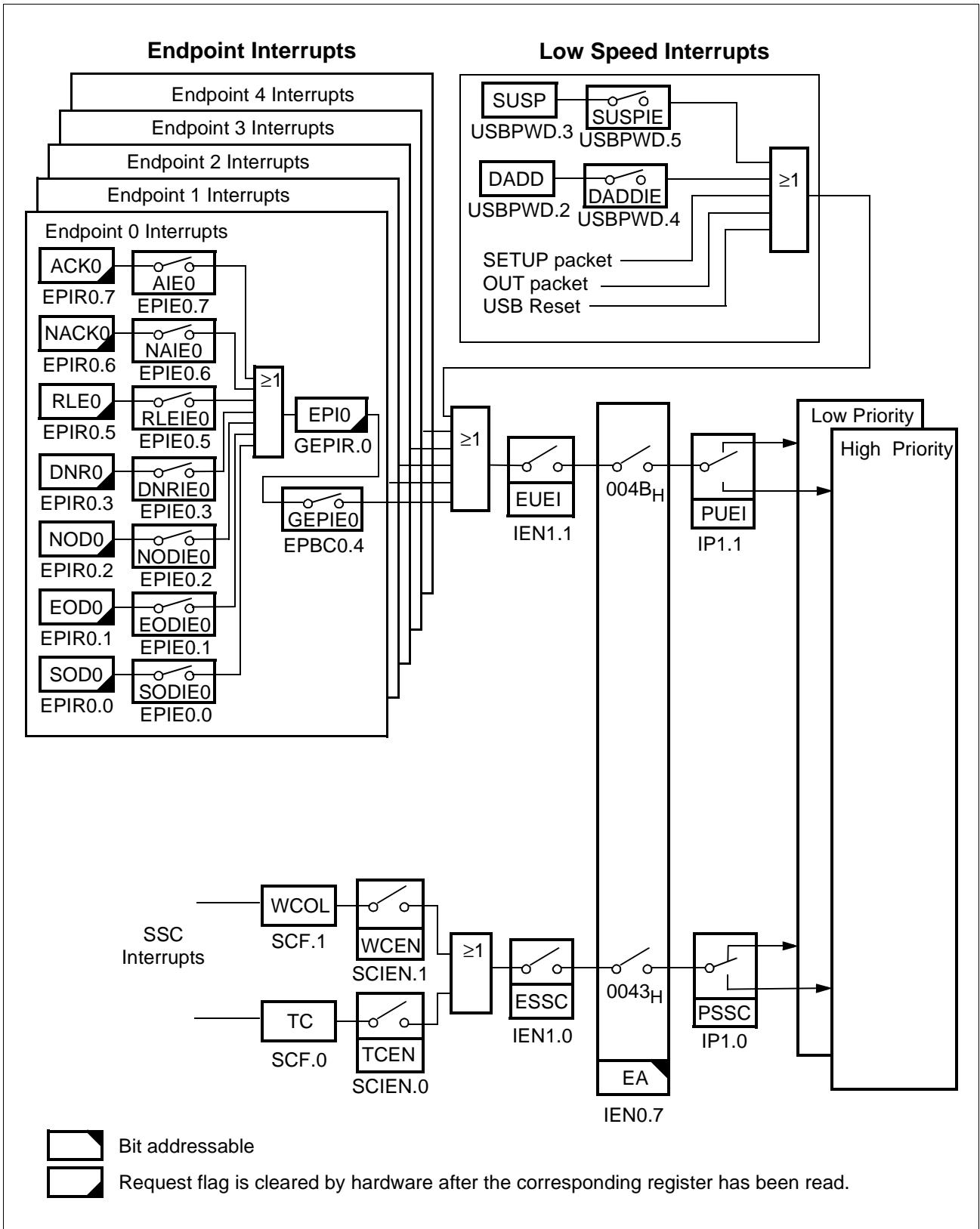


Figure 15
Interrupt Request Sources (Part 2)

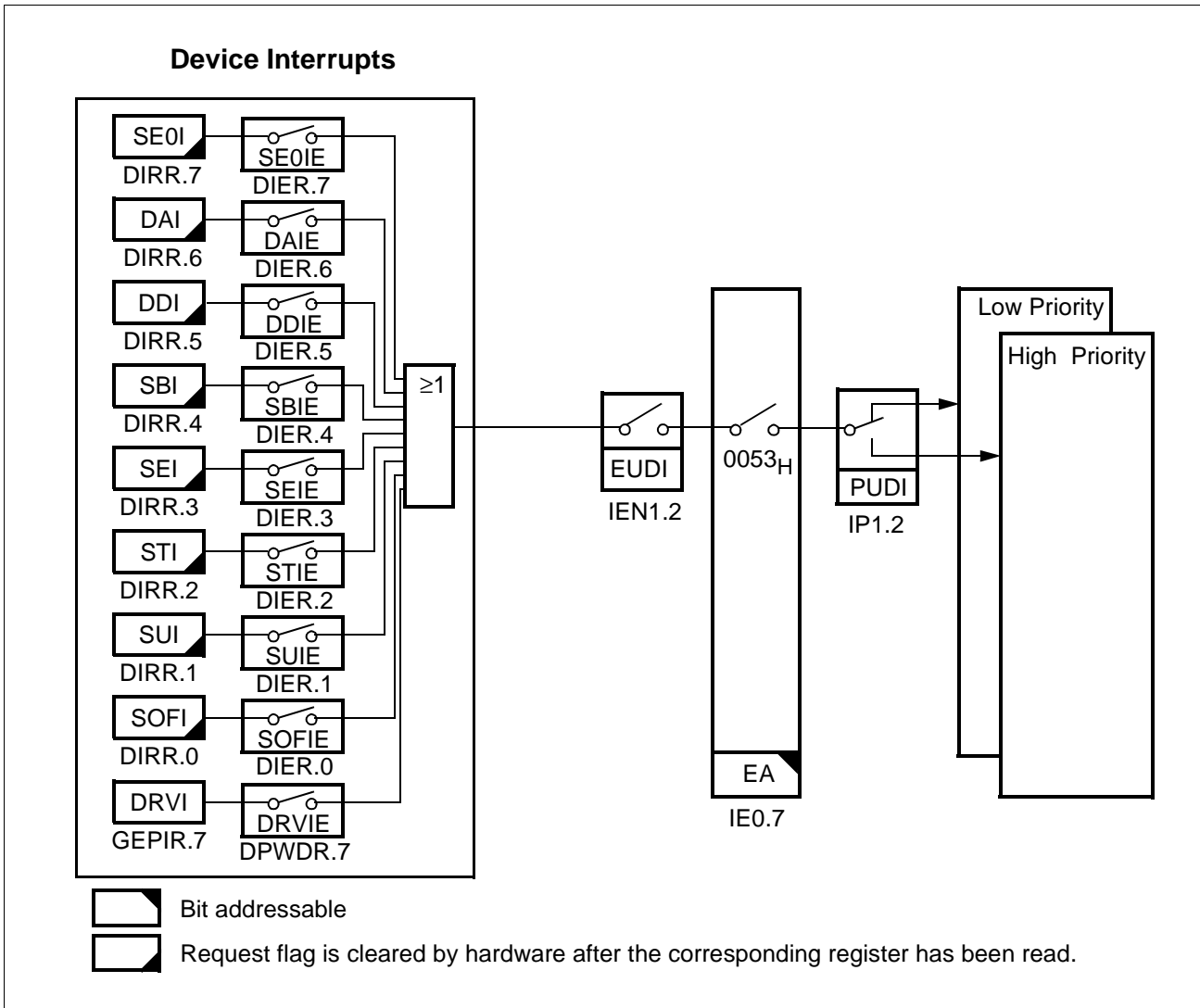


Figure 16
Interrupt Request Sources (Part 3)

Table 6
Interrupt Source and Vectors

Interrupt Source	Interrupt Vector Address	Interrupt Request Flags (SFRs)
External Interrupt 0	0003 _H	IE0
Timer 0 Overflow	000B _H	TF0
External Interrupt 1	0013 _H	IE1
Timer 1 Overflow	001B _H	TF1
SSC Interrupt	0043 _H	TC, WCOL
USB Endpoint Interrupt	004B _H	in SFRs EPIR0-4 and GEPIR
USB Device Interrupt	0053 _H	in SFRs DIRR and GEPIR
Wake-up from power down	007B _H	–

Fail Save Mechanisms

The C541U offers enhanced fail safe mechanisms, which allow an automatic recovery from software upset or hardware failure :

- a programmable watchdog timer (WDT), with variable time-out period from 256 μ s up to approx. 0.55 μ s at 12 MHz.
- an oscillator watchdog (OWD) which monitors the on-chip oscillator and forces the microcontroller into reset state in case the on-chip oscillator fails; it also provides the clock for a fast internal reset after power-on.

The watchdog timer in the C541U is a 15-bit timer, which is incremented by a count rate of $f_{osc}/12$ or $f_{osc}/192$. The system clock of the C541U is divided by two prescalers, a divide-by-two and a divide-by-16 prescaler which are selected by bit WDTSEL (WDTREL.7). For programming of the watchdog timer overflow rate, the upper 7 bit of the watchdog timer can be written. **Figure 8-17** shows the block diagram of the watchdog timer unit.

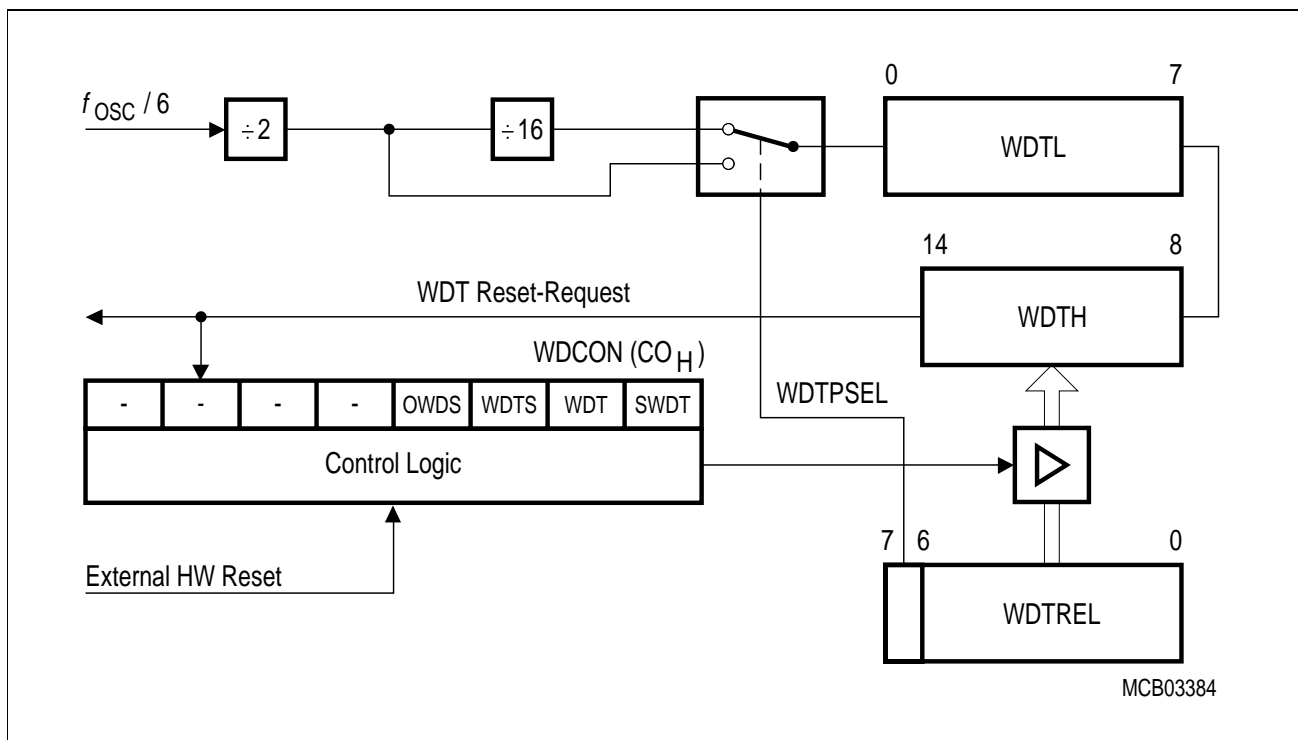


Figure 17
Block Diagram of the Watchdog Timer

The watchdog timer can be started by software (bit SWDT) but it cannot be stopped during active mode of the C541U. If the software fails to refresh the running watchdog timer an internal reset will be initiated on watchdog timer overflow. For refreshing of the watchdog timer the content of the SFR WDTREL is transferred to the upper 7-bit of the watchdog timer. The refresh sequence consists of two consecutive instructions which set the bits WDT and SWDT each. The reset cause (external reset or reset caused by the watchdog) can be examined by software (flag WDTS). It must be noted, however, that the watchdog timer is halted during the idle mode and power down mode of the processor.

Oscillator Watchdog

The oscillator watchdog unit serves for three functions:

- **Monitoring of the on-chip oscillator's function**
The watchdog supervises the on-chip oscillator's frequency; if it is lower than the frequency of the auxiliary RC oscillator in the watchdog unit, the internal clock is supplied by the RC oscillator and the device is brought into reset; if the failure condition disappears (i.e. the on-chip oscillator has a higher frequency than the RC oscillator), the part executes a final reset phase of typ. 1 ms in order to allow the oscillator to stabilize; then the oscillator watchdog reset is released and the part starts program execution again.
- **Fast internal reset after power-on**
The oscillator watchdog unit provides a clock supply for the reset before the on-chip oscillator has started. The oscillator watchdog unit also works identically to the monitoring function.
- **Control of external wake-up from software power-down mode** (description see chapter 9)
When the power-down mode is left by a low level at the $\overline{\text{INT0}}$ pin or by the USB, the oscillator watchdog unit assures that the microcontroller resumes operation (execution of the power-down wake-up interrupt) with the nominal clock rate. In the power-down mode the RC oscillator and the on-chip oscillator are stopped. Both oscillators are started again when power-down mode is released. When the on-chip oscillator has a higher frequency than the RC oscillator, the microcontroller starts operation after a final delay of typ. 1 ms in order to allow the on-chip oscillator to stabilize.

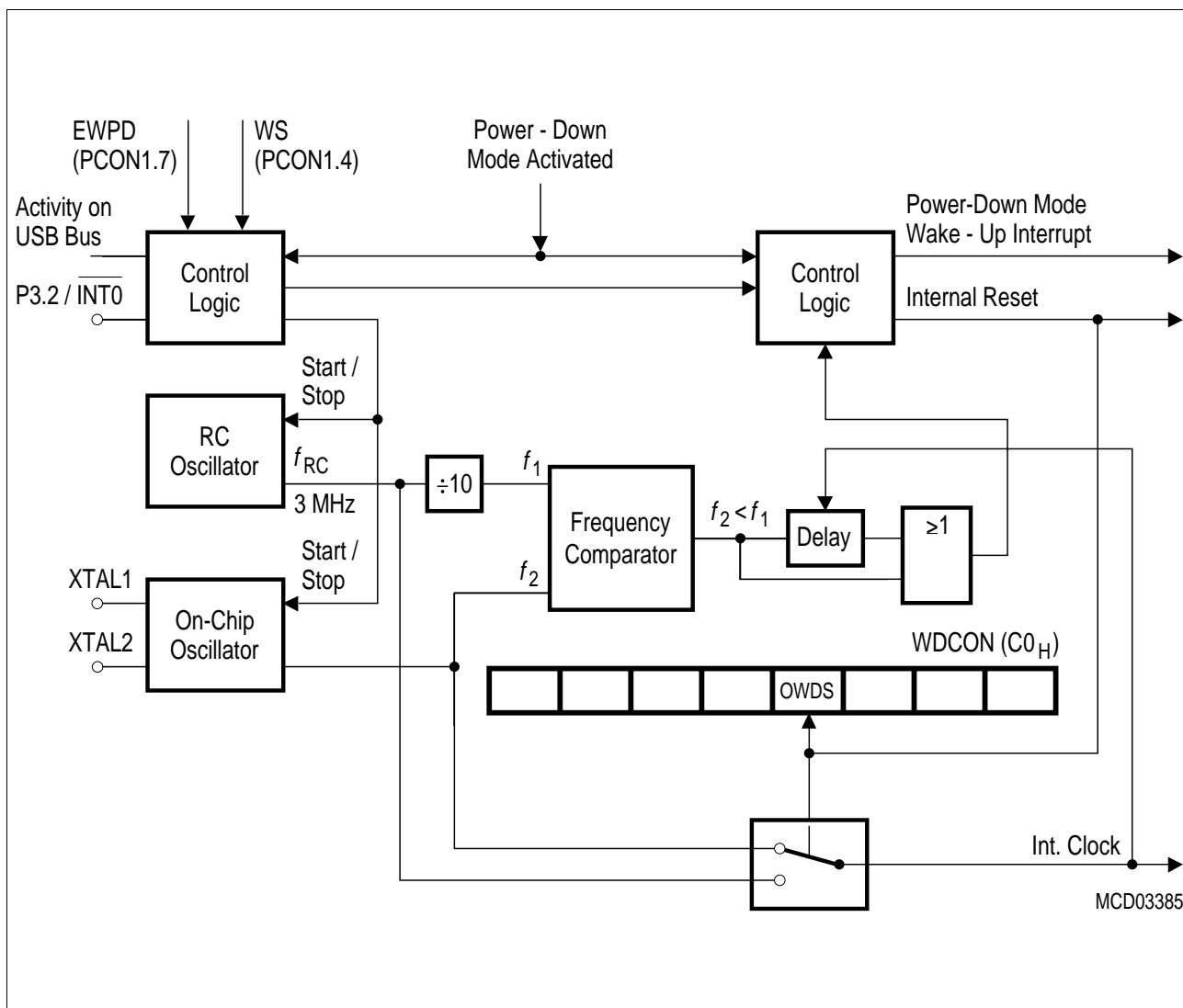


Figure 18
Functional Block Diagram of the Oscillator Watchdog

Power Saving Modes

The C541U provides two basic power saving modes, the idle mode and the power down mode.

– **Idle mode**

In the idle mode the main oscillator of the C541U continues to run, but the CPU is gated off from the clock signal. However, the interrupt system, the SSC, the USB module, and the timers with the exception of the watchdog timer are further provided with the clock. The CPU status is preserved in its entirety : the stack pointer, program counter, program status word, accumulator, and all other registers maintain their data during idle mode. The idle mode can be terminated by activating any enabled interrupt. or by a hardware reset.

– **Power down mode**

In the power down mode, the RC oscillator and the on-chip oscillator which operates with the XTAL pins is stopped. Therefore, all functions of the microcontroller are stopped and only the contents of the on-chip RAM, XRAM and the SFR's are maintained. The power down mode can be left either by an active reset signal or by a low signal at the P3.2/ $\overline{\text{INT0}}$ pin or any activity on the USB bus. Using reset to leave power down mode puts the microcontroller with its SFRs into the reset state. Using the $\overline{\text{INT0}}$ pin or USB bus for power down mode exit maintains the state of the SFRs, which has been frozen when power down mode is entered.

In the power down mode of operation, V_{DD} can be reduced to minimize power consumption. It must be ensured, however, that V_{DD} is not reduced before the power down mode is invoked, and that V_{DD} is restored to its normal operating level, before the power down mode is terminated. **Table 7** gives a general overview of the entry and exit procedures of the power saving modes.

Table 7
Power Saving Modes Overview

Mode	Entering 2-Instruction Example	Leaving by	Remarks
Idle mode	ORL PCON, #01H ORL PCON, #20H	Ocurrence of an interrupt from a peripheral unit	CPU clock is stopped; CPU maintains their data; peripheral units are active (if enabled) and provided with clock
		Hardware Reset	
Power Down Mode	ORL PCON, #02H ORL PCON, #40H	Hardware Reset	Oscillator is stopped; contents of on-chip RAM and SFR's are maintained;
		Short low pulse at pin P3.2/ $\overline{\text{INT0}}$ or activity on the USB bus	

OTP Memory Operation

The C541U contains a 8k byte one-time programmable (OTP) program memory. With the C541U fast programming cycles are achieved (1 byte in 100 μ sec). Also several levels of OTP memory protection can be selected.

For programming of the device, the C541U must be put into the programming mode. This typically is done not in-system but in a special programming hardware. In the programming mode the C541U operates as a slave device similar as an EPROM standalone memory device and must be controlled with address/data information, control lines, and an external 11.5V programming voltage. **Figure 19** shows the pins of the C541U-1E which are required for controlling of the OTP programming mode.

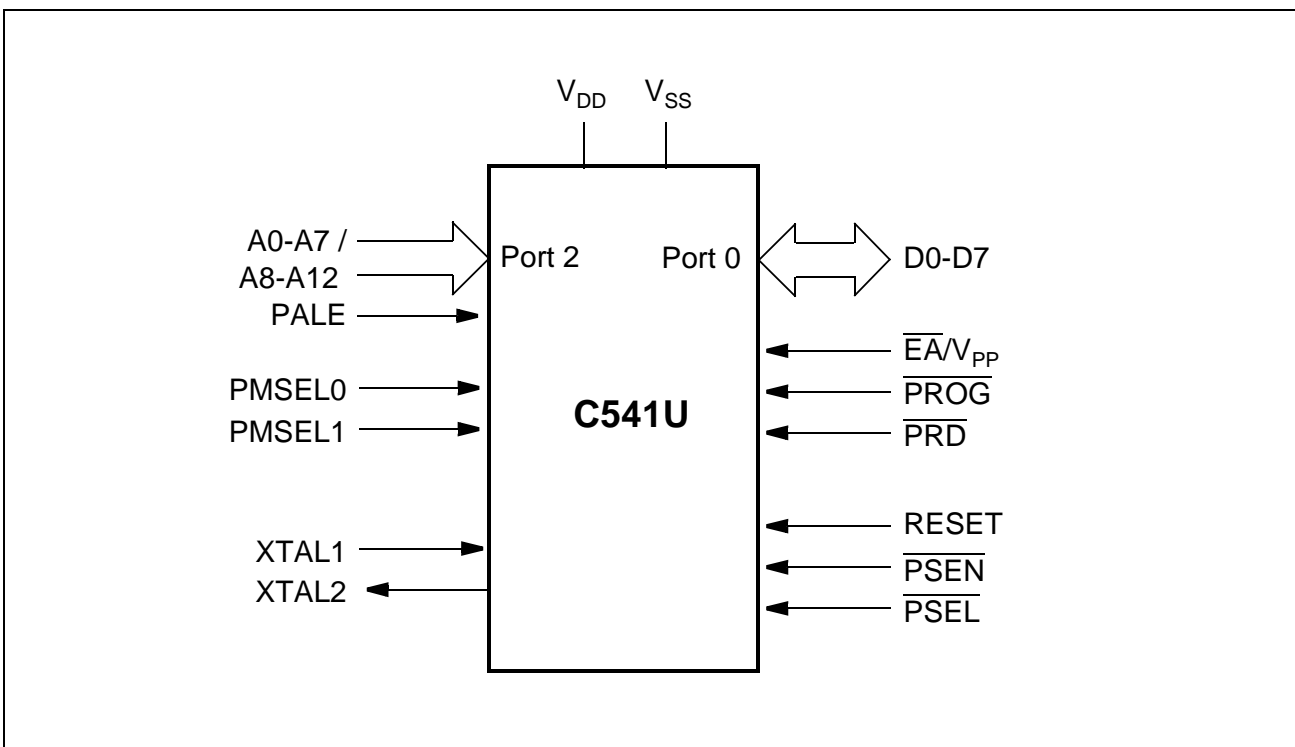


Figure 19
Programming Mode Configuration

Pin Configuration in Programming Mode

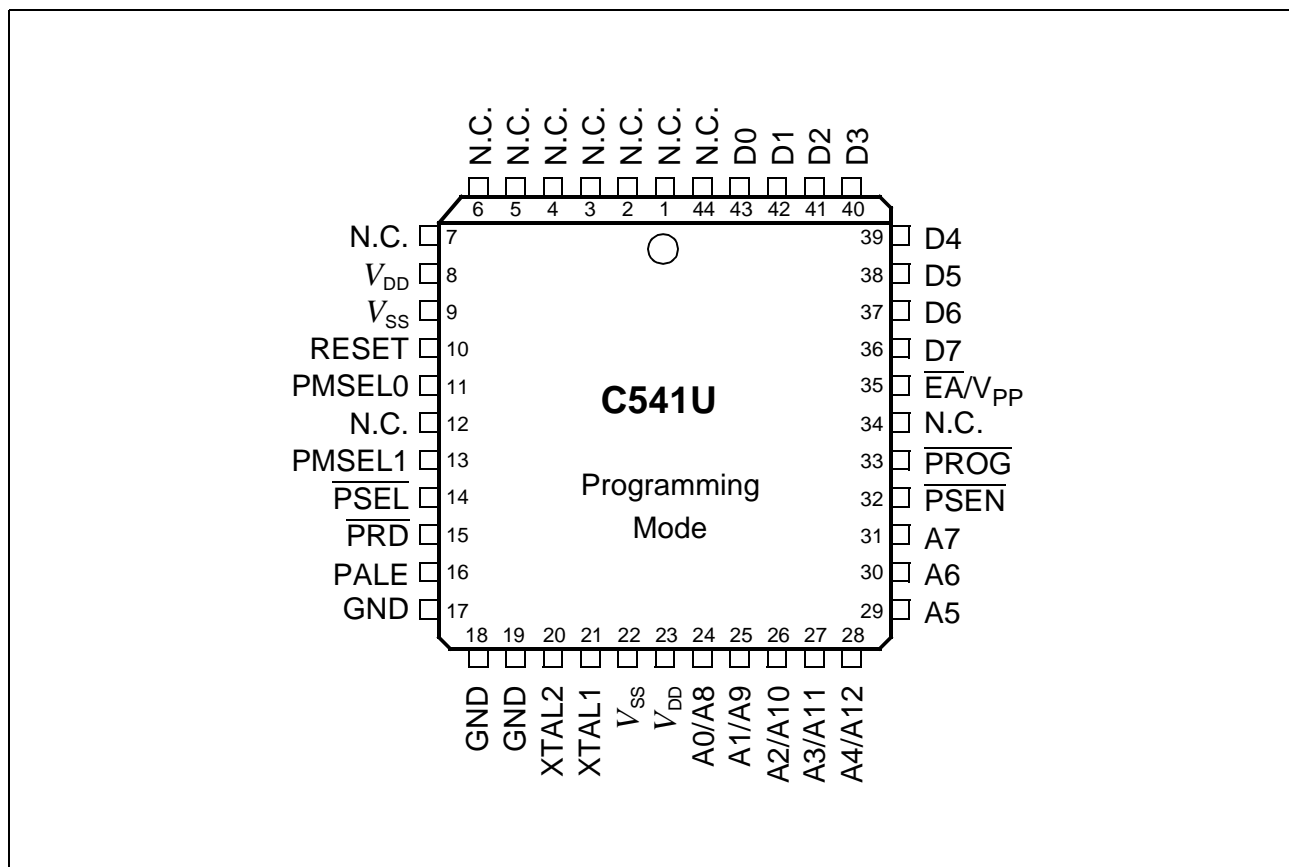


Figure 20
Pin Configuration of the C541U in Programming Mode (Top View)

The following **table 8** contains the functional description of all C541U-1E pins which are required for OTP memory programming.

Table 8
Pin Definitions and Functions in Programming Mode

Symbol	Pin Num- bers	I/O*)	Function															
	P-LCC-44																	
RESET	10	I	Reset This input must be at static "1" (active) level during the whole programming mode.															
PMSEL0 PMSEL1	11 13	I I	<p>Programming mode selection pins These pins are used to select the different access modes in programming mode. PMSEL1,0 must satisfy a setup time to the rising edge of PALE. When the logic level of PMSEL1,0 is changed, PALE must be at low level.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>PMSEL 1</th> <th>PMSEL 0</th> <th>Access Mode</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>Reserved</td> </tr> <tr> <td>0</td> <td>1</td> <td>Read version bytes</td> </tr> <tr> <td>1</td> <td>0</td> <td>Program/read lock bits</td> </tr> <tr> <td>1</td> <td>1</td> <td>Program/read OTP memory byte</td> </tr> </tbody> </table>	PMSEL 1	PMSEL 0	Access Mode	0	0	Reserved	0	1	Read version bytes	1	0	Program/read lock bits	1	1	Program/read OTP memory byte
PMSEL 1	PMSEL 0	Access Mode																
0	0	Reserved																
0	1	Read version bytes																
1	0	Program/read lock bits																
1	1	Program/read OTP memory byte																
$\overline{\text{PSEL}}$	14	I	Basic programming mode select This input is used for the basic programming mode selection and must be switched according figure 10-21 .															
$\overline{\text{PRD}}$	15	I	Programming mode read strobe This input is used for read access control for OTP memory read, version byte read, and lock bit read operations.															
PALE	16	I	Programming mode address latch enable PALE is used to latch the high address lines. The high address lines must satisfy a setup and hold time to/from the falling edge of PALE. PALE must be at low level whenever the logic level of PMSEL1,0 is changed.															
XTAL2	20	O	XTAL2 Output of the inverting oscillator amplifier.															
XTAL1	21	I	XTAL1 Input to the oscillator amplifier.															

*) I = Input
O = Output

Table 8
Pin Definitions and Functions in Programming Mode (cont'd)

Symbol	Pin Num- bers	I/O*)	Function
	P-LCC-44		
A0/A8 - A7	24 - 31	I	Address lines P2.0-7 are used as multiplexed address input lines A0-A7 and A8-A12. A8-A12 must be latched with PALE.
$\overline{\text{PSEN}}$	32	I	Program store enable This input must be at static "0" level during the whole programming mode.
$\overline{\text{PROG}}$	33	I	Programming mode write strobe This input is used in programming mode as a write strobe for OTP memory program and lock bit write operations During basic programming mode selection a low level must be applied to $\overline{\text{PROG}}$.
$\overline{\text{EA}}/V_{\text{PP}}$	35	I	External Access / Programming voltage This pin must be at 11.5 V (V_{PP}) voltage level during programming of an OTP memory byte or lock bit. During an OTP memory read operation this pin must be at high level (V_{IH}). This pin is also used for basic programming mode selection. At basic programming mode selection a low level must be applied to $\overline{\text{EA}}/V_{\text{PP}}$.
D0 - 7	43 - 36	I/O	Data lines 0-7 During programming mode, data bytes are read or written from or to the C541U via the bidirectional D0-7 lines which are located at port 0.
V_{SS}	9, 22	–	Circuit ground potential must be applied to these pins in programming mode.
V_{DD}	8, 23	–	Power supply terminal must be applied to these pins in programming mode.
N.C.	1 - 7, 12,, 34, 44	–	Not Connected These pins should not be connected in programming mode.
GND	17 - 19	I	Ground pins In programming mode these pins must be connected to V_{IL} level.

*) I = Input
 O = Output

Basic Programming Mode Selection

The basic programming mode selection scheme is shown in **figure 21**.

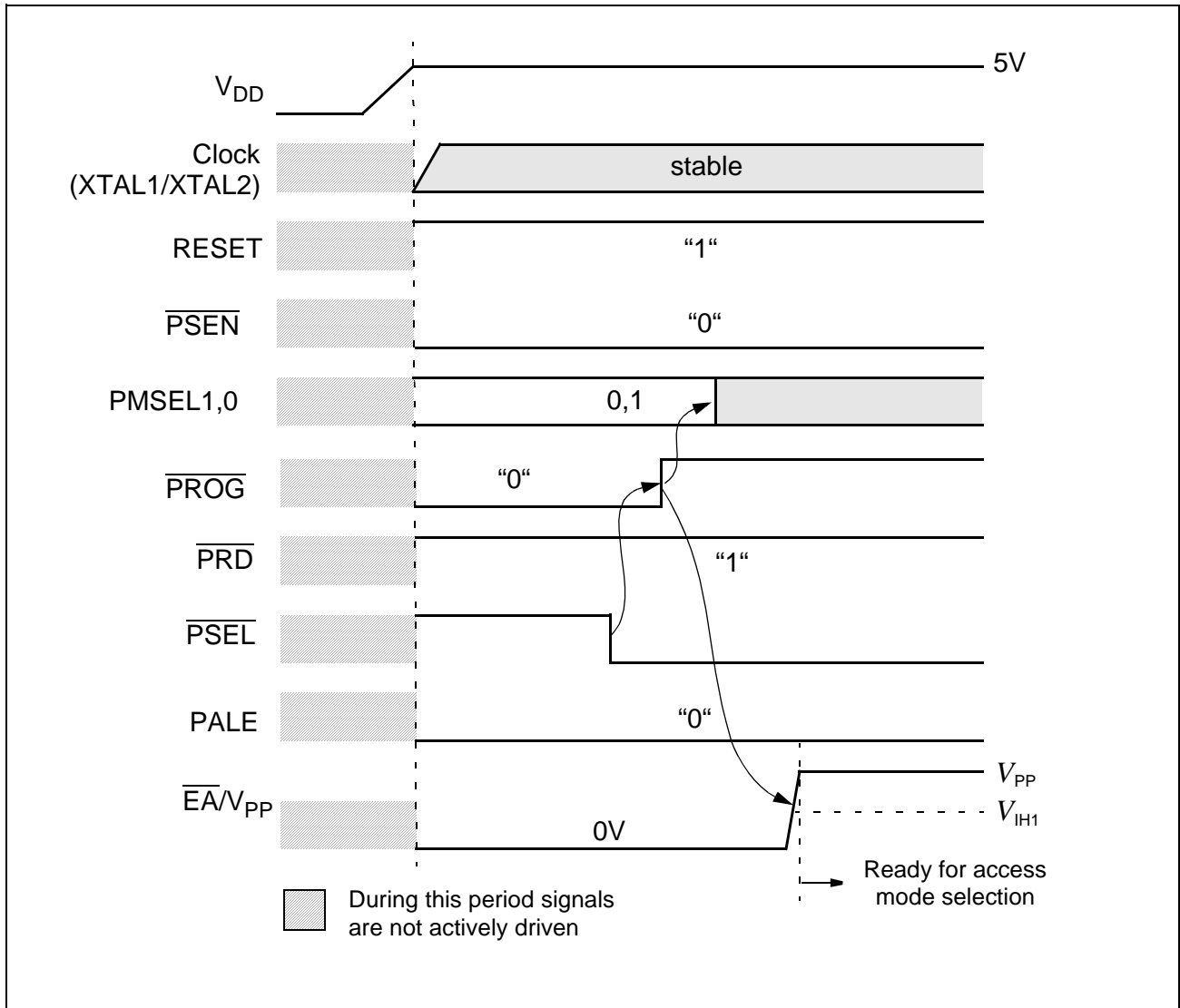


Figure 21
Basic Programming Mode Selection

Table 9
Access Modes Selection

Access Mode	\overline{EA}/V_{PP}	\overline{PROG}	\overline{PRD}	PMSEL		Address (Port 2)	Data (Port 0)
				1	0		
Program OTP memory byte	V_{PP}		H	H	H	A0-7 A8-15	D0-7
Read OTP memory byte	V_{IH}	H		H	H		
Program OTP lock bits	V_{PP}		H	H	L	–	D1,D0 see table 10
Read OTP lock bits	V_{IH}	H		H	H		
Read OTP version byte	V_{IH}	H		L	H	Byte addr. of sign. byte	D0-7

Lock Bits Programming / Read

The C541U has two programmable lock bits which, when programmed according **table 10**, provide four levels of protection for the on-chip OTP code memory. The state of the lock bits can also be read.

Table 10
Lock Bit Protection Types

Lock Bits at D1,D0		Protection Level	Protection Type
D1	D0		
1	1	Level 0	The OTP lock feature is disabled. During normal operation of the C541U, the state of the \overline{EA} pin is not latched on reset.
1	0	Level 1	During normal operation of the C541U, MOV _C instructions executed from external program memory are disabled from fetching code bytes from internal memory. \overline{EA} is sampled and latched on reset. An OTP memory read operation is only possible using the OTP verification mode for protection level 1. Further programming of the OTP memory is disabled (reprogramming security).
0	1	Level 2	Same as level 1, but also OTP memory read operation using OTP verification mode is disabled.
0	0	Level 3	Same as level 2; but additionally external code execution by setting \overline{EA} =low during normal operation of the C541U is no more possible. External code execution, which is initiated by an internal program (e.g. by an internal jump instruction above the ROM boundary), is still possible.

Absolute Maximum Ratings

Parameter	Symbol	Limit Values		Unit	Notes
		min.	max.		
Storage temperature	T_{ST}	- 65	150	°C	-
Voltage on V_{DD} pins with respect to ground (V_{SS})	V_{DD}	-0.5	6.5	V	-
Voltage on any pin with respect to ground (V_{SS})	V_{IN}	-0.5	$V_{DD} + 0.5$	V	-
Input current on any pin during overload condition		-10	10	mA	-
Absolute sum of all input currents during overload condition		-	100	mA	-
Power dissipation	P_{DISS}	-	TBD	W	-

Note: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage of the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for longer periods may affect device reliability. During absolute maximum rating overload conditions ($V_{IN} > V_{DD}$ or $V_{IN} < V_{SS}$) the voltage on V_{DD} pins with respect to ground (V_{SS}) must not exceed the values defined by the absolute maximum ratings.

Operating Conditions

Parameter	Symbol	Limit Values		Unit	Notes
		min.	max.		
Supply voltage	V_{DD}	4.25	5.5	V	-
Ground voltage	V_{SS}	0		V	-
Ambient temperature	T_A	0	70	°C	-
CPU clock	f_{CPU}	2	12	MHz	-

DC Characteristics

(Operating Conditions apply)

Parameter	Symbol	Limit Values		Unit	Test Condition
		min.	max.		
Input low voltage (except \overline{EA} , RESET)	V_{IL}	- 0.5	$0.2 V_{DD} - 0.1$	V	-
Input low voltage (\overline{EA})	V_{IL1}	- 0.5	$0.2 V_{DD} - 0.3$	V	-
Input low voltage (RESET)	V_{IL2}	- 0.5	$0.2 V_{DD} + 0.1$	V	-
Input high voltage (except XTAL1, RESET and \overline{EA})	V_{IH}	$0.2 V_{DD} + 0.9$	$V_{DD} + 0.5$	V	-
Input high voltage to XTAL1	V_{IH1}	$0.7 V_{DD}$	$V_{DD} + 0.5$	V	-
Input high voltage to RESET and \overline{EA}	V_{IH2}	$0.6 V_{DD}$	$V_{DD} + 0.5$	V	-
Output low voltage Ports 1, 2, 3 P1.0, P1.1, P3.0	V_{OL}	-	0.45	V	$I_{OL} = 1.6 \text{ mA}^1$
		-	0.45	V	$I_{OL} = 10 \text{ mA}^1$
Output low voltage (ALE, \overline{PSEN})	V_{OL1}	-	0.45	V	$I_{OL} = 3.2 \text{ mA}^1$
Output low voltage (Port 0)	V_{OL2}	-	0.6	V	$I_{OL} = 3.2 \text{ mA}^1$
Output high voltage (ports 1, 2, 3)	V_{OH}	2.4 $0.9 V_{DD}$	- -	V	$I_{OH} = - 80 \mu\text{A}$, $I_{OH} = - 10 \mu\text{A}$
Output high voltage (port 0 in external bus mode, ALE, \overline{PSEN})	V_{OH2}	2.4 $0.9 V_{DD}$	- -	V	$I_{OH} = - 800 \mu\text{A}$ $I_{OH} = - 80 \mu\text{A}^2$
Logic 0 input current (ports 1, 2, 3)	I_{IL}	- 10	- 60	μA	$V_{IN} = 0.45 \text{ V}$
Logical 1-to-0 transition current (ports 1, 2, 3)	I_{TL}	- 65	- 650	μA	$V_{IN} = 2 \text{ V}$
Input leakage current (port 0, \overline{EA})	I_{LI}	-	± 1	μA	$0.45 < V_{IN} < V_{DD}$
Pin capacitance	C_{IO}	-	10	pF	$f_c = 1 \text{ MHz}$, $T_A = 25 \text{ }^\circ\text{C}^7$
Overload current	I_{OV}	-	± 5	mA	^{6) 7)}
Programming voltage	V_{PP}	10.9	12.1	V	$11.5 \text{ V} \pm 5\%$

Notes see next page

Power Supply Current

Parameter		Symbol	Limit Values		Unit	Test Condition
			typ. ⁸⁾	max. ⁹⁾		
Active mode	12 MHz	I_{DD}	25	30	mA	⁴⁾
Idle mode	12 MHz	I_{DD}	15	20	mA	⁵⁾
Power-down mode		I_{PD}	5	50	μ A	$V_{DD} = 2 \dots 5.5 \text{ V}^{3)}$

Notes :

- 1) Capacitive loading on ports 0 and 2 may cause spurious noise pulses to be superimposed on the V_{OL} of ALE and port 3. The noise is due to external bus capacitance discharging into the port 0 and port 2 pins when these pins make 1-to-0 transitions during bus operation. In the worst case (capacitive loading > 100 pF), the noise pulse on ALE line may exceed 0.8 V. In such cases it may be desirable to qualify ALE with a schmitt-trigger, or use an address latch with a schmitt-trigger strobe input.
- 2) Capacitive loading on ports 0 and 2 may cause the V_{OH} on ALE and $\overline{\text{PSEN}}$ to momentarily fall below the 0.9 V_{DD} specification when the address lines are stabilizing.
- 3) I_{PD} (power-down mode) is measured under following conditions:
 $\overline{\text{EA}} = \text{Port 0} = V_{DD}$; XTAL2 = N.C.; XTAL1 = V_{SS} ; RESET = V_{SS} ; all other pins are disconnected.
 the USB transceiver is switched off;
- 4) I_{DD} (active mode) is measured with:
 XTAL1 driven with t_{CLCH} , $t_{CHCL} = 5 \text{ ns}$, $V_{IL} = V_{SS} + 0.5 \text{ V}$, $V_{IH} = V_{DD} - 0.5 \text{ V}$; XTAL2 = N.C.;
 $\overline{\text{EA}} = \text{RESET} = \text{Port 0} = \text{Port 1} = V_{DD}$; all other pins are disconnected.
 I_{DD} would be slightly higher if a crystal oscillator is used (appr. 1 mA).
- 5) I_{DD} (idle mode) is measured with all output pins disconnected and with all peripherals disabled;
 XTAL1 driven with t_{CLCH} , $t_{CHCL} = 5 \text{ ns}$, $V_{IL} = V_{SS} + 0.5 \text{ V}$, $V_{IH} = V_{DD} - 0.5 \text{ V}$; XTAL2 = N.C.;
 $\overline{\text{EA}} = \text{RESET} = V_{SS}$; Port 0 = V_{DD} ; all other pins are disconnected;
- 6) Overload conditions under operating conditions occur if the voltage on the respective pin exceeds the specified operating range (i.e. $V_{OV} > V_{DD} + 0.5 \text{ V}$ or $V_{OV} < V_{SS} - 0.5 \text{ V}$). The absolute sum of input currents on all port pins may not exceed 50 mA. The supply voltage V_{DD} and V_{SS} must remain within the specified limits.
- 7) Not 100% tested, guaranteed by design characterization.
- 8) The typical I_{DD} values are periodically measured at $T_A = +25 \text{ }^\circ\text{C}$ but not 100% tested.
- 9) The maximum I_{DD} values are measured under worst case conditions ($T_A = 0 \text{ }^\circ\text{C}$ and $V_{DD} = 5.5 \text{ V}$)

AC Characteristics

(Operating Conditions apply)

(C_L for port 0, ALE and $\overline{\text{PSEN}}$ outputs = 100 pF; C_L for all other outputs = 80 pF)

Program Memory Characteristics

Parameter	Symbol	Limit Values				Unit
		10-MHz clock Duty Cycle 0.4 to 0.6		Variable Clock 1/CLP = 2 MHz to 12 MHz **)		
		min.	max.	min.	max.	
ALE pulse width	t_{LHLL}	43	–	CLP - 40	–	ns
Address setup to ALE	t_{AVLL}	13	–	$TCL_{Hmin} - 20$	–	ns
Address hold after ALE	t_{LLAX}	13	–	$TCL_{Hmin} - 20$	–	ns
ALE to valid instruction in	t_{LLIV}	–	80	–	2 CLP - 87	ns
ALE to $\overline{\text{PSEN}}$	t_{LLPL}	13	–	$TCL_{Lmin} - 20$	–	ns
$\overline{\text{PSEN}}$ pulse width	t_{PLPH}	86	–	CLP+ $TCL_{Hmin} - 30$	–	ns
$\overline{\text{PSEN}}$ to valid instruction in	t_{PLIV}	–	51	–	CLP+ $TCL_{Hmin} - 65$	ns
Input instruction hold after $\overline{\text{PSEN}}$	t_{PXIX}	0	–	0	–	ns
Input instruction float after $\overline{\text{PSEN}}$	$t_{PXIZ}^*)$	–	23	–	$TCL_{Lmin} - 10$	ns
Address valid after $\overline{\text{PSEN}}$	$t_{PXAV}^*)$	28	–	$TCL_{Lmin} - 5$	–	ns
Address to valid instruction in	t_{AVIV}	–	140	–	2 CLP + $TCL_{Hmin} - 60$	ns
Address float to $\overline{\text{PSEN}}$	t_{AZPL}	0	–	0	–	ns

*) Interfacing the C541U to devices with float times up to 28 ns is permissible. This limited bus contention will not cause any damage to port 0 drivers.

**) For correct function of the USB module the C541U must operate with 12 MHz external clock. The microcontroller (except the USB module) operates down to 2 MHz.

AC Characteristics (cont'd)

External Data Memory Characteristics

Parameter	Symbol	Limit Values				Unit
		10-MHz clock Duty Cycle 0.4 to 0.6		Variable Clock 1/CLP= 2 MHz to 12 MHz		
		min.	max.	min.	max.	
$\overline{\text{RD}}$ pulse width	t_{RLRH}	180	–	3 CLP - 70	–	ns
$\overline{\text{WR}}$ pulse width	t_{WLWH}	180	–	3 CLP - 70	–	ns
Address hold after ALE	t_{LLAX2}	56	–	CLP - 27	–	ns
$\overline{\text{RD}}$ to valid data in	t_{RLDV}	–	110	–	2 CLP+ TCL _{Hmin} - 90	ns
Data hold after $\overline{\text{RD}}$	t_{RHDX}	0		0	–	ns
Data float after $\overline{\text{RD}}$	t_{RHDX}	–	63	–	CLP - 20	ns
ALE to valid data in	t_{LLDV}	–	200	–	4 CLP - 133	ns
Address to valid data in	t_{AVDV}	–	211	–	4 CLP + TCL _{Hmin} -155	ns
ALE to $\overline{\text{WR}}$ or $\overline{\text{RD}}$	t_{LLWL}	66	166	CLP + TCL _{Lmin} - 50	CLP+ TCL _{Lmin} + 50	ns
Address valid to $\overline{\text{WR}}$	t_{AVWL}	70	–	2 CLP - 97	–	ns
$\overline{\text{WR}}$ or $\overline{\text{RD}}$ high to ALE high	t_{WHLH}	8	58	TCL _{Hmin} - 25	TCL _{Hmin} + 25	ns
Data valid to $\overline{\text{WR}}$ transition	t_{QVWX}	8	–	TCL _{Lmin} - 25	–	ns
Data setup before $\overline{\text{WR}}$	t_{QVWH}	163	–	3 CLP + TCL _{Lmin} - 120	–	ns
Data hold after $\overline{\text{WR}}$	t_{WHQX}	8	–	TCL _{Hmin} - 25	–	ns
Address float after $\overline{\text{RD}}$	t_{RLAZ}	–	0	–	0	ns

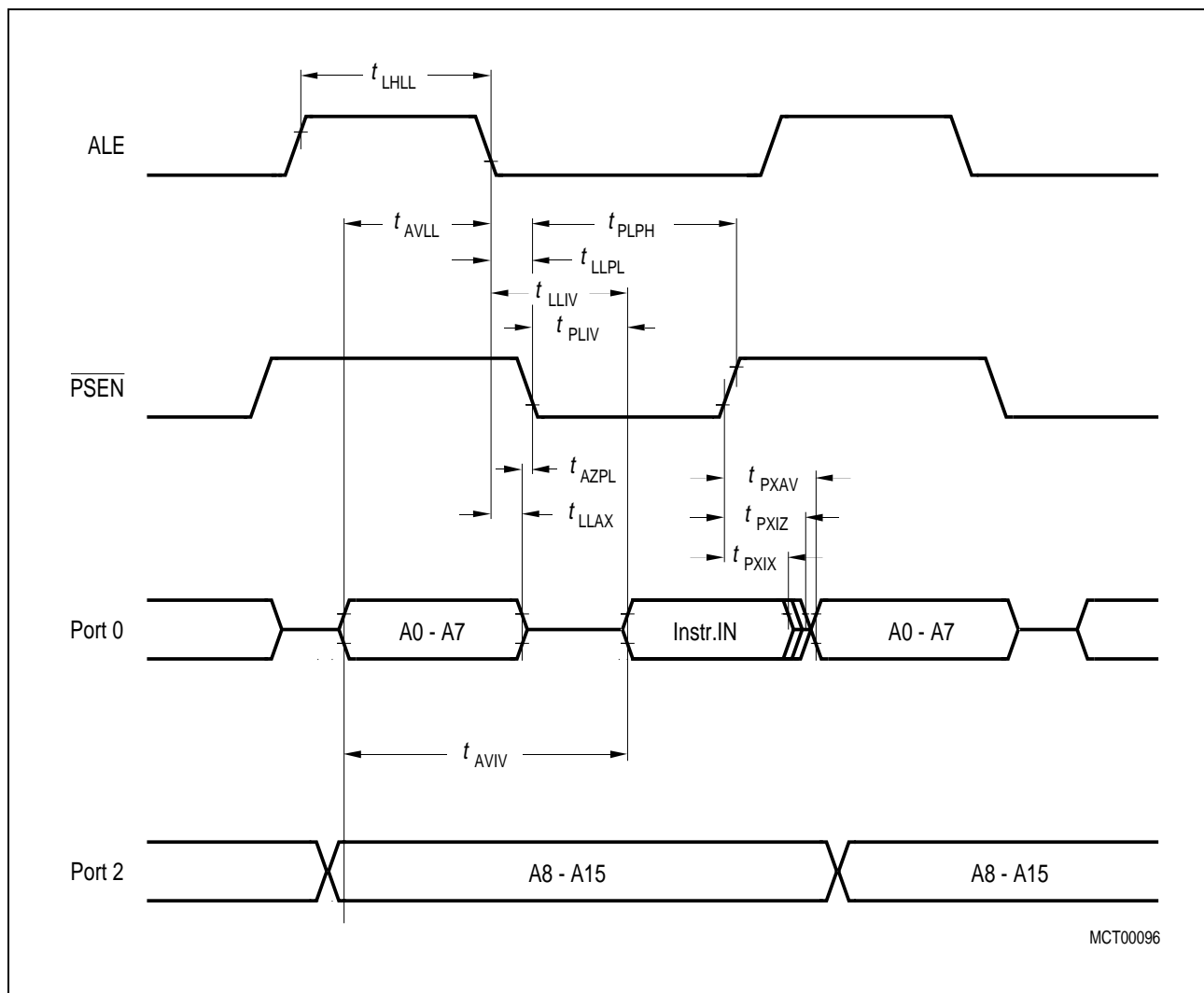
AC Characteristics (cont'd)

External Clock Drive Characteristics

Parameter	Symbol	CPU Clock = 12 MHz Duty cycle 0.4 to 0.6		Variable CPU Clock 1/CLP = 2 to 12 MHz		Unit
		min.	max.	min.	max.	
Oscillator period	CLP	83.3	83.3	83.3	500	ns
High time	TCL _H	33	–	33	CLP-TCL _L	ns
Low time	TCL _L	33	–	33	CLP-TCL _H	ns
Rise time	t _R	–	12	–	12	ns
Fall time	t _F	–	12	–	12	ns
Oscillator duty cycle	DC	0.4	0.6	33 / CLP	1 - 33 / CLP	–
Clock cycle	TCL	33	50	CLP * DC _{min}	CLP * DC _{max}	ns

SSC Interface Characteristics

Parameter	Symbol	Limit Values		Unit
		min.	max.	
Clock Cycle Time : Master Mode Slave Mode	t _{SCLK}	667	–	ns
	t _{SCLK}	667	–	ns
Clock high time	t _{SCH}	300	–	ns
Clock low time	t _{SCL}	300	–	ns
Data output delay	t _D	–	100	ns
Data output hold	t _{HO}	0	–	ns
Data input setup	t _S	100	–	ns
Data input hold	t _{HI}	50	–	ns
TC bit set delay	t _{DTC}	–	8 CLP	ns
$\overline{\text{SLS}}$ low to first SCLK clock edge	t _{SC}	2 t _{CLCL}	–	ns
Last SCLK clock edge to $\overline{\text{SLS}}$ high	t _{CS}	t _{CLCL}	–	ns
$\overline{\text{SLS}}$ low to STO active	t _{TS}	0	100	ns
$\overline{\text{SLS}}$ high to STO tristate	t _{ST}	–	100	ns
Data output delay (already defined)	t _D	–	100	ns



MCT00096

Figure 22
Program Memory Read Cycle

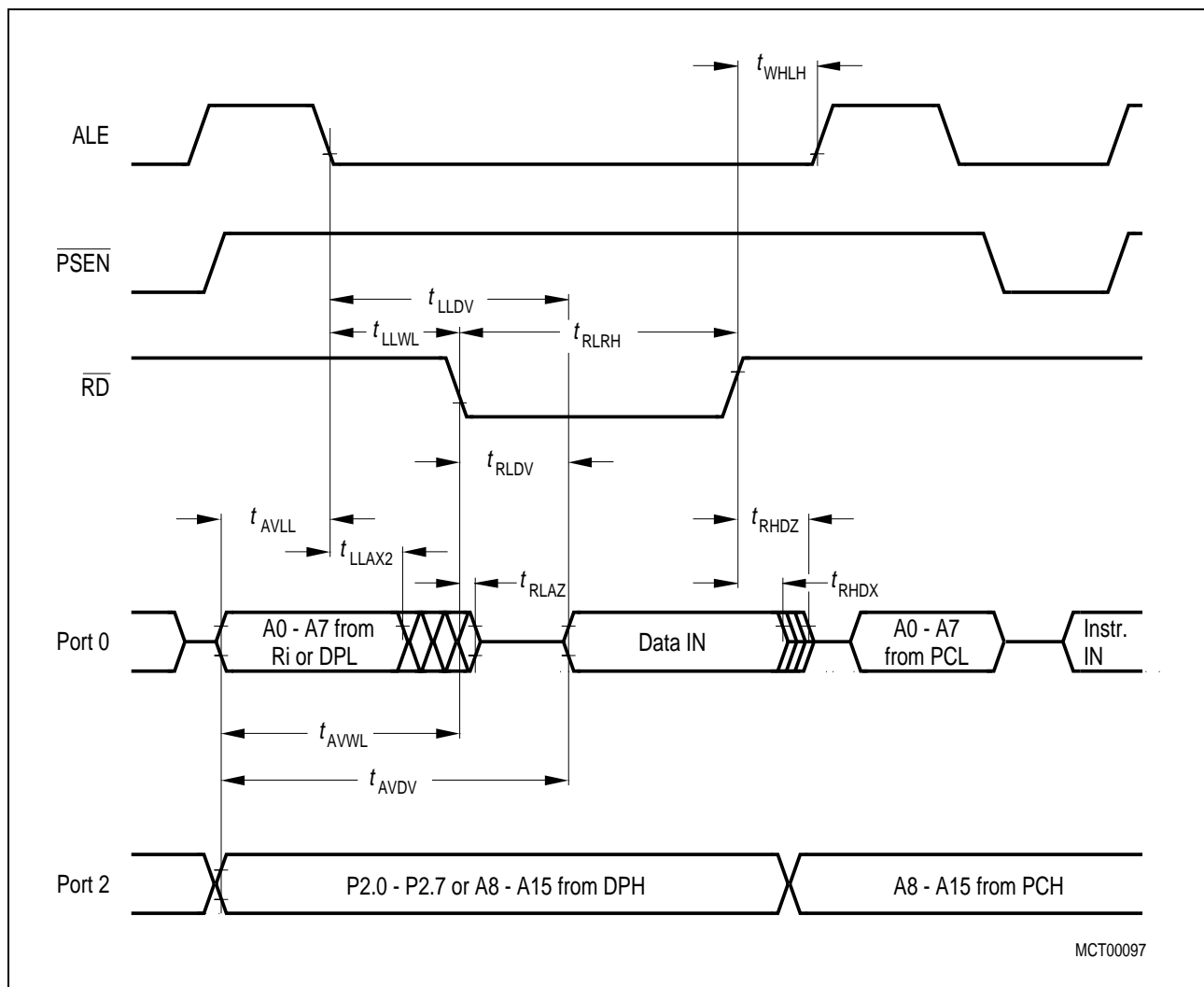
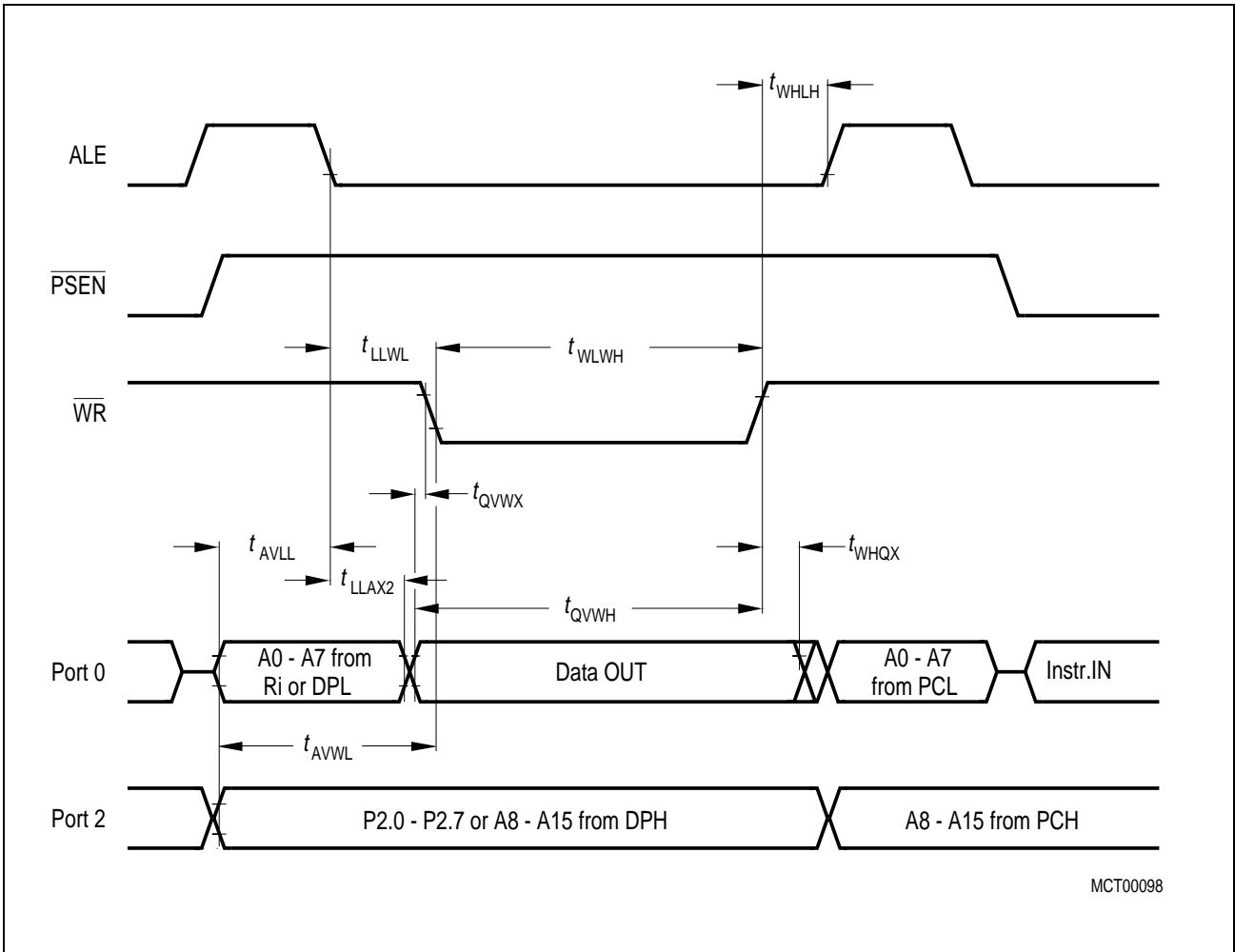
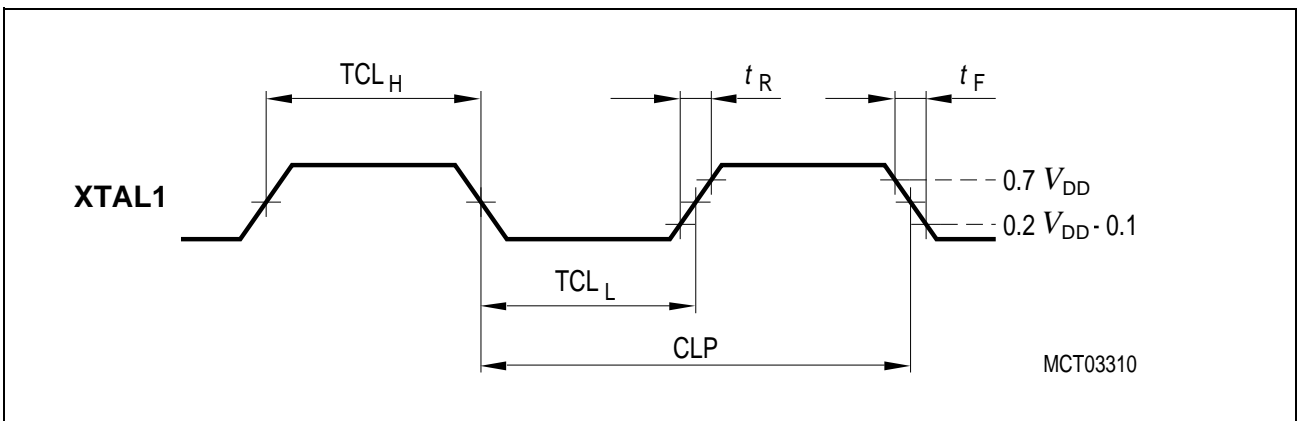


Figure 23
Data Memory Read Cycle



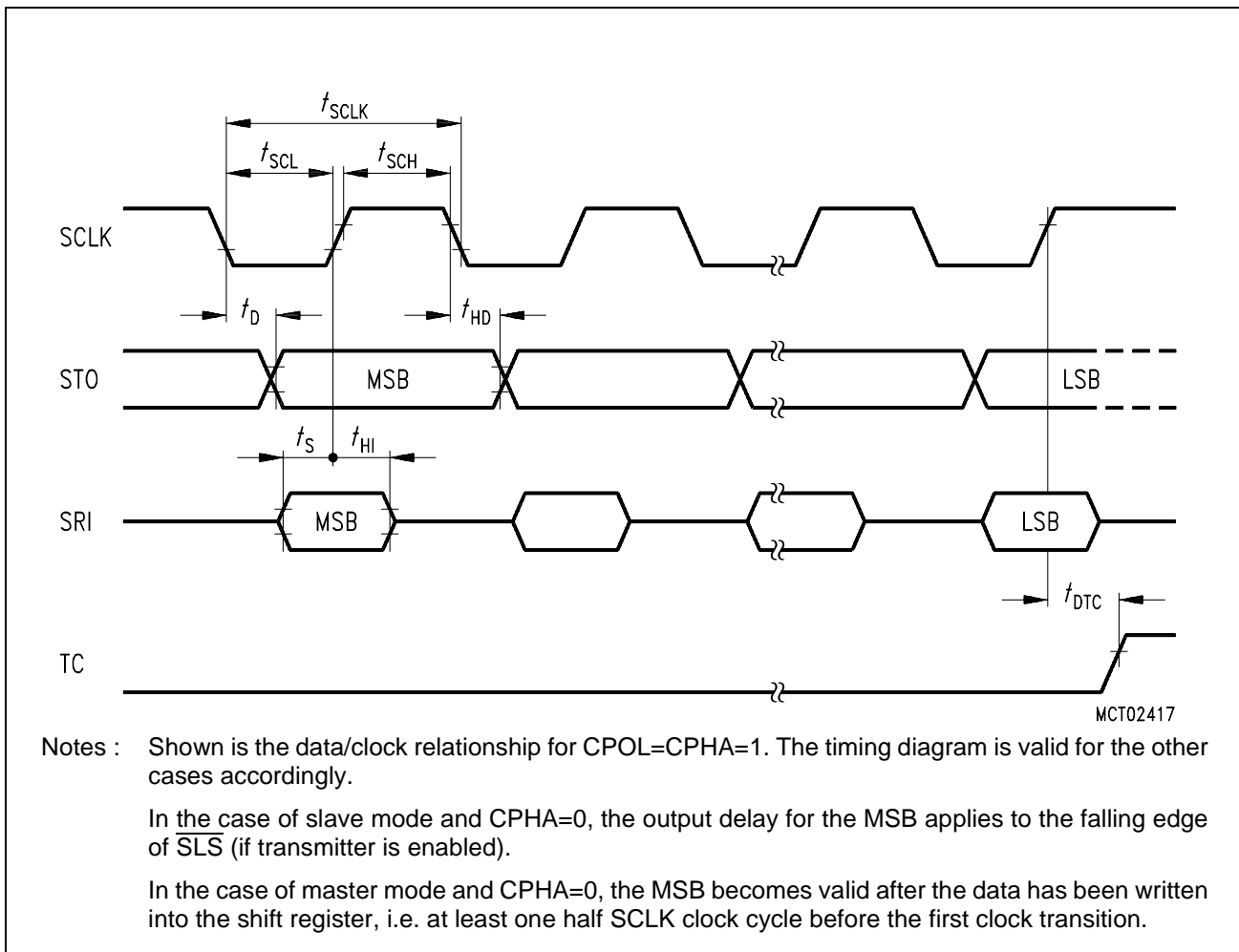
MCT00098

Figure 24
Data Memory Write Cycle



MCT03310

Figure 25
External Clock Drive on XTAL1



Notes : Shown is the data/clock relationship for CPOL=CPHA=1. The timing diagram is valid for the other cases accordingly.

In the case of slave mode and CPHA=0, the output delay for the MSB applies to the falling edge of SLS (if transmitter is enabled).

In the case of master mode and CPHA=0, the MSB becomes valid after the data has been written into the shift register, i.e. at least one half SCLK clock cycle before the first clock transition.

Figure 26
SSC Master Mode Timing

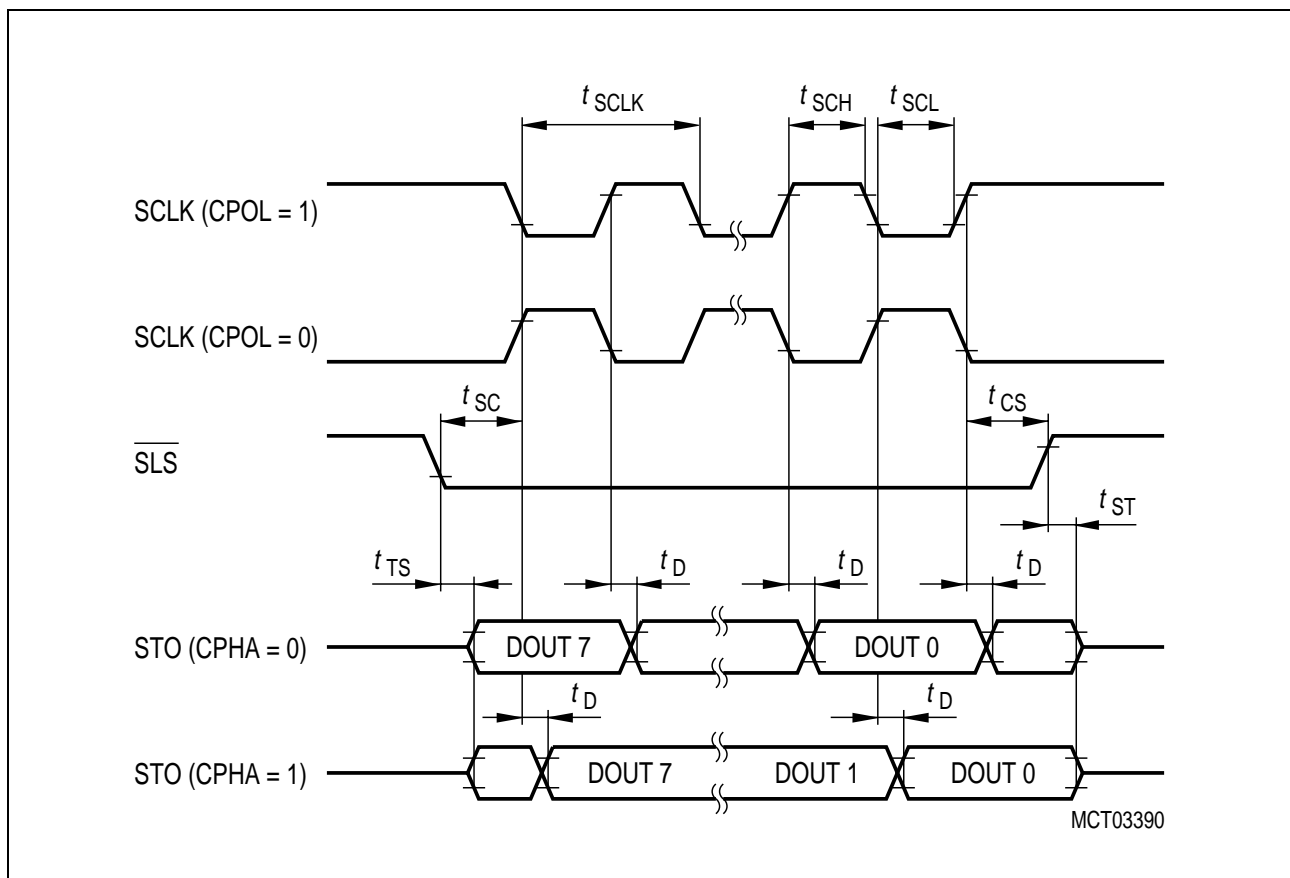


Figure 27
SSC Slave Mode Timing

AC Characteristics of Programming Mode

$V_{DD} = 5\text{ V} \pm 10\%$; $V_{PP} = 11.5\text{ V} \pm 5\%$; $T_A = 25\text{ }^\circ\text{C} \pm 10\text{ }^\circ\text{C}$

Parameter	Symbol	Limit Values		Unit
		min.	max.	
ALE pulse width	t_{PAW}	35	–	ns
PMSEL setup to ALE rising edge	t_{PMS}	10	–	
Address setup to ALE, $\overline{\text{PROG}}$, or $\overline{\text{PRD}}$ falling edge	t_{PAS}	10	–	ns
Address hold after ALE, $\overline{\text{PROG}}$, or $\overline{\text{PRD}}$ falling edge	t_{PAH}	10	–	ns
Address, data setup to $\overline{\text{PROG}}$ or $\overline{\text{PRD}}$	t_{PCS}	100	–	ns
Address, data hold after $\overline{\text{PROG}}$ or $\overline{\text{PRD}}$	t_{PCH}	0	–	ns
PMSEL setup to $\overline{\text{PROG}}$ or $\overline{\text{PRD}}$	t_{PMS}	10	–	ns
PMSEL hold after $\overline{\text{PROG}}$ or $\overline{\text{PRD}}$	t_{PMH}	10	–	ns
$\overline{\text{PROG}}$ pulse width	t_{PWW}	100	–	μs
$\overline{\text{PRD}}$ pulse width	t_{PRW}	100	–	ns
Address to valid data out	t_{PAD}	–	75	ns
$\overline{\text{PRD}}$ to valid data out	t_{PRD}	–	20	ns
Data hold after $\overline{\text{PRD}}$	t_{PDH}	0	–	ns
Data float after $\overline{\text{PRD}}$	t_{PDF}	–	20	ns
$\overline{\text{PROG}}$ high between two consecutive $\overline{\text{PROG}}$ low pulses	t_{PWH1}	1	–	μs
$\overline{\text{PRD}}$ high between two consecutive $\overline{\text{PRD}}$ low pulses	t_{PWH2}	100		ns
XTAL clock period	t_{CLKP}	83.3	500	ns

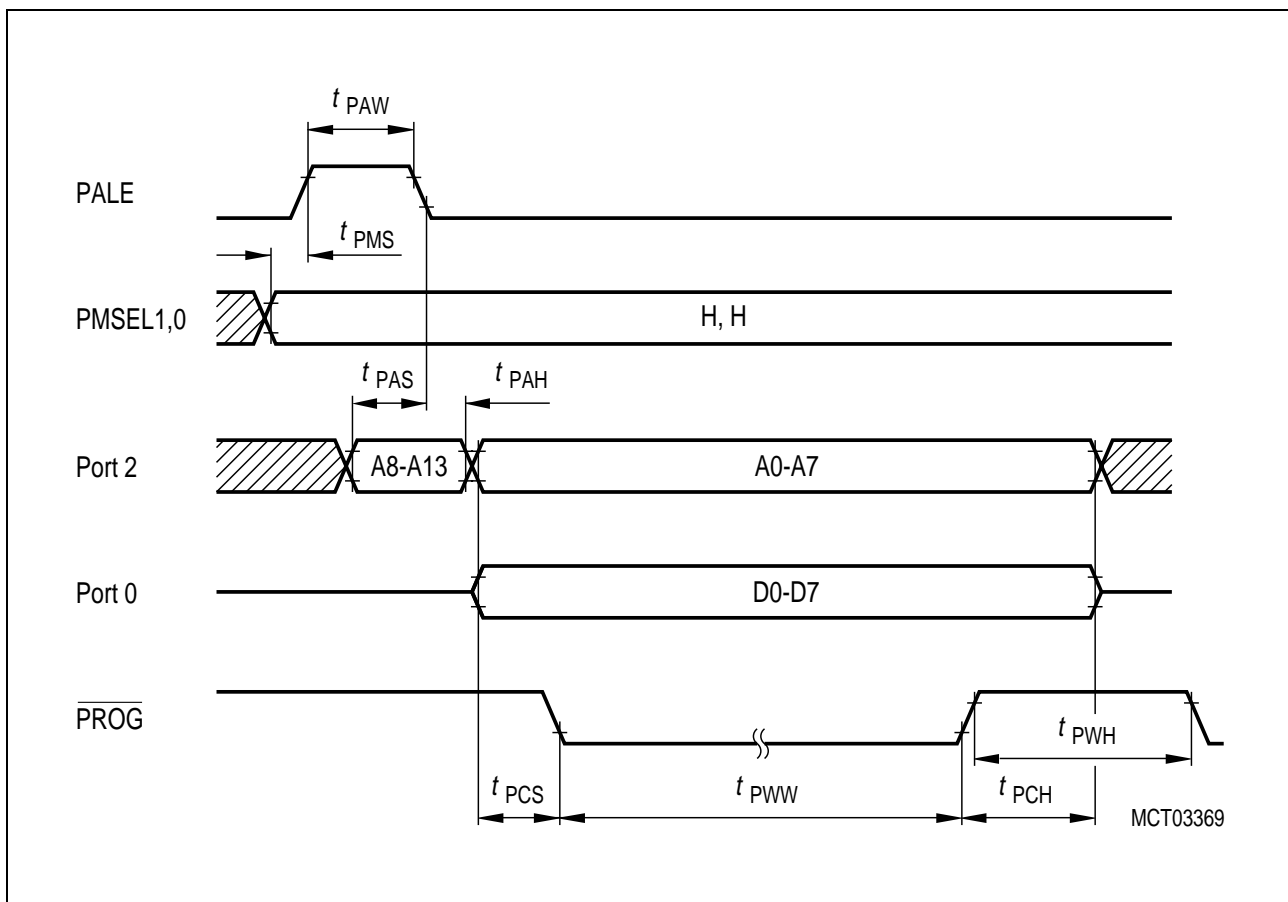


Figure 28
Programming Code Byte - Write Cycle Timing

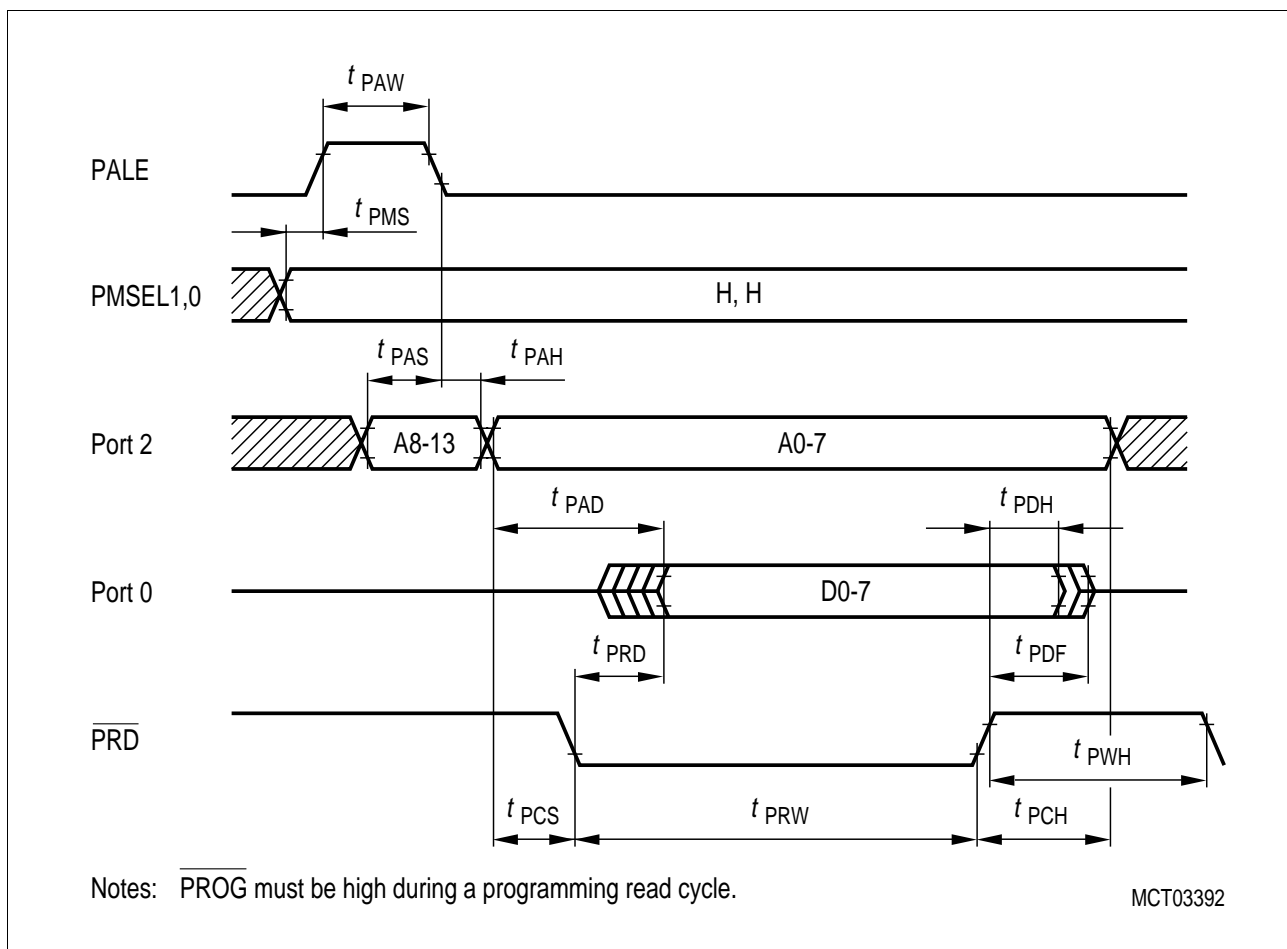


Figure 29
Verify Code Byte - Read Cycle Timing

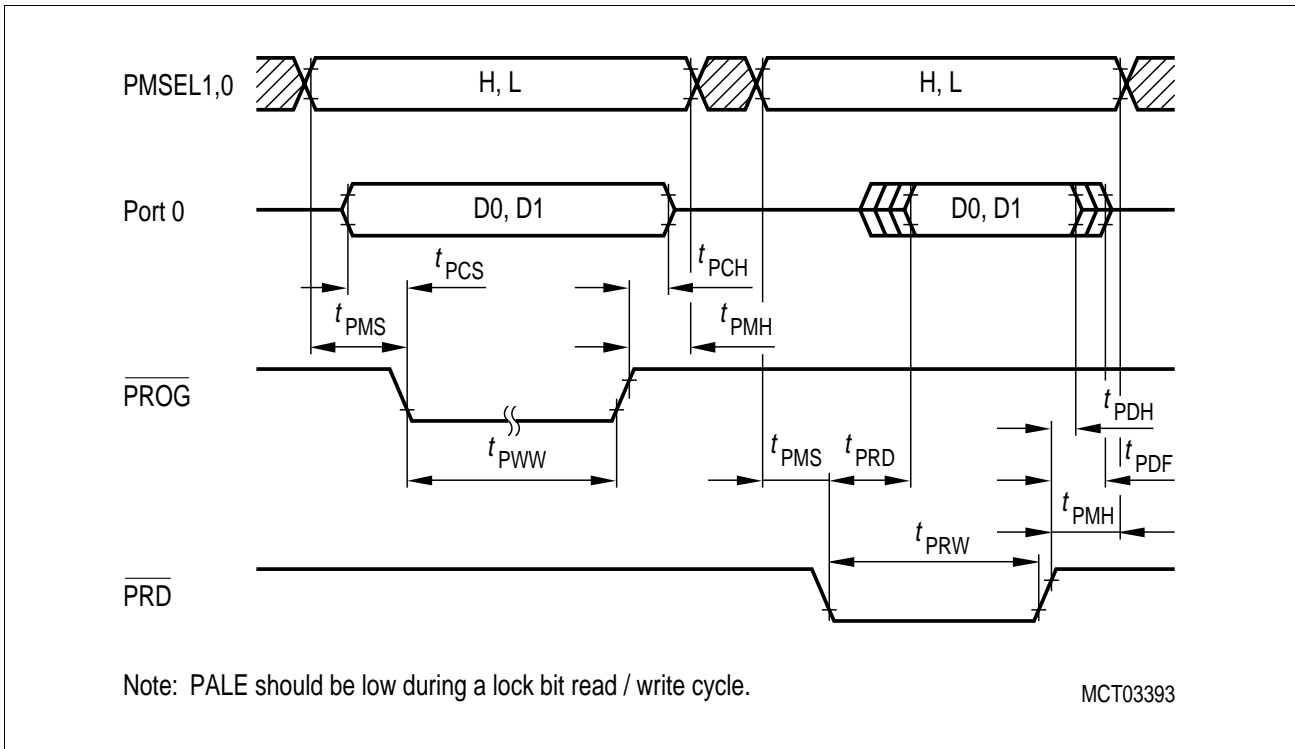


Figure 30
Lock Bit Access Timing

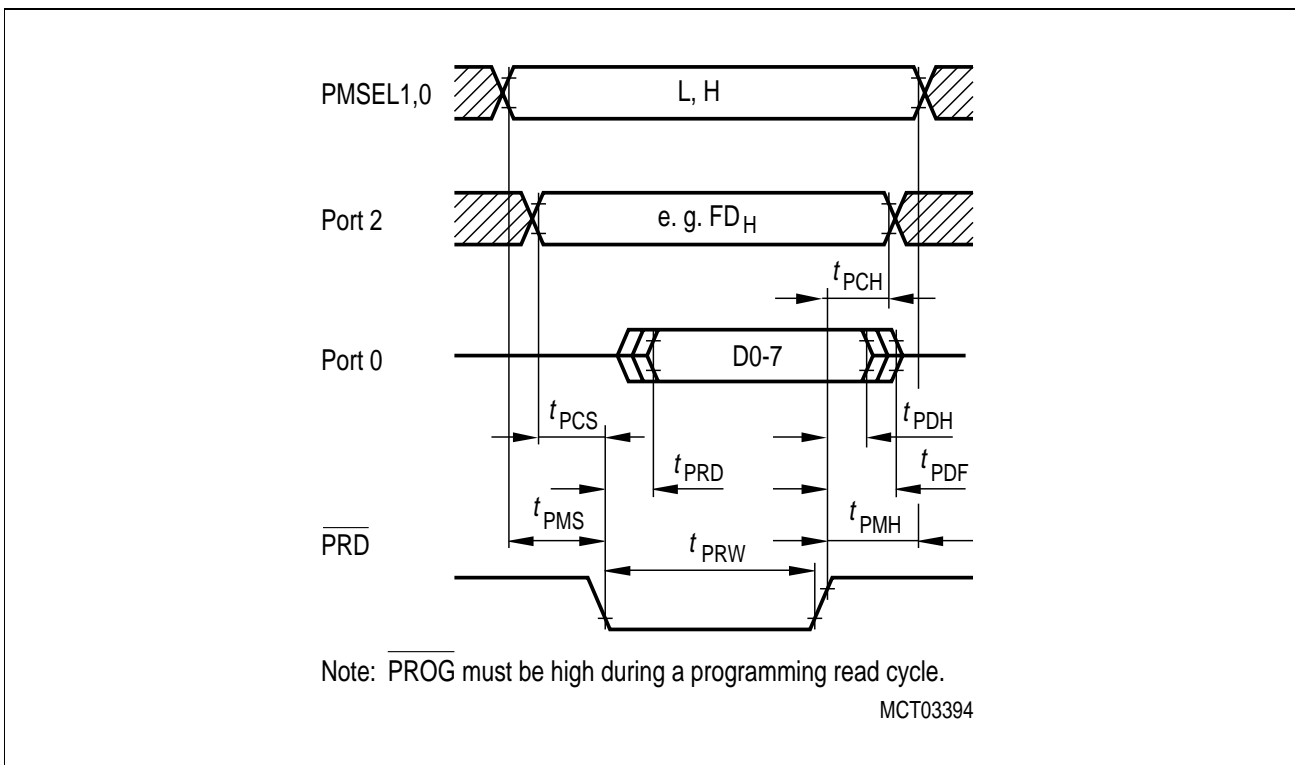


Figure 31
Version Byte Read Timing

OTP Verification Characteristics

OTP Verification Mode for Protection Level 1

Parameter	Symbol	Limit Values			Unit
		min.	typ	max.	
ALE pulse width	t_{AWD}	–	$2 t_{CLCL}$	–	ns
ALE period	t_{ACY}	–	$12 t_{CLCL}$	–	ns
Data valid after ALE	t_{DVA}	–	–	$4 t_{CLCL}$	ns
Data stable after ALE	t_{DSA}	$8 t_{CLCL}$	–	–	ns
P3.5 setup to ALE low	t_{AS}	–	t_{CLCL}	–	ns
Oscillator frequency	$1/t_{CLCL}$	4	–	6	MHz

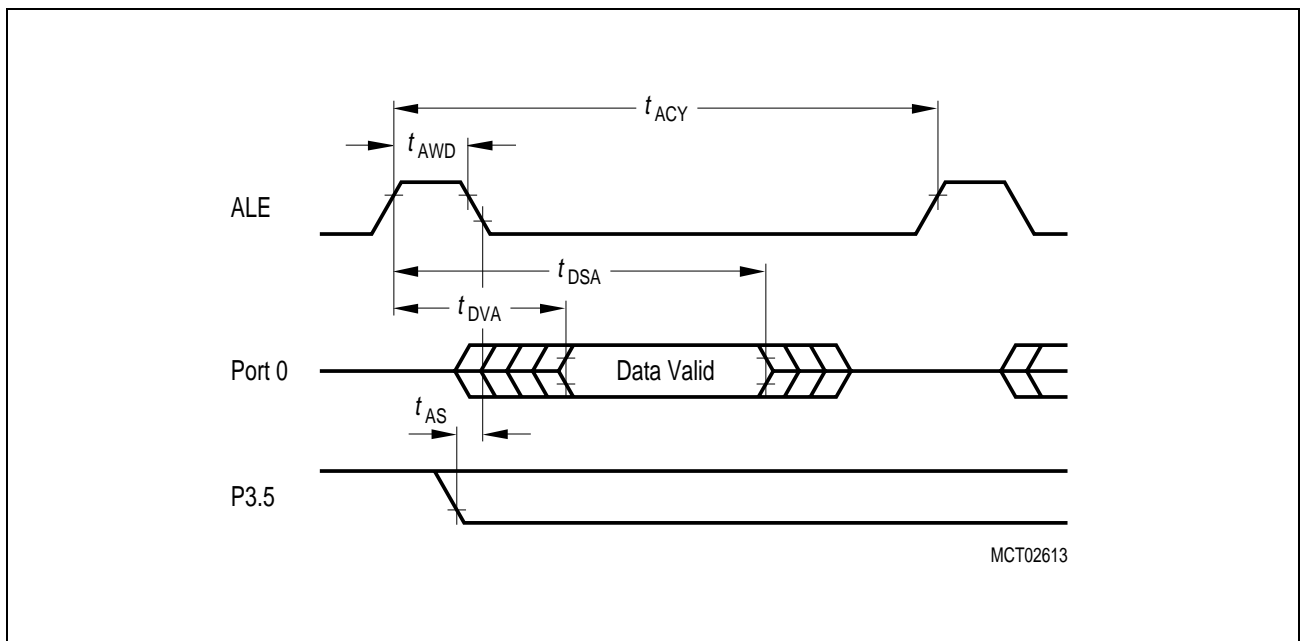


Figure 32
OTP Verification Mode for Protection Level 1

USB Transceiver Characteristics

(Operating Conditions apply)

Parameter	Symbol	Limit Values		Unit	Test Condition
		min.	max.		
Output impedance (high state)	R_{DH}	28	43	Ω	¹⁾
Output impedance (low state)	R_{DL}	28	51	Ω	
Input leakage current	I_I	–	± 5	μA	$V_{IN} = V_{SS}$ or V_{DD}
Tristate output off-state current	I_{OZ}	–	± 10	μA	$V_{OUT} = V_{SS}$ or V_{DD} ¹⁾
Crossover point	V_{CR}	1.3	2.0	V	²⁾

Notes :

- 1) This value includes an external resistor of $30\Omega \pm 1\%$ (see “Load for D+/D-“ diagram for testing details)
- 2) The crossover point is in the range of 1.3V to 2.0V for the high speed mode with a 50pF capacitance. In the low-speed mode with a 100pF or greater capacitance, the crossover point is in the range of 1.3V to 2.0V.

Parameter	Symbol	Limit Values		Unit
		min.	max.	
High speed mode rise time	t_{FR}	4	20	ns
High speed mode fall time	t_{FF}	4	20	ns
Low speed mode rise time	t_{LR}	75	300	ns
Low speed mode fall time	t_{LF}	75	300	ns

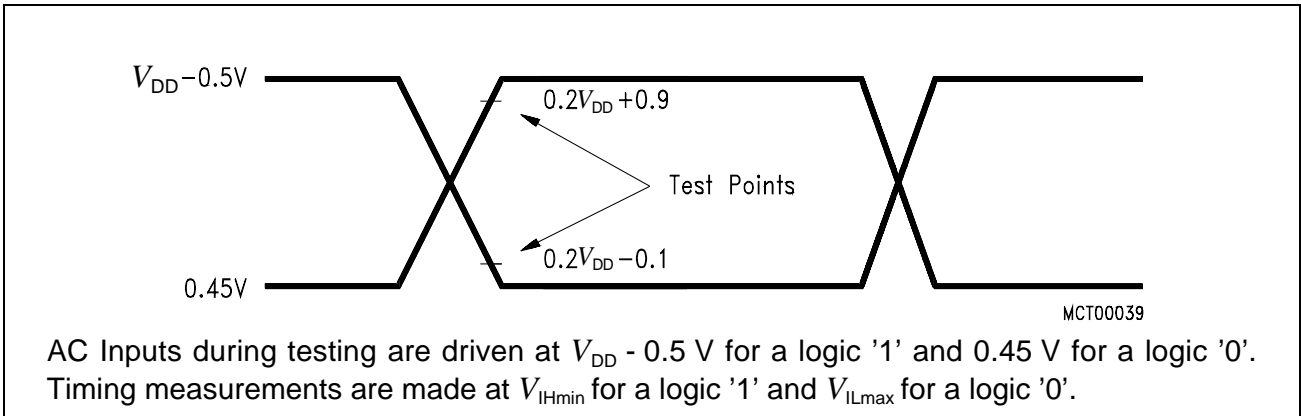


Figure 33
AC Testing: Input, Output Waveforms

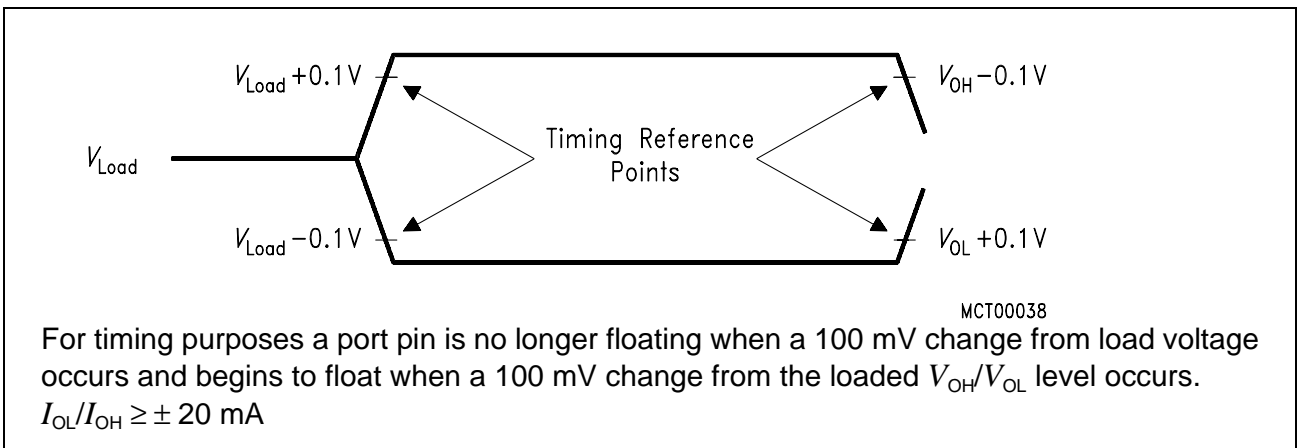


Figure 34
AC Testing : Float Waveforms

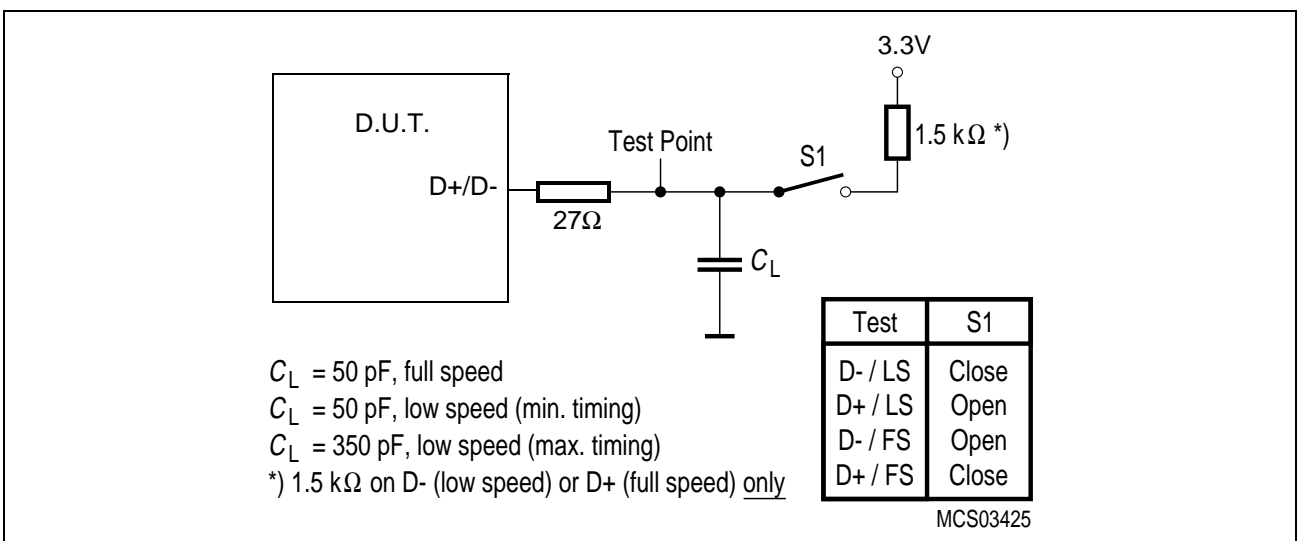


Figure 35
Load for D+/D-

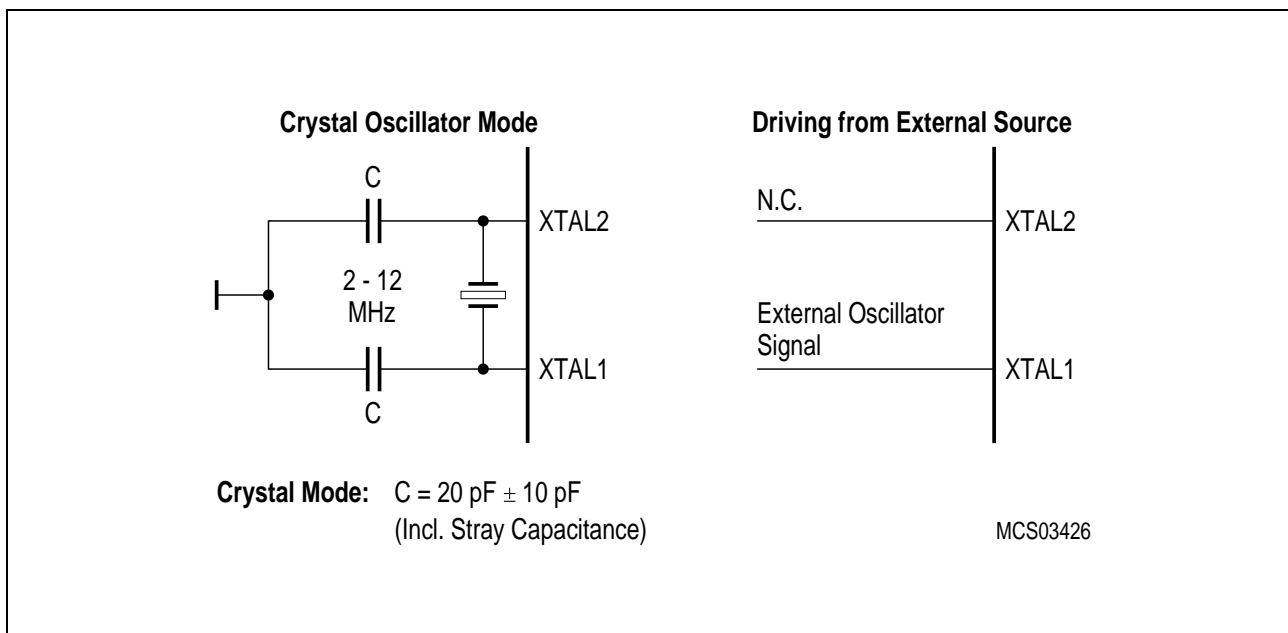


Figure 36
Recommended Oscillator Circuits for Crystal Oscillator

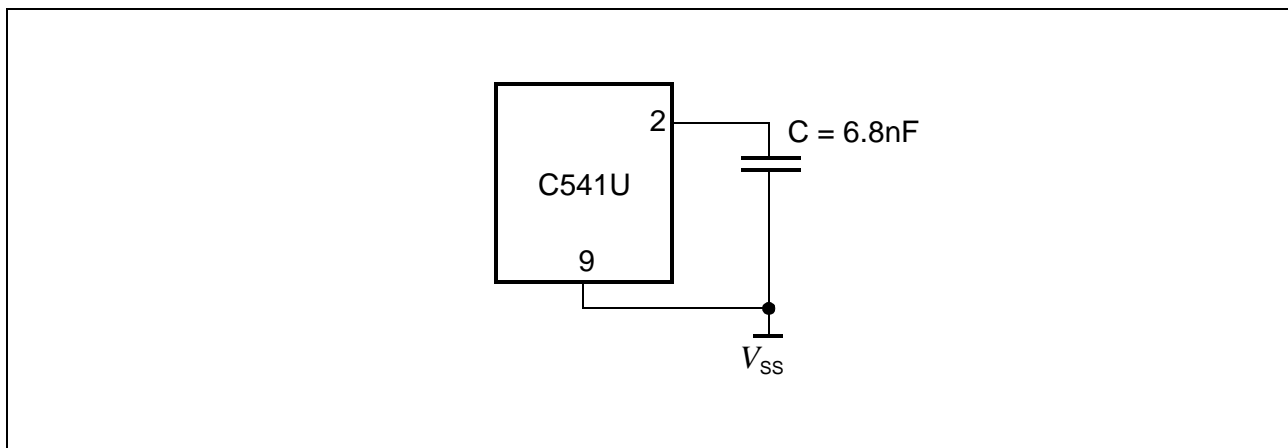


Figure 37
Recommended External Capacitor for On-Chip USB Transceiver

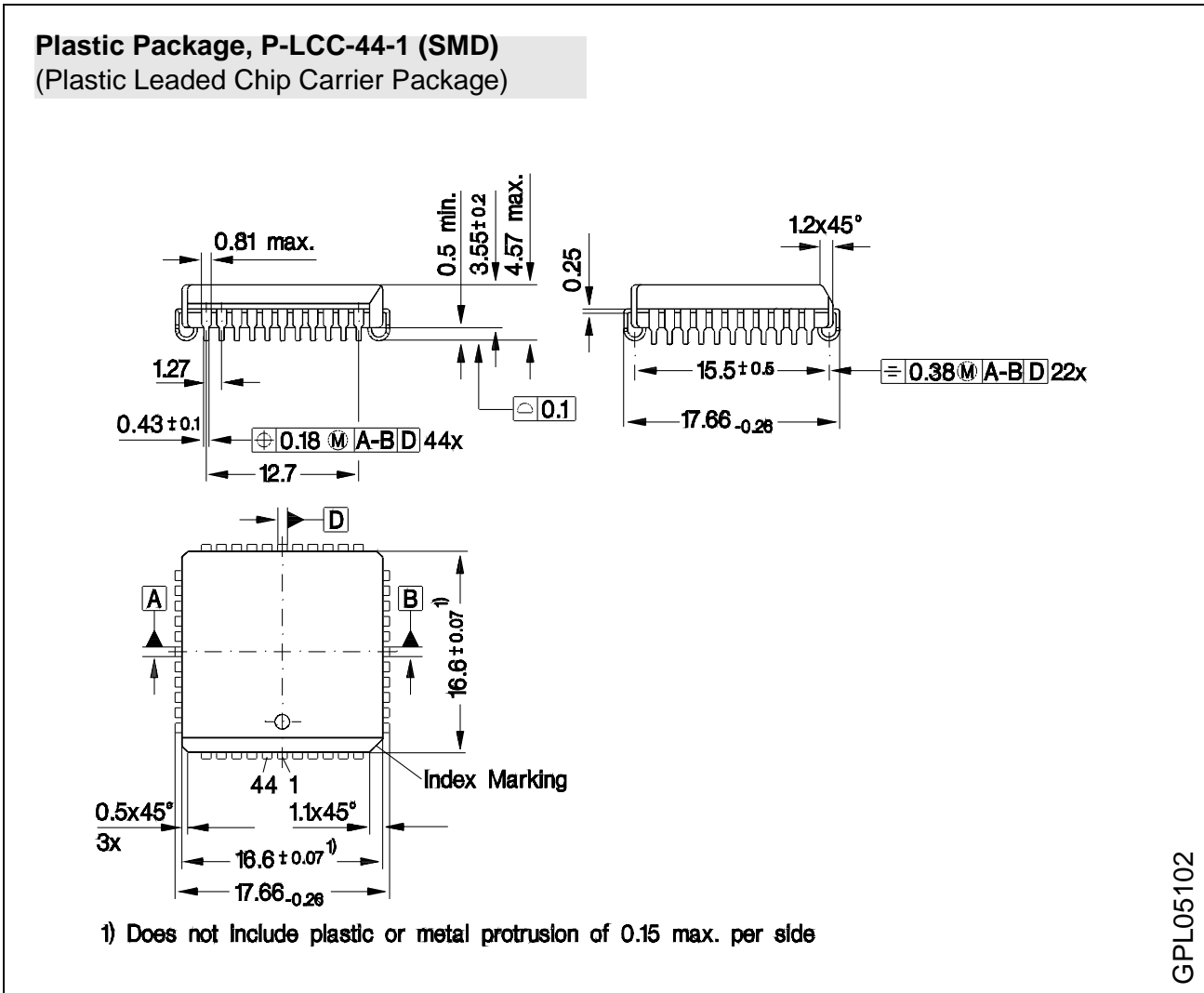


Figure 38
 P-LCC-44-1 Package Outline

Sorts of Packing

Package outlines for tubes, trays etc. are contained in our Data Book "Package Information"

SMD = Surface Mounted Device

Dimensions in mm